

การออกแบบระบบผลิตน้ำประปา

1. ชื่อ : พรศักดิ์ สมรไกรสรกิจ

2. ตำแหน่ง : นักวิทยาศาสตร์ 6

3. สถานที่ทำงาน : ฝ่ายควบคุมคุณภาพน้ำ

การประปานครหลวง

- การศึกษา :

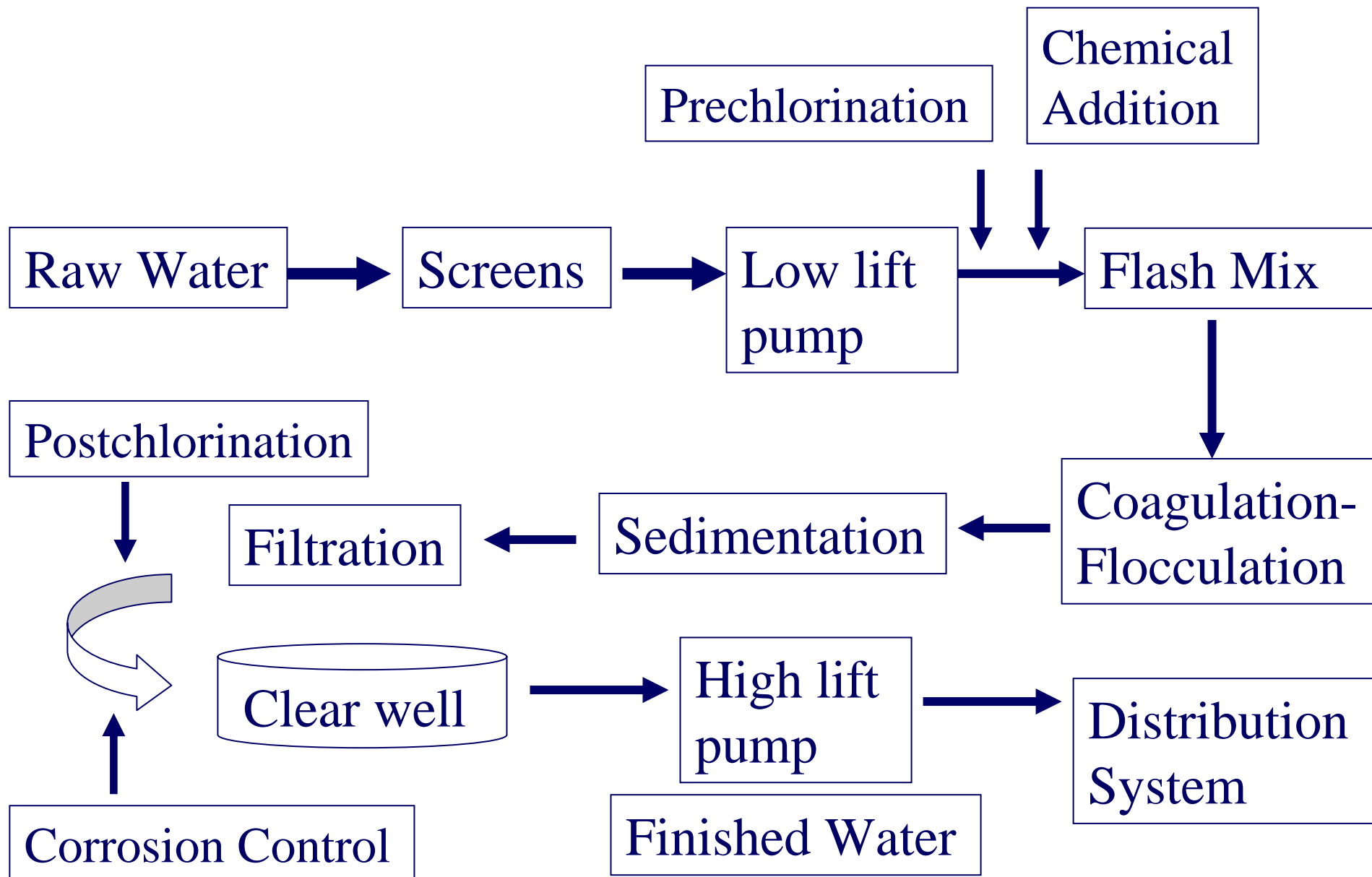
- 1. ระดับปริญญาตรี สาขา วิทยาศาสตร์สุขภาพ จาก มหาวิทยาลัยมหิดล**
- 2. ระดับปริญญาโท สาขา วิศวกรรมสิ่งแวดล้อม จาก มหาวิทยาลัยเกษตรศาสตร์**

- การฝึกอบรมต่างประเทศ

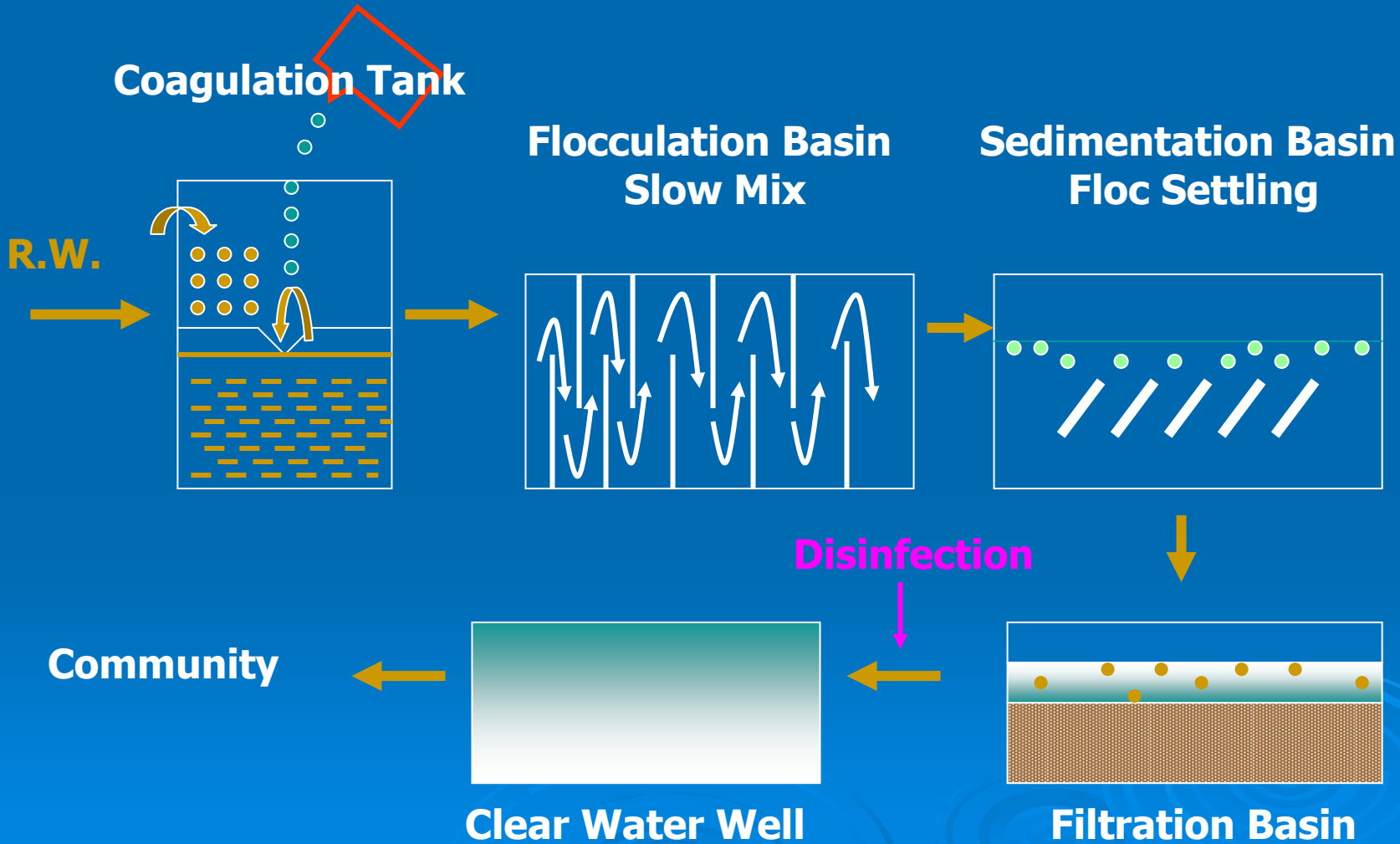
- 1. Training course Yokohama Training Program in 2001 in Japan**



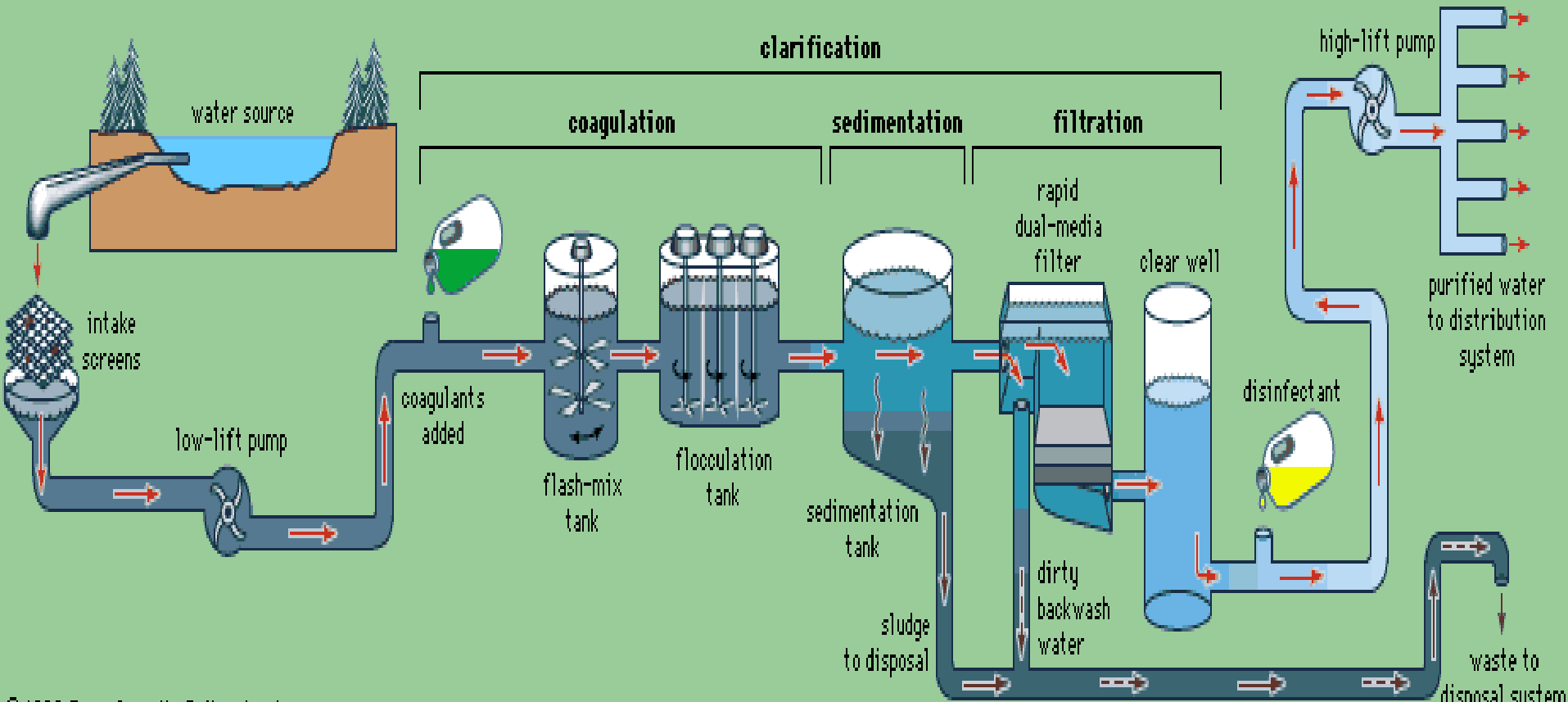
Conventional Surface Water Treatment



Conventional Water Treatment Processes



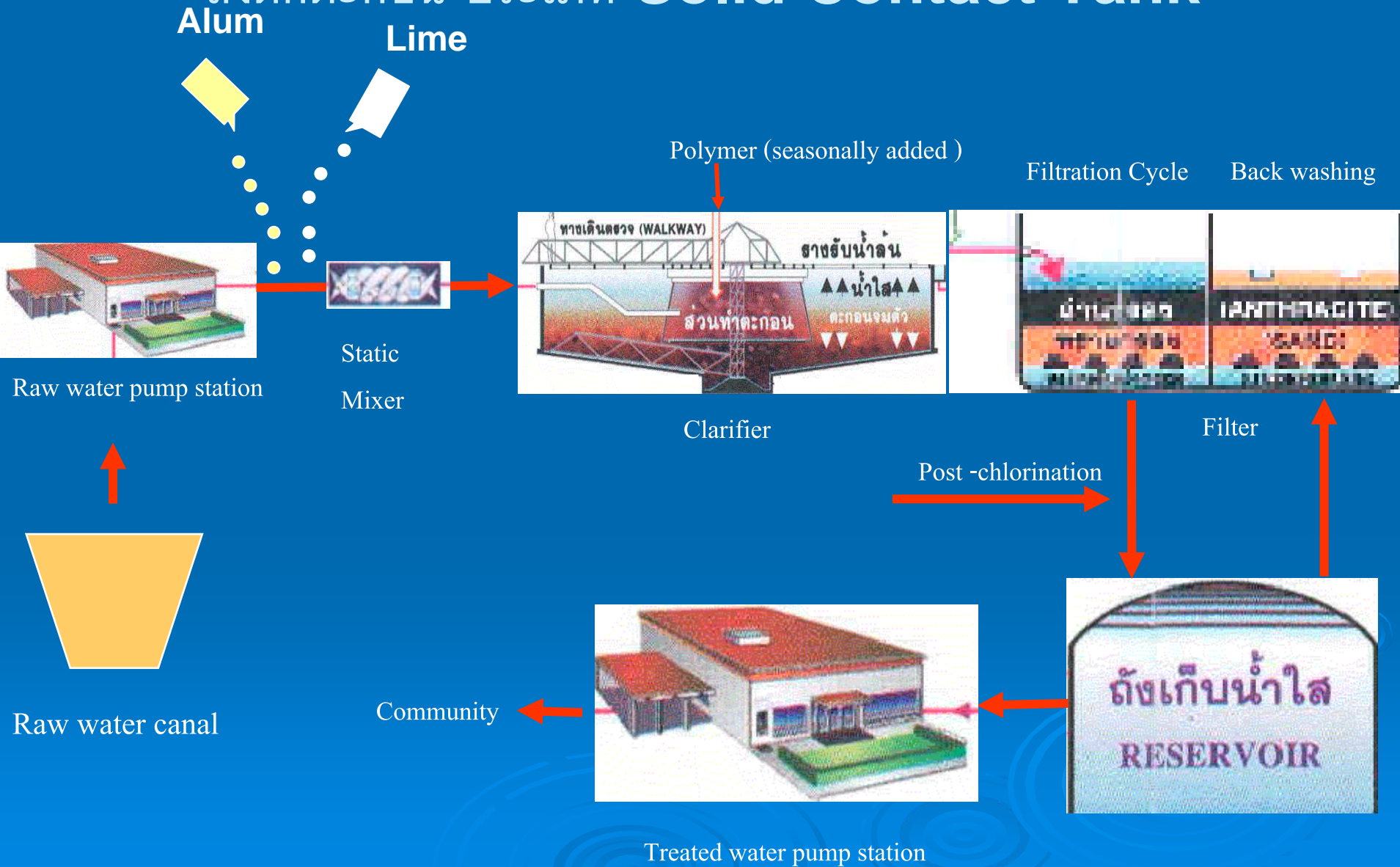
Flocculation and its applications in water treatment



Typical layout of a water treatment plant

แบบหมุนเวียนสลัดจ์ (Sludge Recirculation)

• ถังตกตะกอน ประเภท Solid Contact Tank



แบบแบบมีชั้นสัจ (Sludge Blanket)

• ถังตกตะกอน ประเภท Pulsator Tank

Alum

Lime

Polymer (seasonally added)

Filtration Cycle

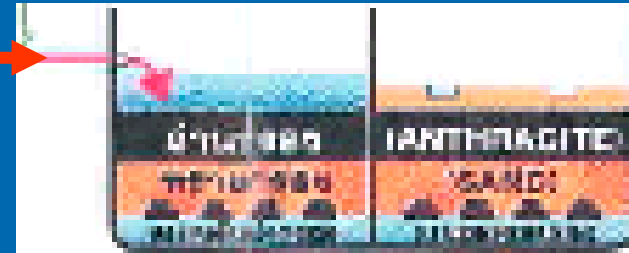
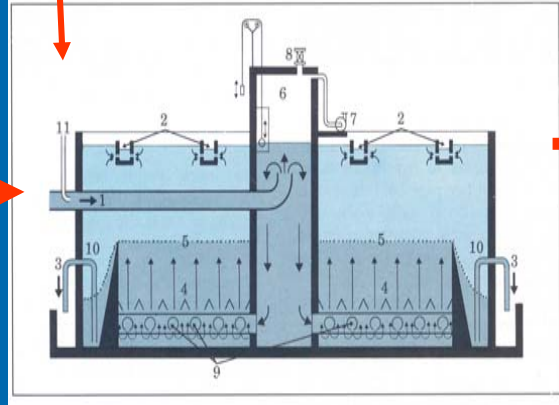
Back washing

Post-chlorination

Filter

Community

Treated water pump station



Raw water canal

Raw water pump station

Post-chlorination

ถังเก็บน้ำใส
RESERVOIR

Community

Treated water pump station

Coagulation

Rapid Mix

Equations for Design

Camp and Stein Formula

$$G = \sqrt{\frac{P}{\mu V}}$$

where

G = velocity gradient, 1/s ($G = 700$ to $1,000$ per sec)

P = power imparted to the water, N-m/s or watt

V = volume of the basin, m^3

μ = absolute viscosity of the fluid, N-s/ m^2

Villegas and Letterman

$$G_{opt}^{2.8} T = \frac{44 \times 10^5}{C}$$

where

G_{opt} = velocity gradient, sec^{-1}

T = Mixing Time, sec

C = Optimum dose (Alum, PACl etc.)

Coagulation

Rapid Mix

Type of Mixers

1. Mechanical Mixers

- impeller
- propeller

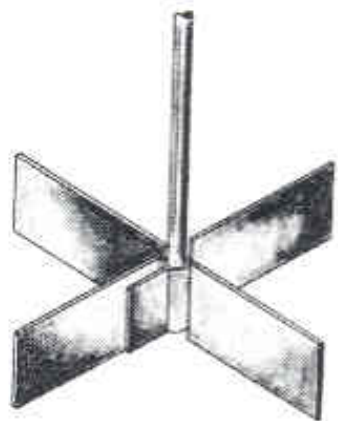
Guideline

Contact time, sec	20	30	40	> 40
Velocity Gradient, sec^{-1}	1,000	900	790	700

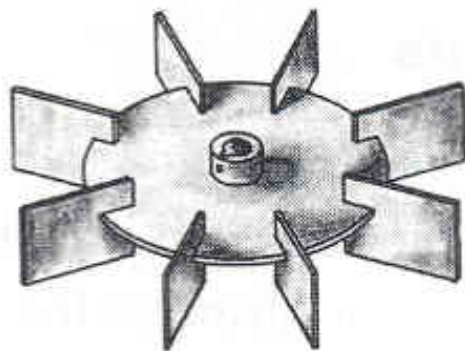
Mechanical Mixer Design Values

Most Common in Larger Plants

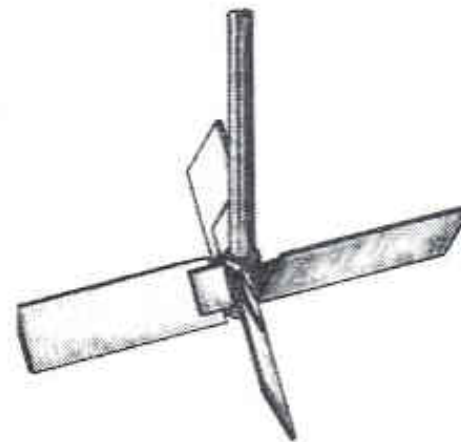
Contact Time (s)	RMS G Value (s ⁻¹)	GT
20	1000	2×10^4
30	900	3×10^4
40	790	3×10^4
> 40	700	3×10^4



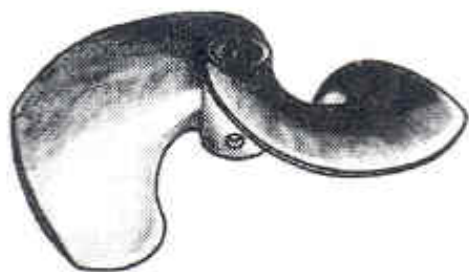
(a)



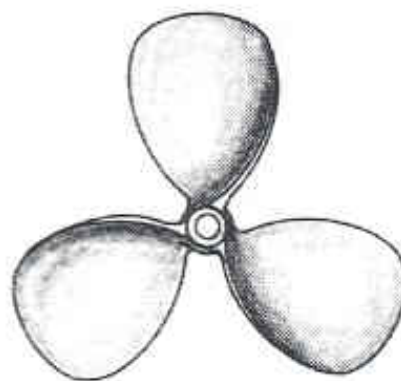
(b)



(c)



(d)



(e)

Power imparted to the water

- Impeller

$$P = 2\pi nT$$

where

n = impeller speed, revolutions per second (rps)

T = impeller shaft torque, N-m

Power imparted to the water

- Impeller & propeller

$$P = N_p \rho n^3 d^5$$

where

N_p = power number of the impeller

d = impeller diameter, m

ρ = mass density of fluid, kg/m³

n = impeller speed, revolutions per second (rps)

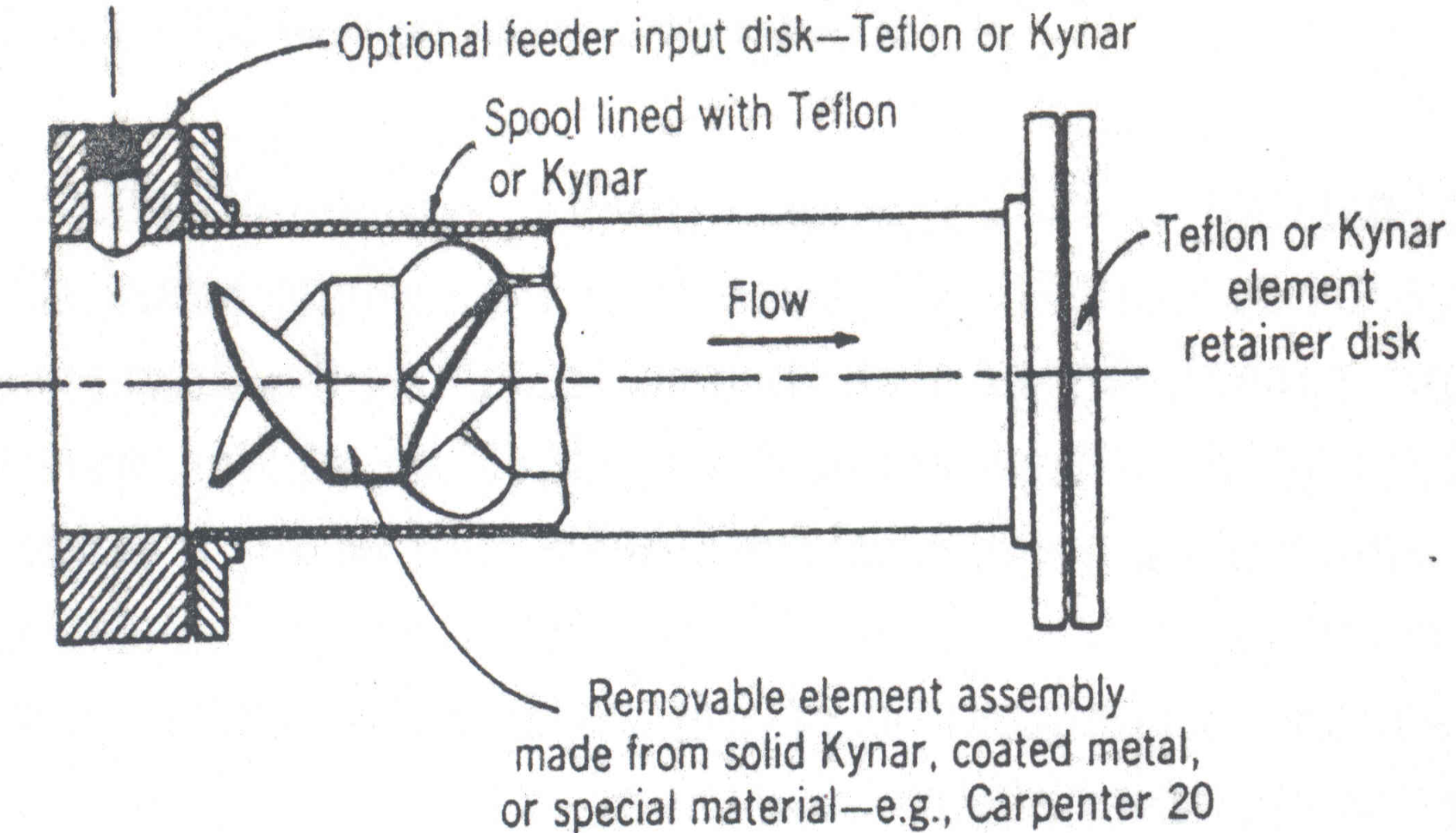
Table 8-5 Power Numbers of Various Rapid-Mix Impellers

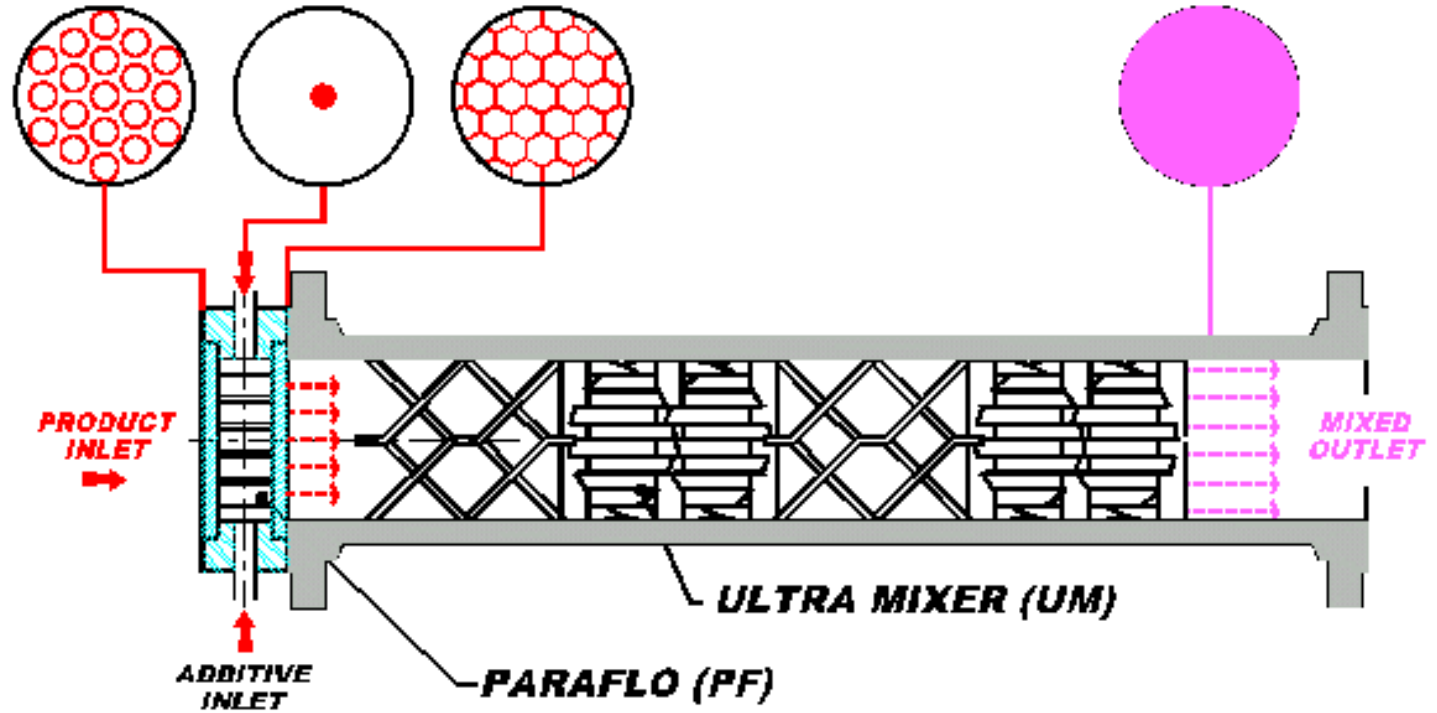
	Power Number, N_p
Radial flow	
Straight blade turbine	
4 blade ($w/d = 0.15$) ^a	2.6
4 blade ($w/d = 0.2$)	3.3
Disc turbine	
4 blade ($w/d = 0.25$)	5.1
6 blade ($w/d = 0.25$)	6.2
Axial flow	
Propeller 1:1 pitch	0.3
Propeller 1.5:1 pitch	0.7
45° Pitched blade	
4 blade ($w/d = 0.15$)	1.36
4 blade ($w/d = 0.2$)	1.94

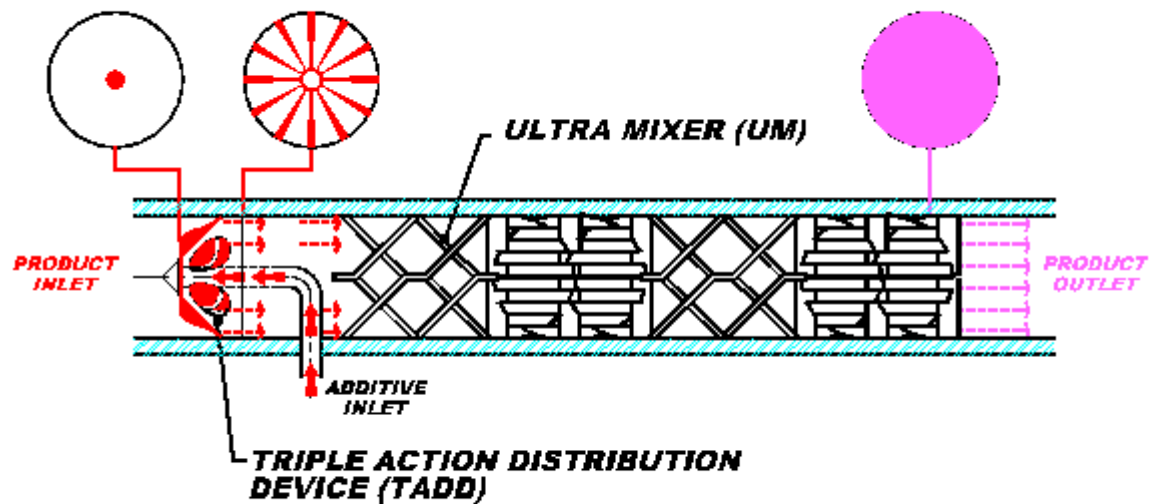
a w/d = blade width-to-diameter ratio.

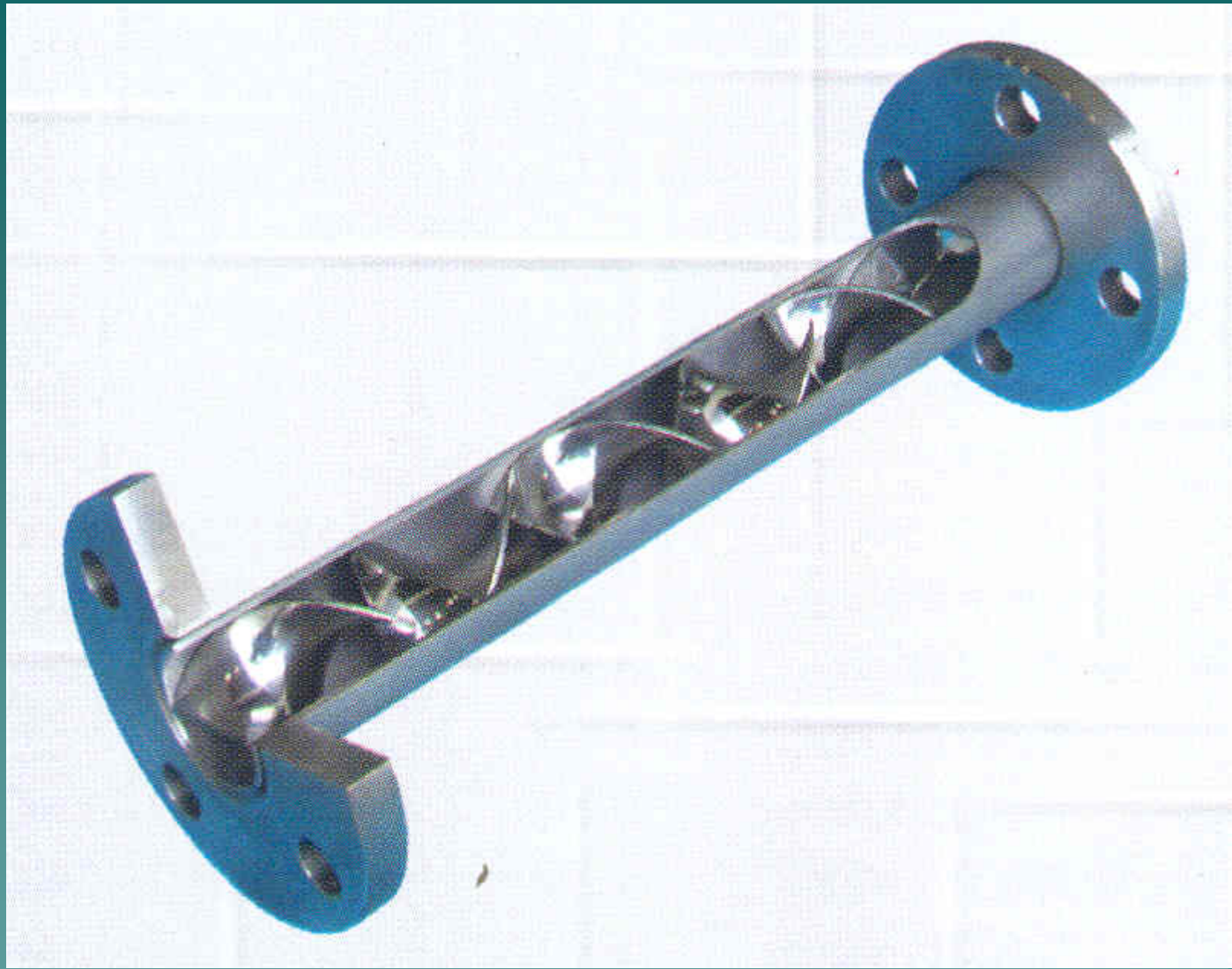
Source: Adapted in part from References 2, 5, 27, and 28.

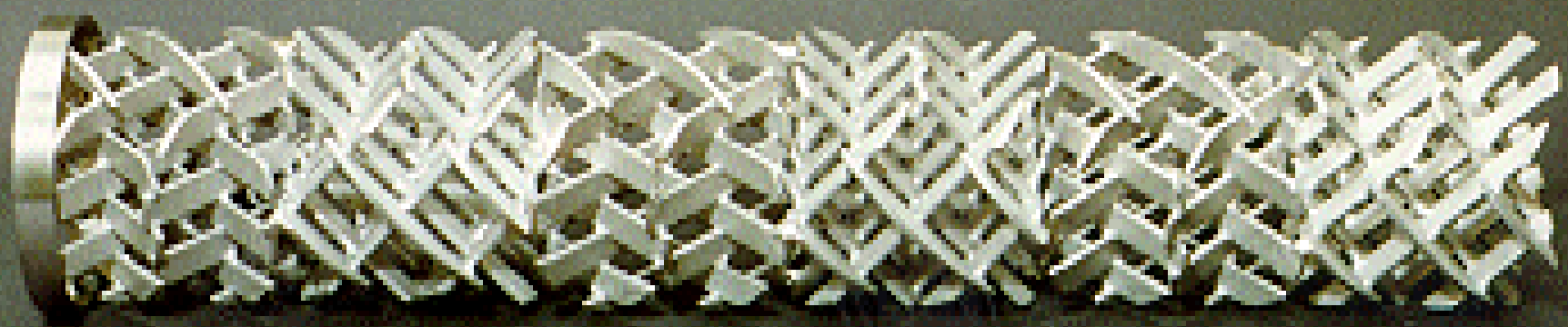
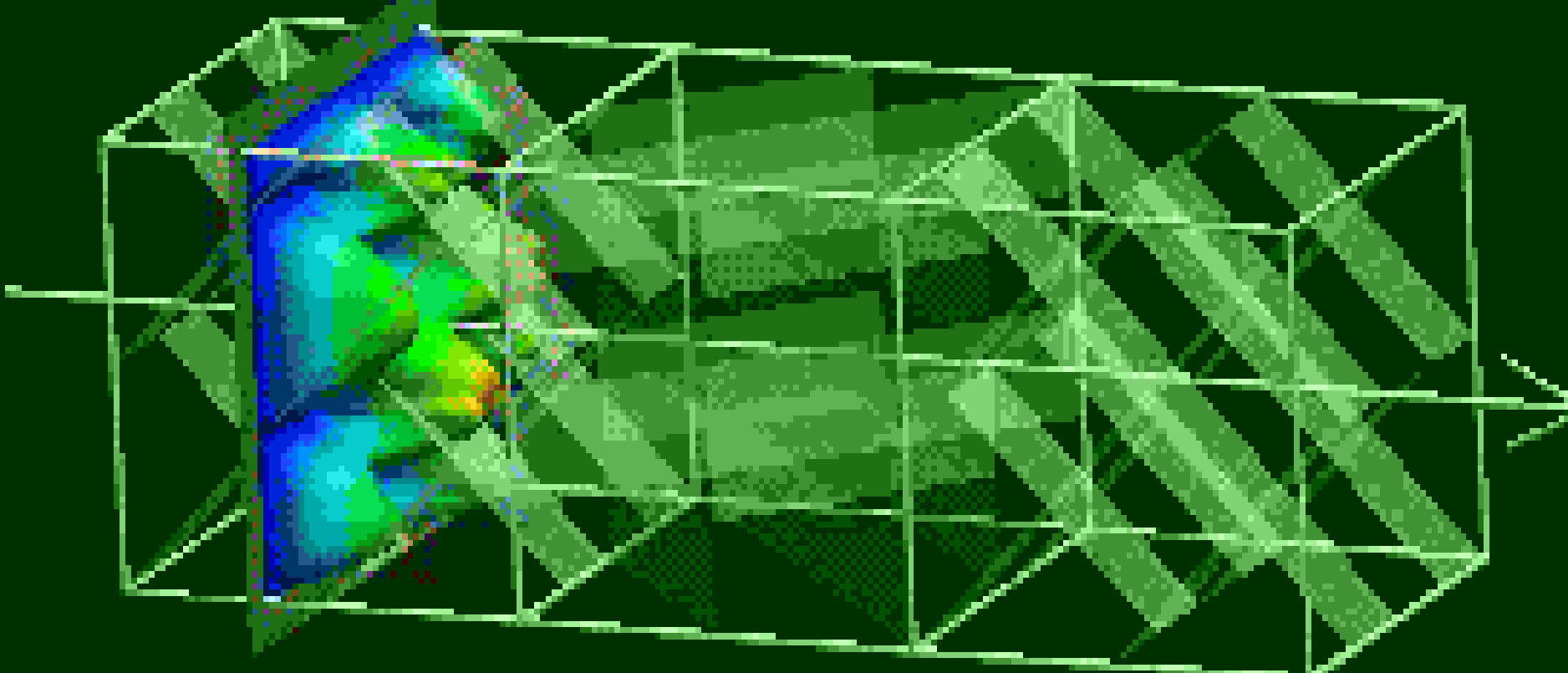
2. Static Mixer



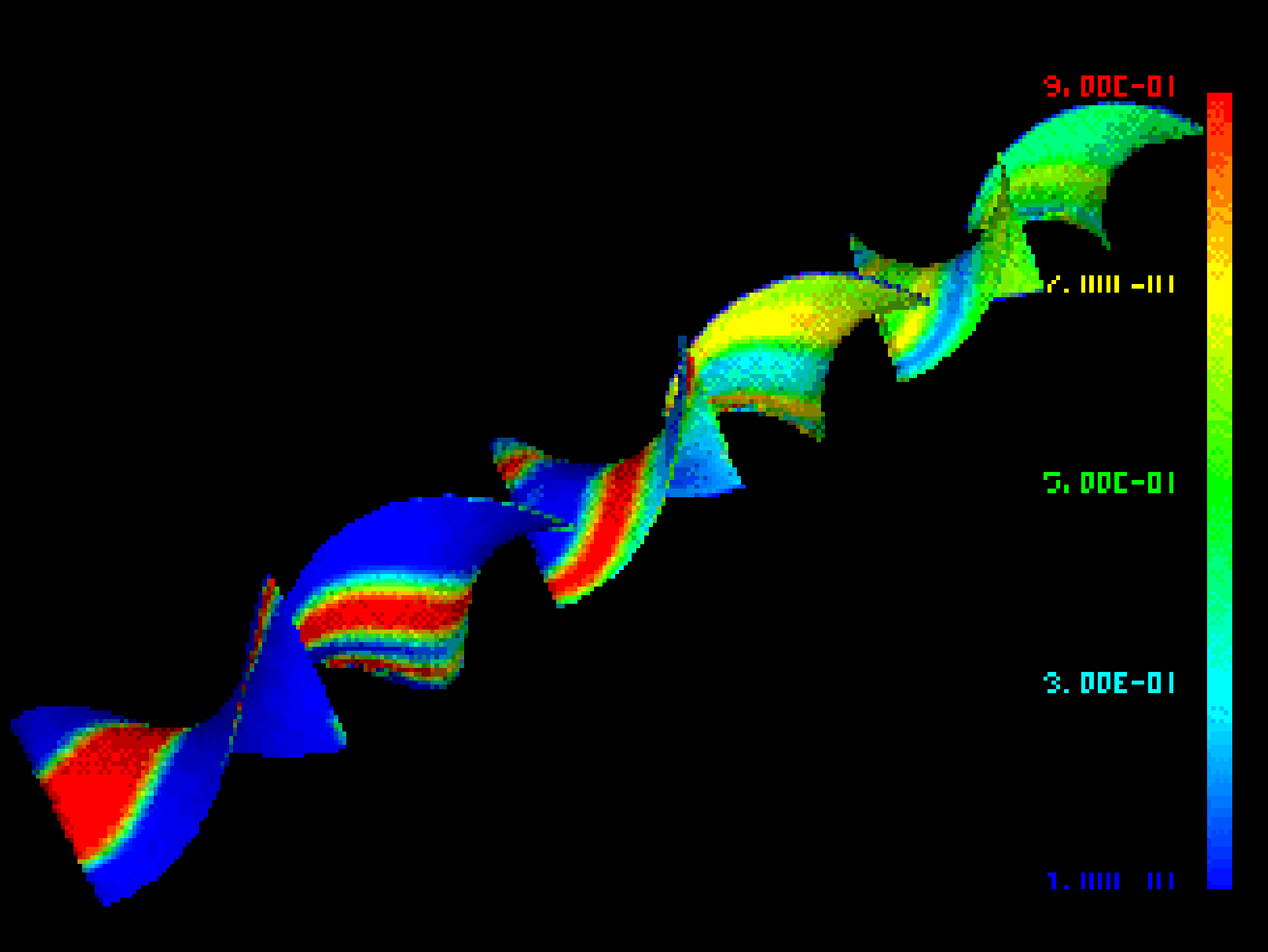












Design Criteria

- Detention time = 1 – 3 sec

= 1 – 5 sec

- G value = 500 – 700 s⁻¹

= 500 – 1,000 s⁻¹

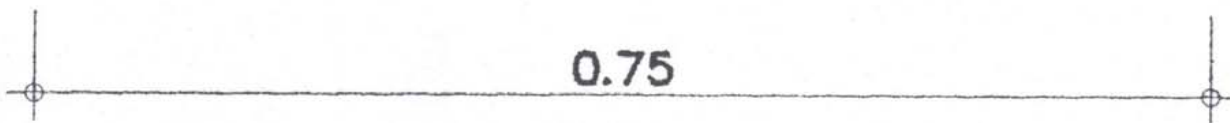
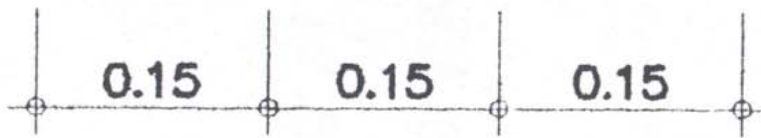
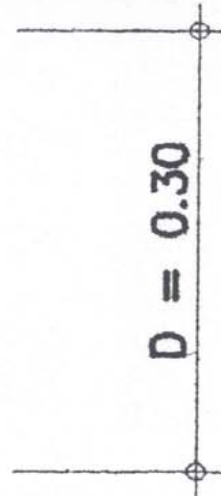
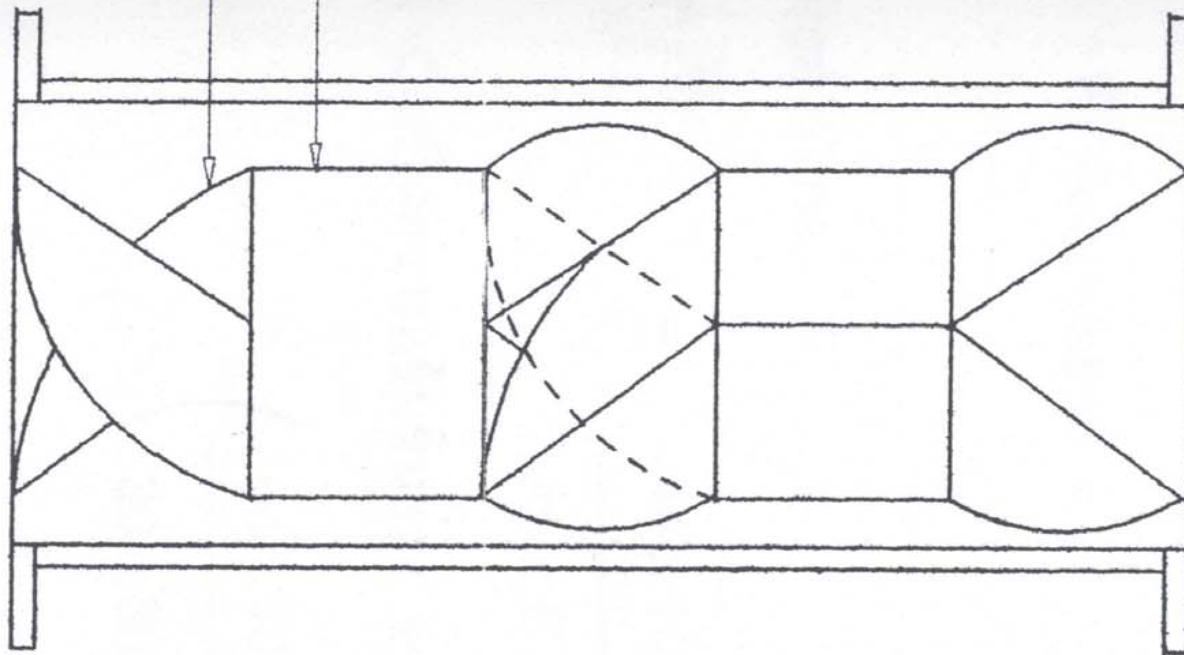
- Gt = 350 – 1,500

= 350 – 1,700

= 1,000 – 1,500

(Kawamura)

WELD ALONG CONTRACT WITH PIPE



Static mixer Design

2 element

Static mixer length = $1.5 \times d \times \text{element} - 0.5d$

3 element

Static mixer length = $1.5 \times d \times \text{element} - d$

4 element

Static mixer length = $1.5 \times d \times \text{element} - 1.5d$

5 element

Static mixer length = $1.5 \times d \times \text{element} - 2d$

6 element

Static mixer length = $1.5 \times d \times \text{element} - 2.5d$

7 element

Static mixer length = $1.5 \times d \times \text{element} - 3d$

8 element

Static mixer length = $1.5 \times d \times \text{element} - 3.5d$

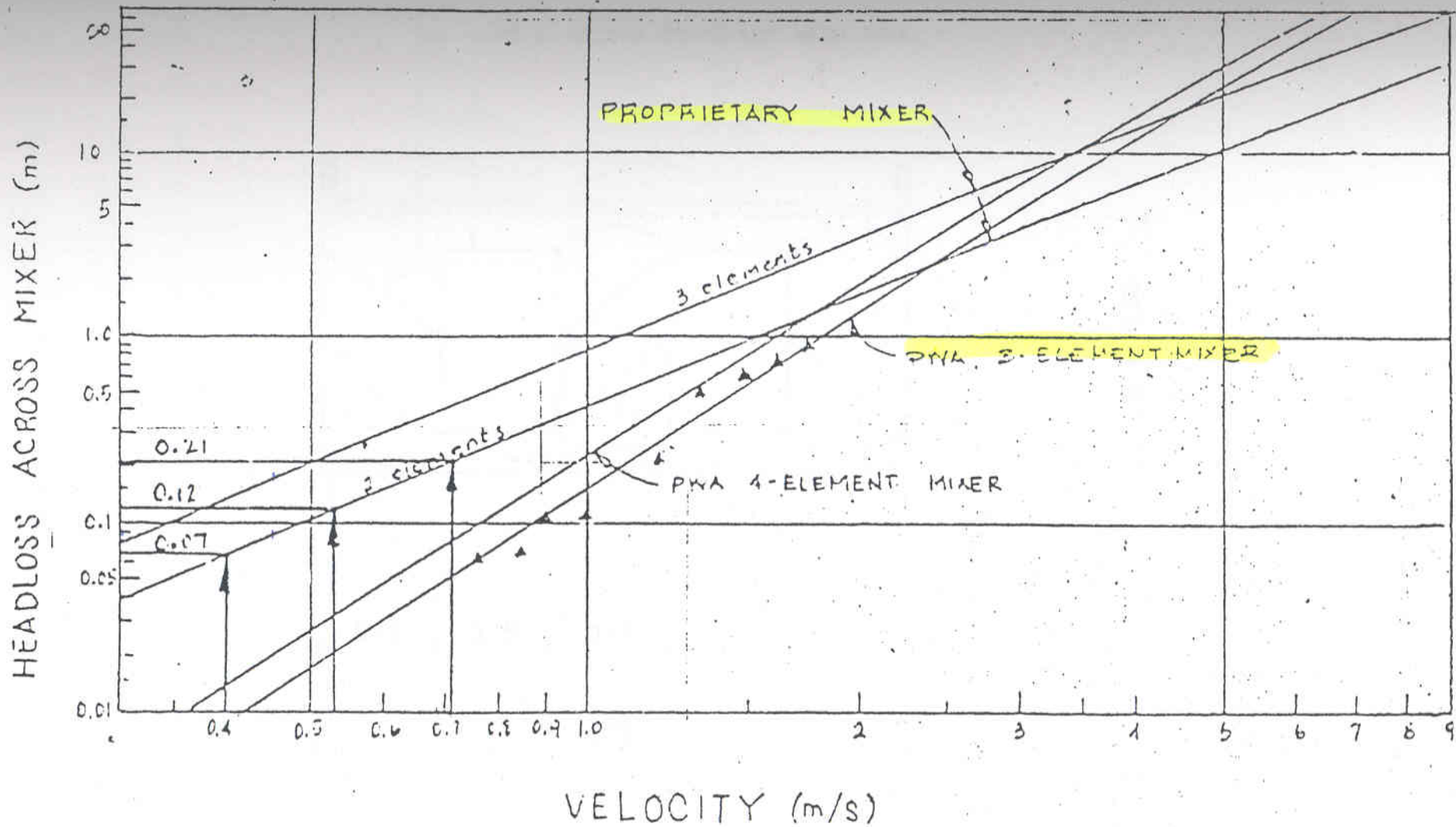
$$\text{Acture Velocity} = \frac{Q(m^3 / d)}{A(m^2)} \quad m / d$$

$$\text{Acture Velocity} = \frac{Q(m^3 / d) \times 4}{\pi D(m)^2 \times 24 \times 60 \times 60} \quad m / s$$

Check Head loss across Static Mixer from PWA Graph

$$\therefore \text{Detention Time} = \frac{\text{Static Mixer Length}(m)}{\text{Acture Velocity}(m / s)} \quad s$$

HEADLOSS ACROSS MIXER (PWA)



Equations for Design

$$G = \sqrt{\frac{\Delta H x g}{\nu x t}}$$

where

G = velocity gradient, 1/s

ΔH = Head loss across static mixer, m

g = acceleration due to gravity, m/s²

ν = kinematic viscosity , m²/s

t = time across static mixer, sec

Equations for Design

1.The Minimum Number of Element

$$R_e = \frac{D_p \rho_L V_s}{\mu}$$

where

R_e = Reynolds number

D_p = pipe diameter. (m)

ρ_L = mass density of water. (kg/m³)

V_s = water velocity. (m/s)

μ = absolute viscosity of water. (kg/m.s)

The Minimum Number of Element

The number of elements recommended are as follows:

Re	Number of Elements
<10	24
10 - 500	18
500 - 1000	12
>1000	6



Reynolds Number Free Calculator

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Calculator

Reynolds number is very important and probably most frequently used non-dimension number in fluid dynamics. To find out if the flow is laminar or turbulent calculation of Reynolds number (Re) is necessary.

- Reynolds number calculator**
- [calculator](#)
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NEWSLETTER!

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D :	<input type="text" value="100"/>	<input type="text" value="mm"/>	ni :	<input type="text" value="0.00001"/>	<input type="text" value="m²/s"/>
V :	<input type="text" value="2"/>	<input type="text" value="m/s"/>	mi :	<input type="text" value="n/a"/>	<input type="text" value="Pas"/>
Q :	<input type="text" value="56.548626"/>	<input type="text" value="m³/h"/>	p :	<input type="text" value="n/a"/>	<input type="text" value="Pa"/>
G :	<input type="text" value="n/a"/>	<input type="text" value="kg/s"/>	T :	<input type="text" value="n/a"/>	<input type="text" value="K"/>
rho :	<input type="text" value="n/a"/>	<input type="text" value="kg/m³"/>	R :	<input type="text" value="n/a"/>	<input type="text" value="J/kgK"/>
Re :	<input type="text" value="20000.0"/>		Flowing fluid: <input type="radio"/> Gas <input checked="" type="radio"/> Liquid		

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Explanation of used values

D	diameter of tube
V	velocity
Q	volumetric flow rate
G	mass flow rate
rho	density

Number of Elements	Applications
1 - 4	<ul style="list-style-type: none"> - Mixing of gas and low viscous fluids
4 - 6	<ul style="list-style-type: none"> - Mixing of low viscous fluids - Homogenization of high viscous fluids - Uniformization of temperature
6 - 12	<ul style="list-style-type: none"> - Gas - liquid contraction - Blending of heavy oils - Alkali washing - Aeration
12 - 18	<ul style="list-style-type: none"> - Mixing of medium viscous fluids - Extraction / emulsification
18 - 24	<ul style="list-style-type: none"> - Mixing of high viscous fluids - Mixing of two-component resins/adhesives
>24	<ul style="list-style-type: none"> - Heat exchanger/reactor - Specific purposes

2.Head Loss in Static Mixer

Darcy – Weisbach Equation

$$h_f = f \frac{L}{D} \frac{v^2}{2g}$$

where

- h_f = total head loss across static mixer. (m)
- f = coefficient of friction (Darcy – Weisbach)
- L = length of static mixer. (m)
- D = diameter of pipe. (m)
- v = velocity in the pipe. (m/s)
- g = acceleration due to gravity. 9.81 m/s²

For smooth pipe Reynolds number would give the following relationships between f and R_e

$$f = 0.048(R_e)^{-0.20} \quad 10^4 < R_e < 10^6$$

$$f = 0.193(R_e)^{-0.35} \quad 3 \times 10^3 < R_e < 10^4$$

$$P = Q\rho g\Delta h$$

where

P = power imparted to the water, ft.lb/sec

Q = pumping rate ft³/s

ρ = mass density of fluid, 62.4 lb/ft³

h = pressure drop, ft

$$G = \sqrt{\frac{P}{\mu V}}$$

G = velocity gradient, 1/s

μ = absolute viscosity of the fluid, lb.s/ft²

V = volume of the basin, ft³

Manufacturer of the static mixer unit

$$\Delta h = \left(\frac{0.009(N-1)Q^2 SM^{0.1}}{D^4} \right)^N$$

where

Δh = pressure drop, ft

S = specific gravity = 1

M = viscosity, cps

Q = flow rate, gpm

D = pipe diameter, in

N = number of mixing elements

Manufacturer of the static mixer unit

$$\Delta h = \frac{0.007 Q x N}{D^{4.4}}$$

where

Δh = pressure drop, psi (1 psi = 70 cm)

Q = flow rate, gpm


D = pipe diameter, in

N = number of mixing elements

การคำนวณค่า Pressure Drop

สูตร

สูตรที่เกี่ยวข้องกับการคำนวณค่า Pressure drop มี 2 สูตร คือ

$$\text{Re.No} = \frac{D \bar{u} \rho}{\mu}$$


Re.No : Reynold's Number

D : เส้นผ่านศูนย์กลางด้านในของท่อ (mm)

\bar{u} : ความเร็วในการเคลื่อนที่ของของเหลว (m/s)

ρ : ความหนาแน่นของของเหลว (Kg/m^3)

μ : ความหนืดของของเหลว (Kg/m.s)

ถ้า Re.No. < 2300 \Rightarrow Laminar flow

ถ้า Re.No. > 2300 \Rightarrow Turbulent flow

$$\Delta P = 3.061 \times 10^{-6} f_{NSM} \rho (\bar{u})^2 E$$

2

ΔP : Pressure drop (Kg/cm²)

f_{NSM} : สัมประสิทธิ์แรงเสียดทานของ Noritake Static Mixer เป็นค่าที่อ่านได้จากตาราง

ถ้าค่า Re.No ต่ำกว่า 0.1 ค่า f_{NSM} จะหาได้จากสูตร

$$f_{NSM} = \frac{16}{Re.No} \times 6$$

ρ : ความหนาแน่นของของเหลว (g/cm³)

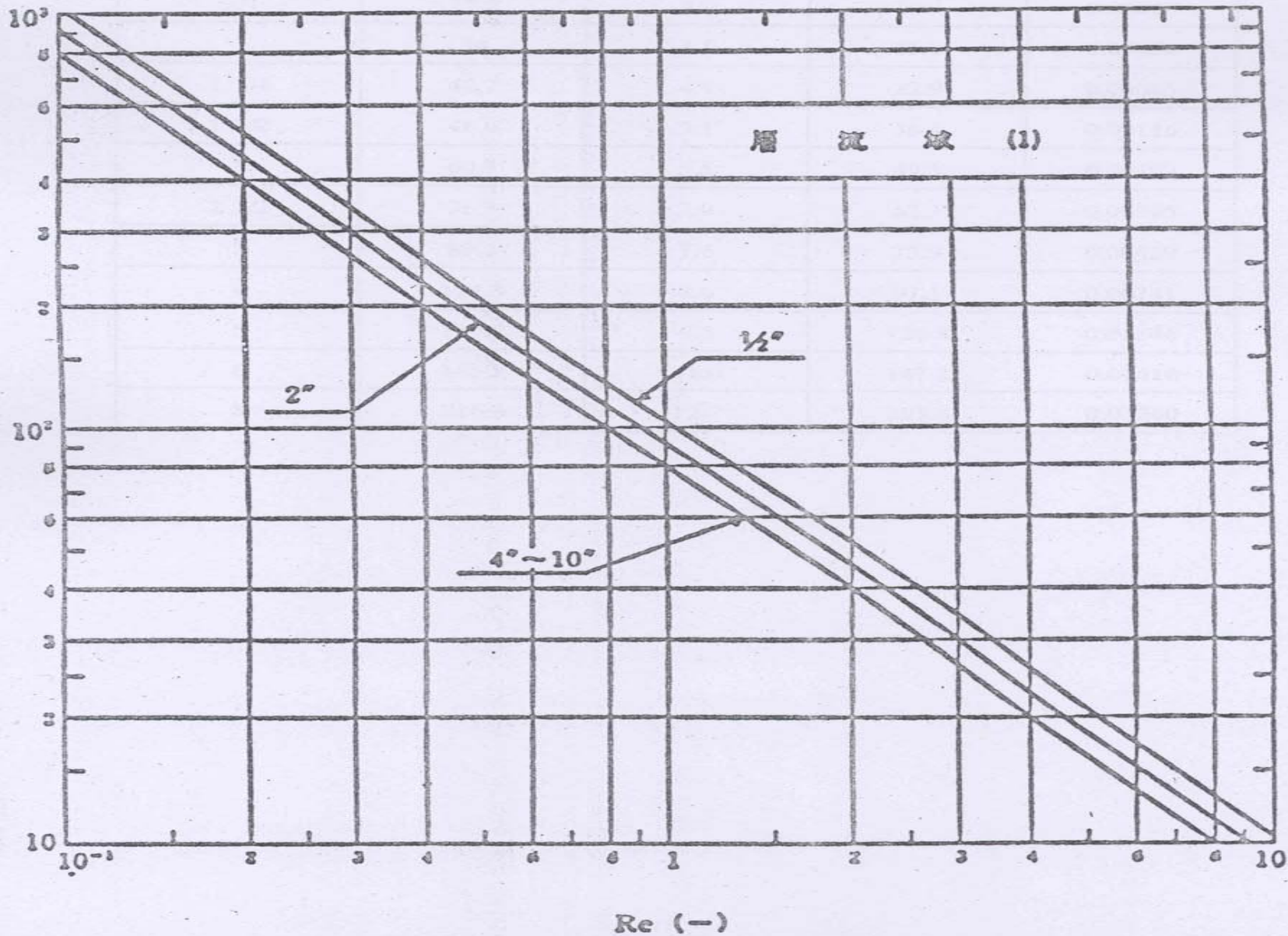
\bar{u} : ความเร็วในการเคลื่อนที่ของของเหลว (cm/s)

E : จำนวน elements

The quantity of the elements required depend upon the Re.No. , see below for details

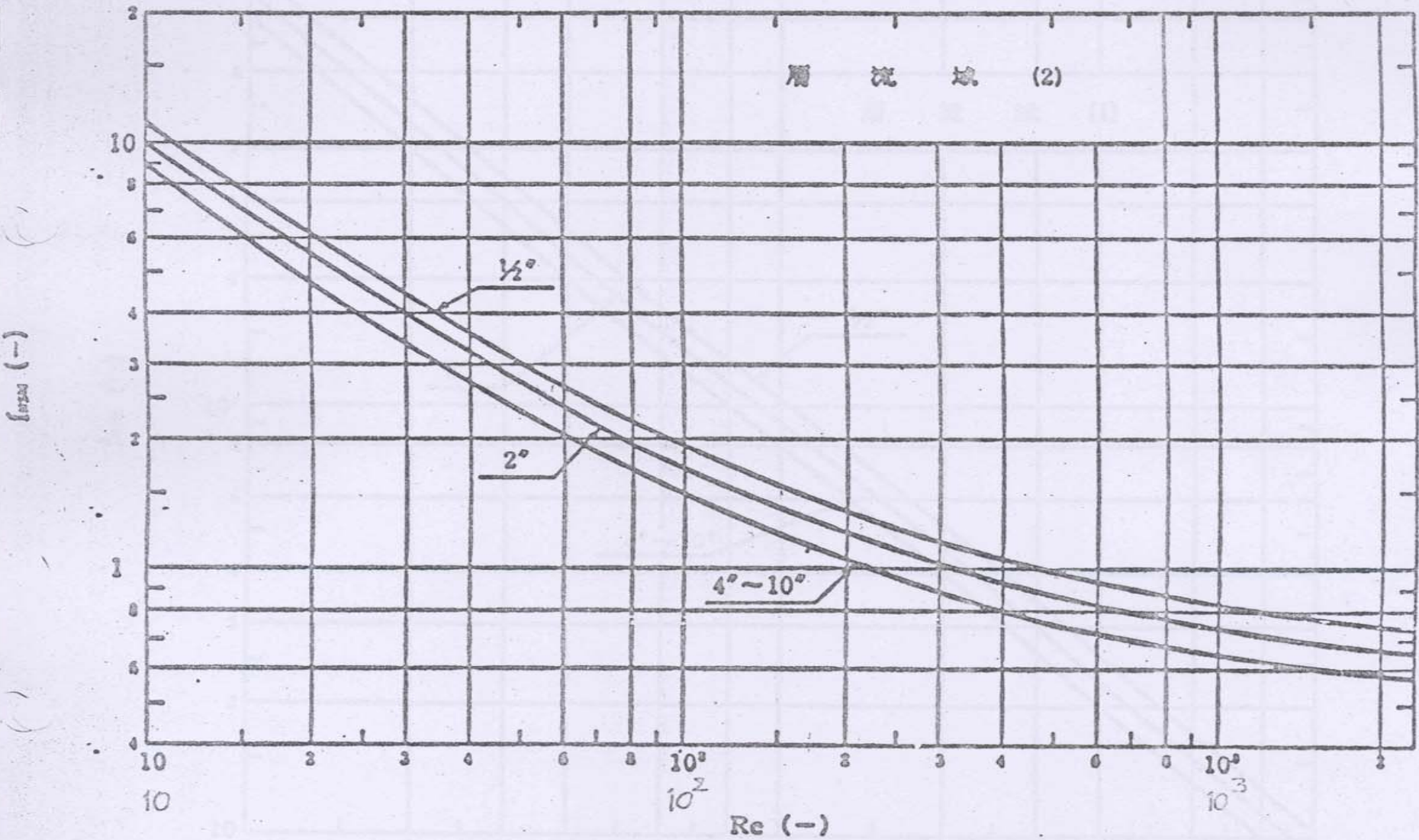
	Re	>	100,000	4 elements
		<u>=</u>			
1,000	< Re	<	100,000	6 elements
	<u>=</u>	<u>=</u>			
100	< Re	<	1,000	12 elements
	<u>=</u>	<u>=</u>			
10	< Re	<	100	18 elements
	<u>=</u>	<u>=</u>			
	Re	<	10	24 - 30 elements
		<u>=</u>			

Re (-)



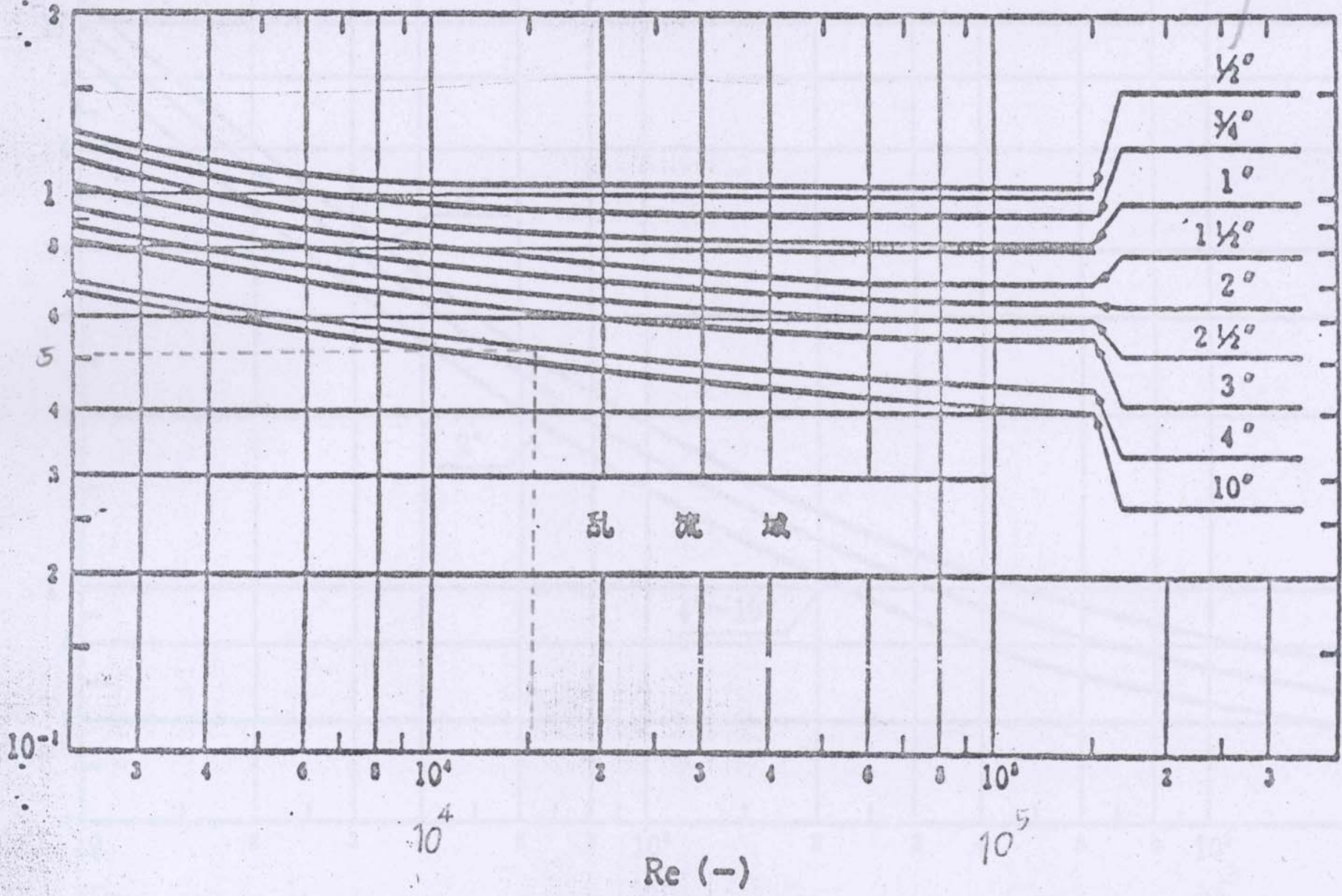
LAMINAR FLOW

層流域 (2)



LAMINAR FLOW

f_{fric} (-)



乱流域

TURBULENT FLOW

3. Hydraulic Mixing

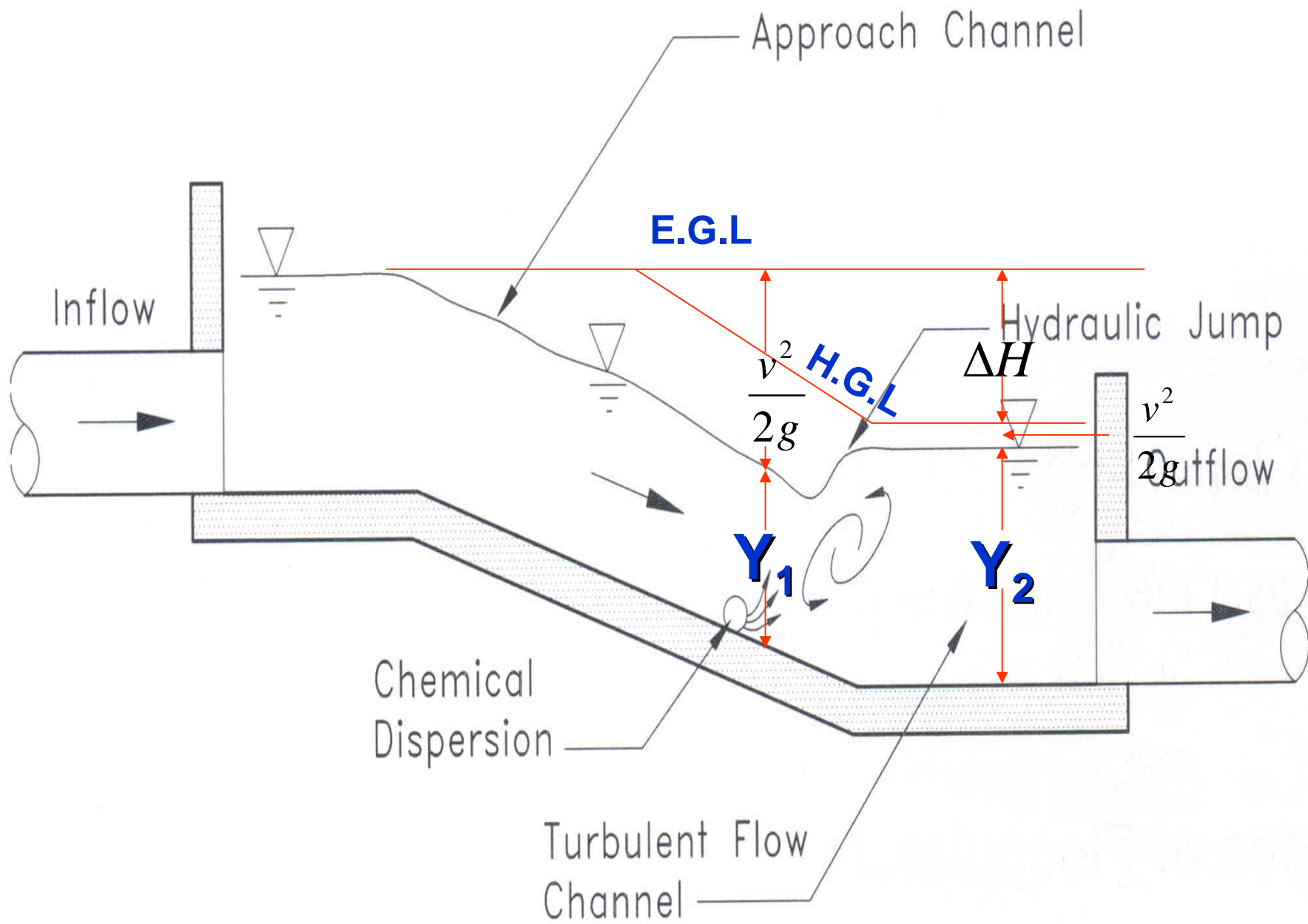
- Hydraulic jump

Guideline

resident time = 2 sec

Velocity Gradient = 800 sec^{-1}

Head loss = 0.3 – 0.4 m





24 4 2002

Power imparted to the water

- Hydraulic jump

$$P = \rho g Q \Delta H$$

where

ρ = mass density of fluid, kg/m³

g = acceleration due to gravity, m/s²

Q = flow rate, m³/s

ΔH = Head loss, m

Head loss for Hydraulic jump (ΔH)

$$\Delta H = \frac{(Y_2 - Y_1)^3}{4Y_1Y_2}$$

Y_1 and Y_2 mean Critical depth (ความลึกวิกฤต)

$$Y = \sqrt[3]{\frac{q^2}{g}}$$

$$q = \frac{Q}{b}$$

Q = flow rate, m³/s

b = width of Hydraulic jump, (m)

$$\frac{Y_2}{Y_1} = \frac{1}{2} \left[\sqrt{1 + 8F_{r1}^2} - 1 \right]$$

$$F_{r1} = \frac{v_1}{\sqrt{gY_1}}$$

F_{r1} = Froude Number

v_1 = velocity at point 1, (m/s)

Critical state flow	$F_r = 1$
Subcritical state flow	$F_r < 1$
Supercritical state flow	$F_r > 1$

- Weir

Guideline

resident time = 2 - 5 sec

Head loss = 0.3 – 0.6 m

Equations for Design

Grant Formula

1. 90° V-notch weir

$$Q = 1.38h_w^{5/2}$$

2. 60° V-notch weir

$$Q = 0.78h_w^{5/2}$$

3. Rectangular weir

$$Q = 1.84Bh_w^{3/2}$$

4. Trapezoidal weir

$$Q = 1.86Bh_w^{3/2}$$

where

Q = flow discharge, m³/s

h_w = head on weir, m

B = Length of weir, m

5. Outlet Arrangement

$$L = \frac{0.2Q}{Hv_s}$$

where

L = Combined weir length, m

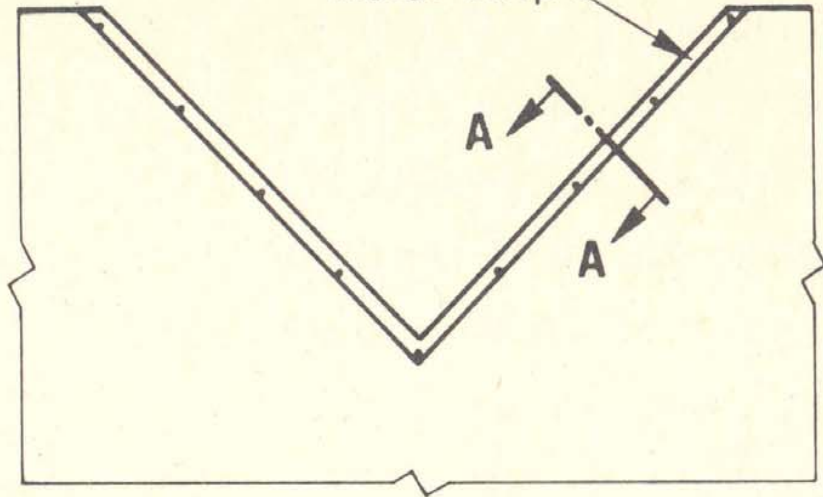
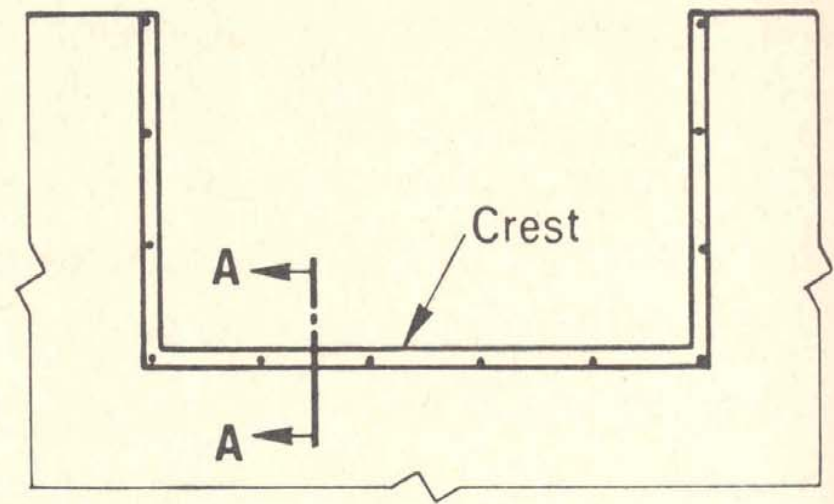
Q = flow rate, m³/d

H = depth of tank, m

v_s = settling velocity, m/d

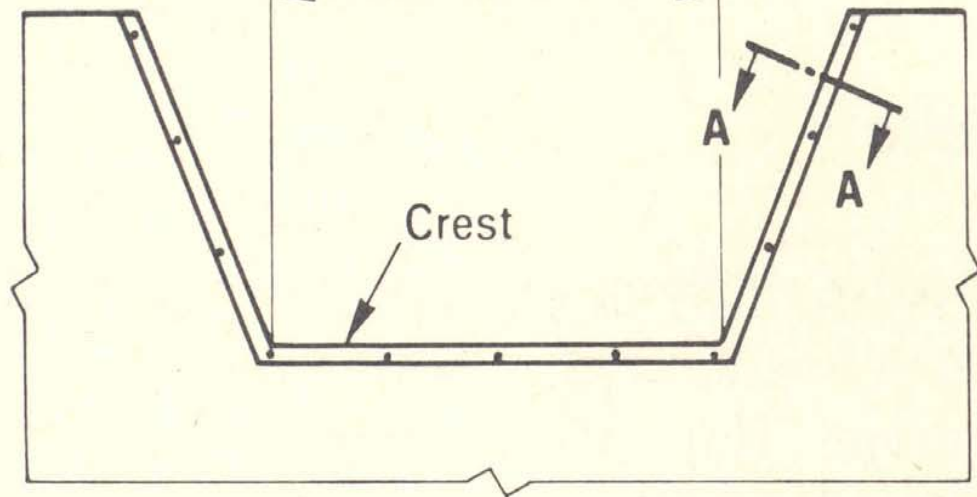
a

Metal strip

**b****c**

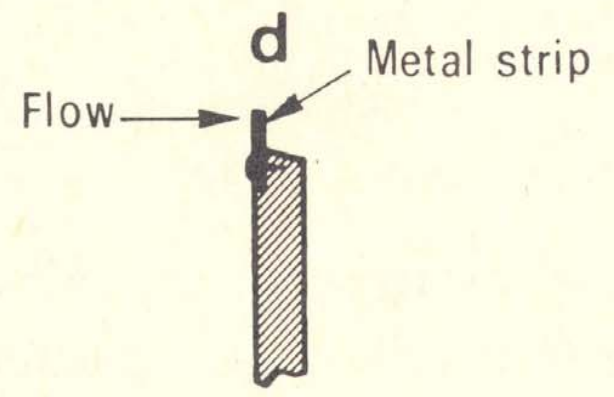
Crest length

Crest

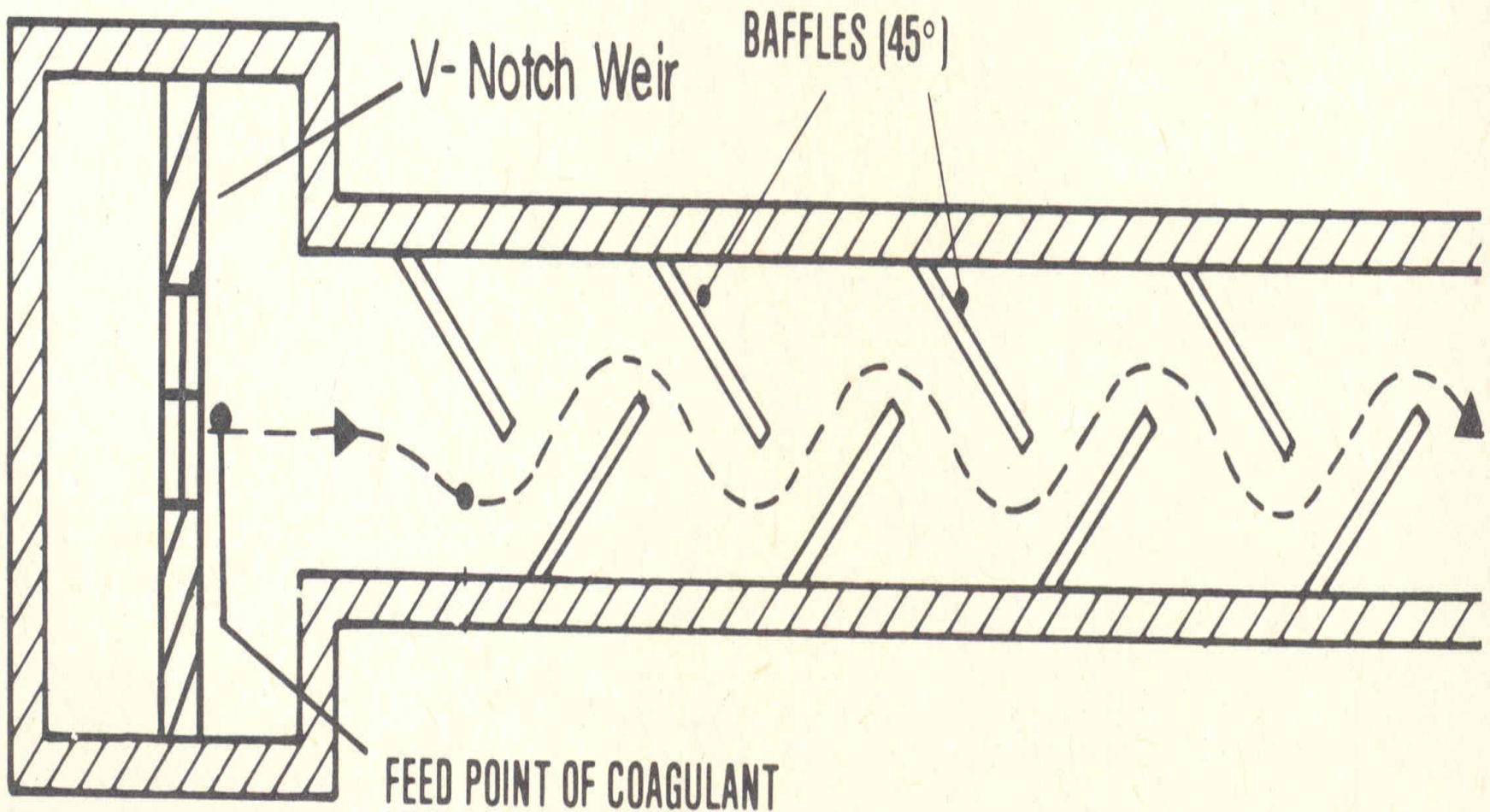
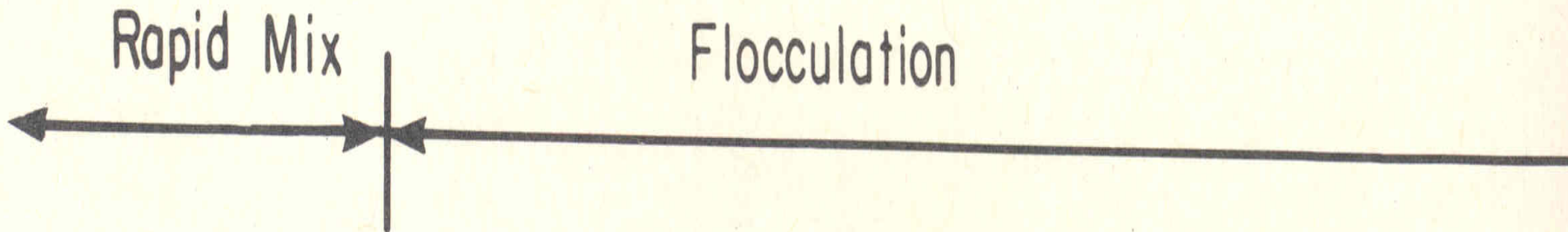
**d**

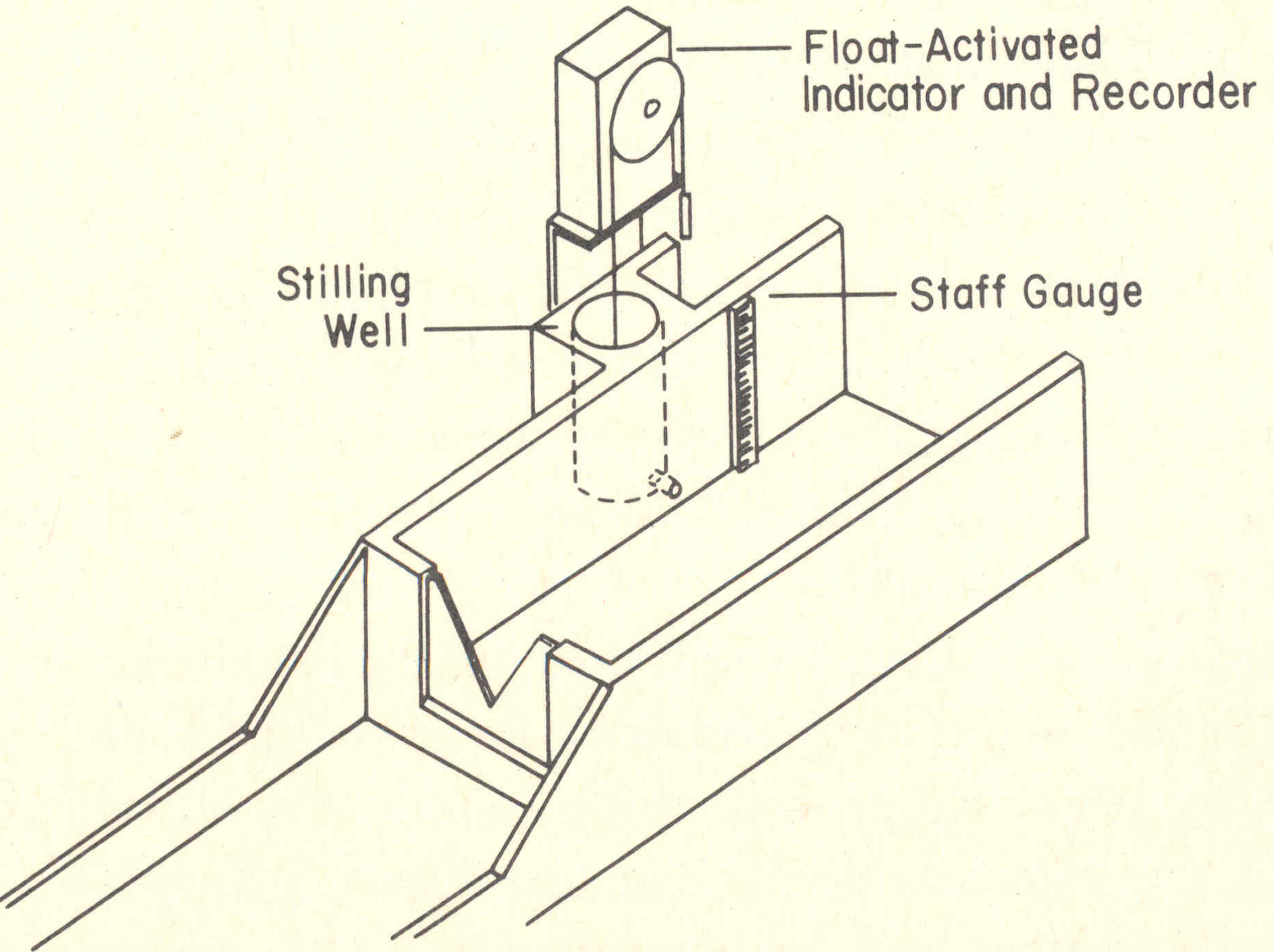
Metal strip

Flow



Section A - A





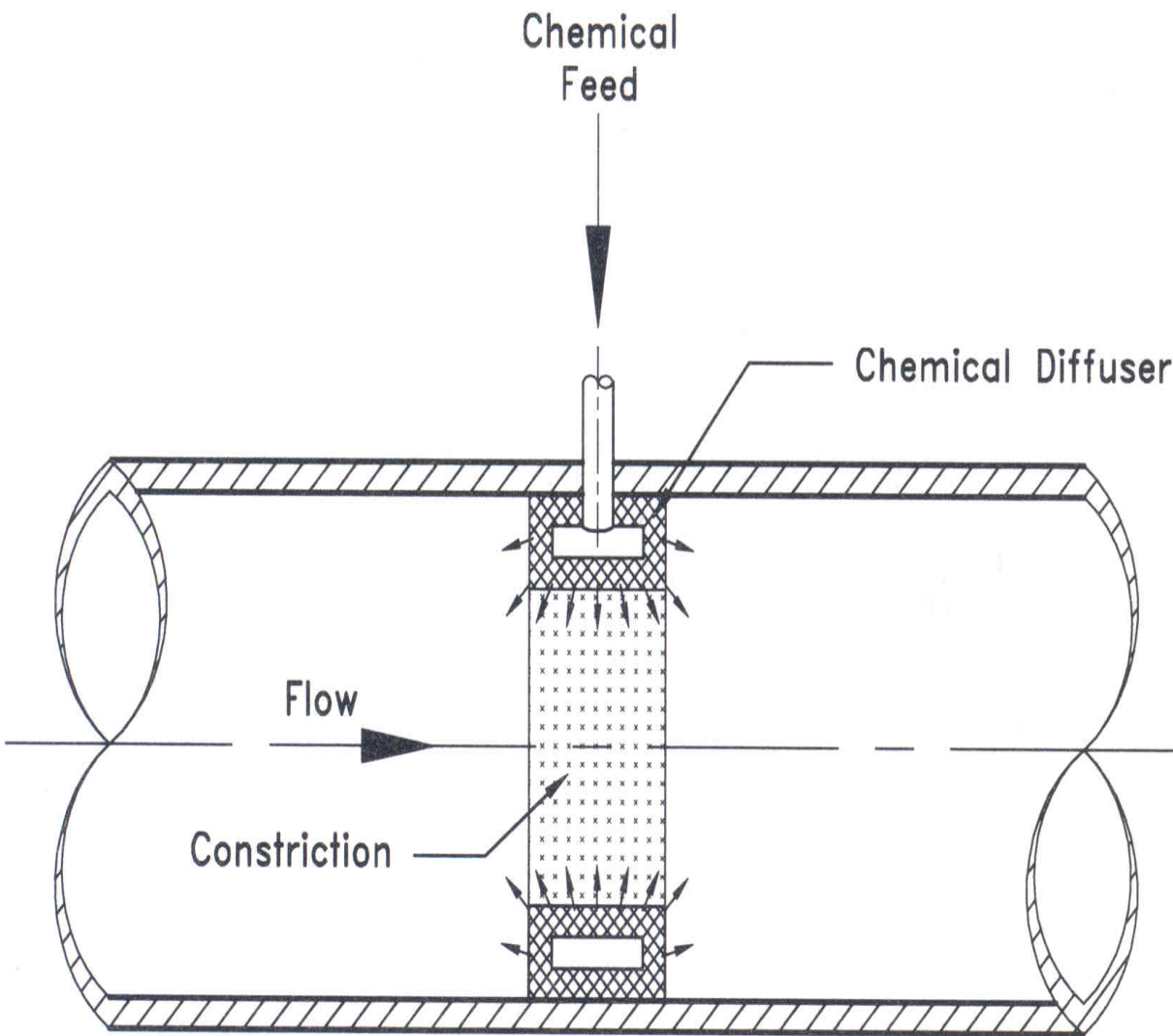
4. Diffusers and injection device

Guideline

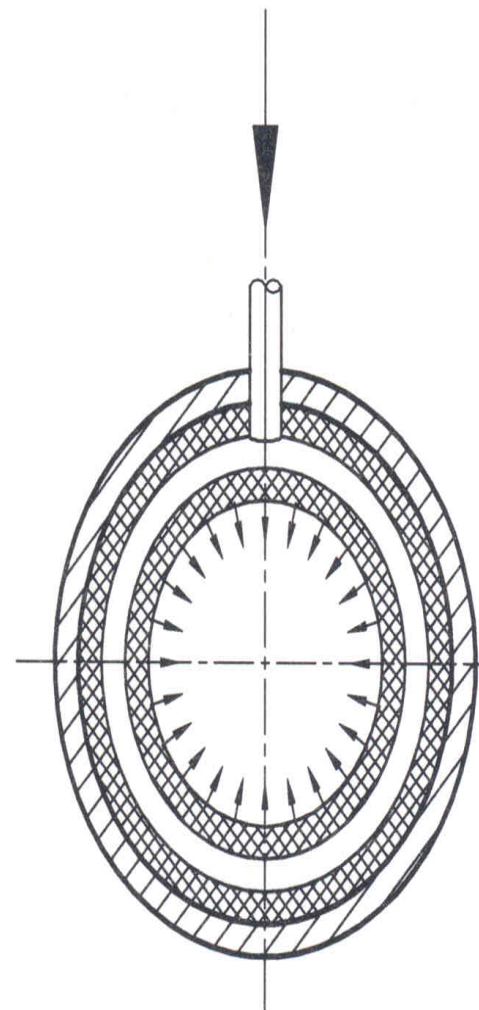
Mixing time = 1 sec

Velocity Gradient = 750 – 1,000 sec⁻¹

Velocity at injection nozzles = 6 -7.6 m/s



(a)

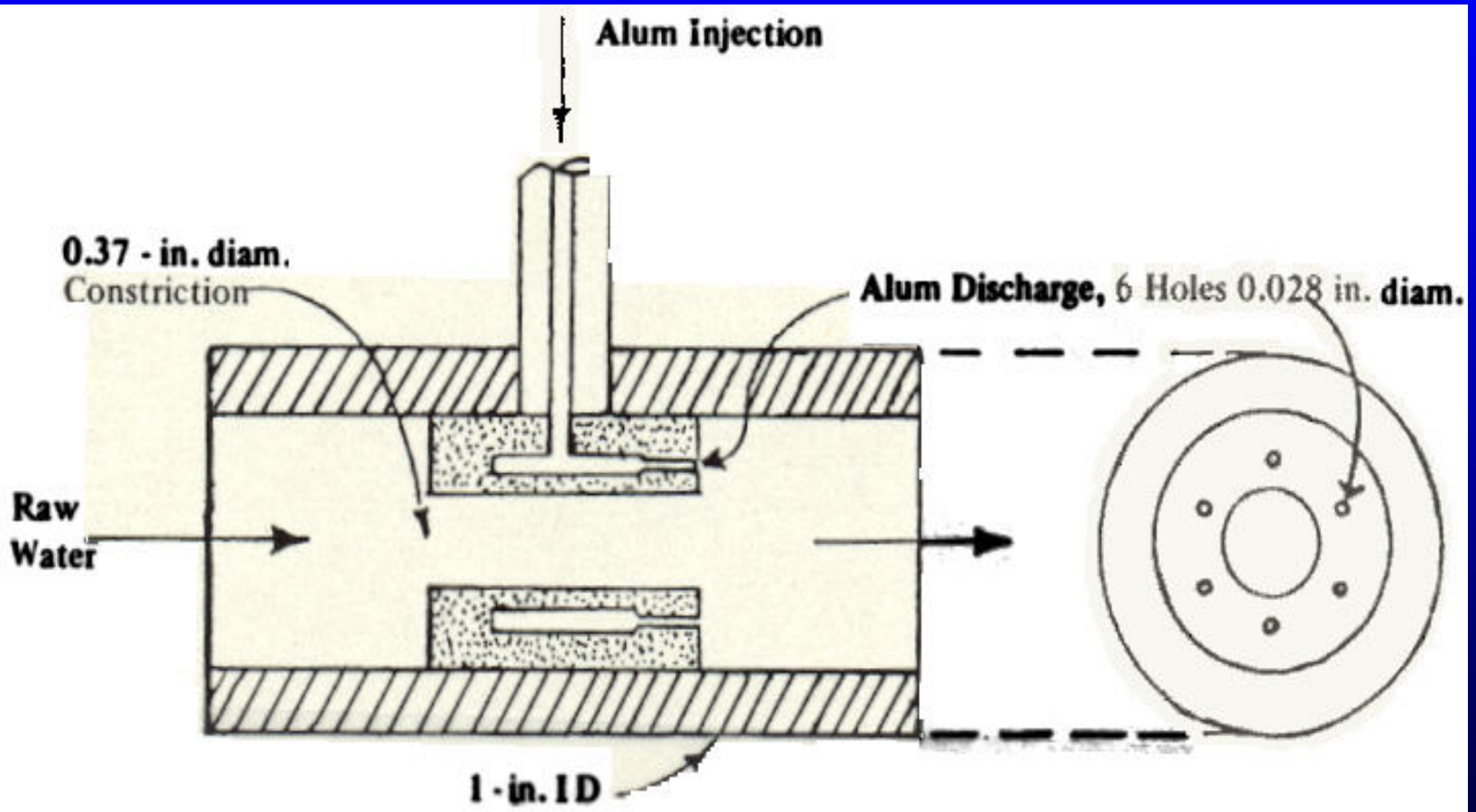


(b)

In-Line Blenders

- $T < 30 \text{ s}$
- $G = 3,000 \text{ to } 5,000 \text{ s}^{-1}$
- $GT = 9 \times 10^3 \text{ to } 1.5 \times 10^5$

Injection Mixer



Data needed for design

1. Raw water analysis ~ best & worst quality
2. Maximum and minimum flow rate
3. Typical Jar test result

Flocculation

1. paddle type mechanical flocculators

$$P = \frac{1}{2} C_D (\Sigma A) \rho (\Sigma v)^3$$

where

P = Power requirement for mixing , Watt (N.m/s)

ρ = mass density of fluid, kg/m³

A = area of paddles, m²

v = velocity of the paddle relative to the water, m/s

C_D = coefficient of drag

Table 8-6 Coefficient of Drag (C_D) for Paddle-Wheel Flocculator, Based on Length-to-Width Ratio of the Paddle

Length-to-Width Ratio (L/W)	C_D
5	1.20
20	1.50
∞	1.90

v = velocity of the paddle relative to the water, m/s

$$v = 0.75v_{paddle}$$

$$v_{paddle} = 2\pi rn$$

n = the rotation speed of paddle (rps)

Design Criteria

1. Velocity Gradient 30 to 80 sec^{-1}

2. Detention Time = 30 – 60 min

$$1 \times 10^4 < Gt < 1 \times 10^5 \text{ (Kawamura)}$$

$$2 \times 10^4 < Gt < 2 \times 10^5 \text{ (Camp)}$$

2. Baffled type flocculators

For Horizontal units

$$n = \left\{ \left[\frac{(2\mu t)}{\rho(1.44 + f)} \right] \left[\frac{(HLG)}{Q} \right]^2 \right\}^{1/3}$$

For Vertical units

$$n = \left\{ \left[\frac{(2\mu t)}{\rho(1.44 + f)} \right] \left[\frac{(WLG)}{Q} \right]^2 \right\}^{1/3}$$

where

ρ = mass density of fluid, kg/m³

n = number of baffles in the basin

H = depth of water in the basin (m)

L = length of the basin (m)

G = velocity gradient (s⁻¹)

Q = flow rate (m³/s)

t = time of flocculation (s)

μ = dynamic viscosity (kg/m.s)

f = coefficient of friction of the baffles

W = width of the basin (m)

Guideline For Horizontal units & Vertical units

1. Water velocity generally varies from 0.1 to 0.3 m/s
2. Detention time varies from 15 to 30 min
3. Velocity gradients vary between 10 to 100 s⁻¹
4. Distance between baffle > 0.45 m
5. Head loss = 0.035 – 0.04 m

$$\Delta H = (n + 1) \frac{v_1^2}{2g} + n \frac{v_2^2}{2g}$$

where

ΔH = Head loss, m

n = number of baffle

v_1 = velocity in channel, m/s

v_2 = velocity in slot, m/s

g = acceleration due to gravity, 9.8 m/s²

$$P = \rho g Q \Delta H$$

$$G = \sqrt{\frac{P}{\mu V}}$$

Design Criteria

$$1 \times 10^4 < Gt < 1 \times 10^5 \quad (\text{Kawamura})$$

$$2 \times 10^4 < Gt < 2 \times 10^5 \quad (\text{Camp})$$

Flocculation: cont.

Power input

$$G = \left(\frac{P/V}{\mu} \right)^{0.5}$$

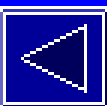
Tank volume

Dynamic viscosity

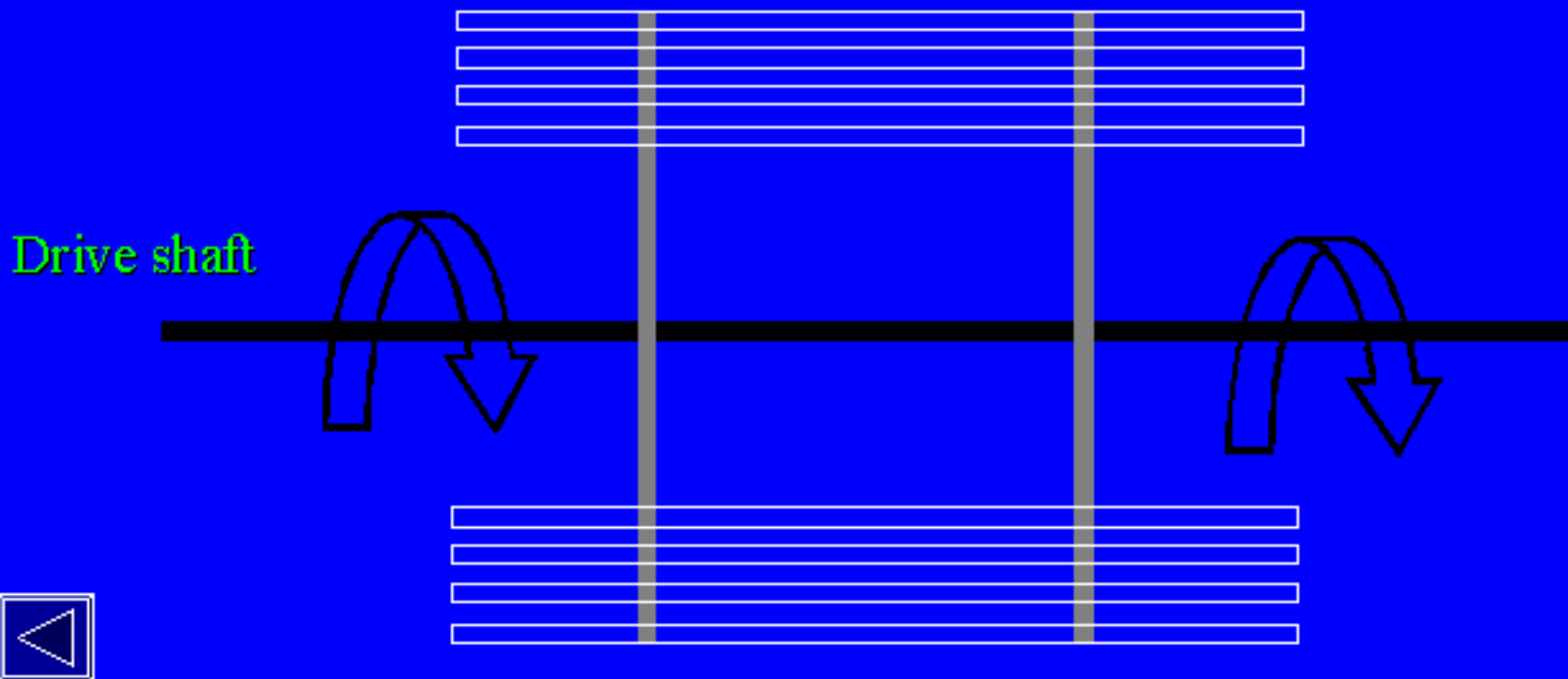
Extent of Mixing = Gt

Flocculation: Purpose

- ◆ Promote agglomeration of particles into larger floc
- ◆ Units often designed on the basis of mixing intensity as described by the velocity gradient, G
 - some mixing is needed to keep particles in contact with other particles
 - too much mixing can cause floc break-up

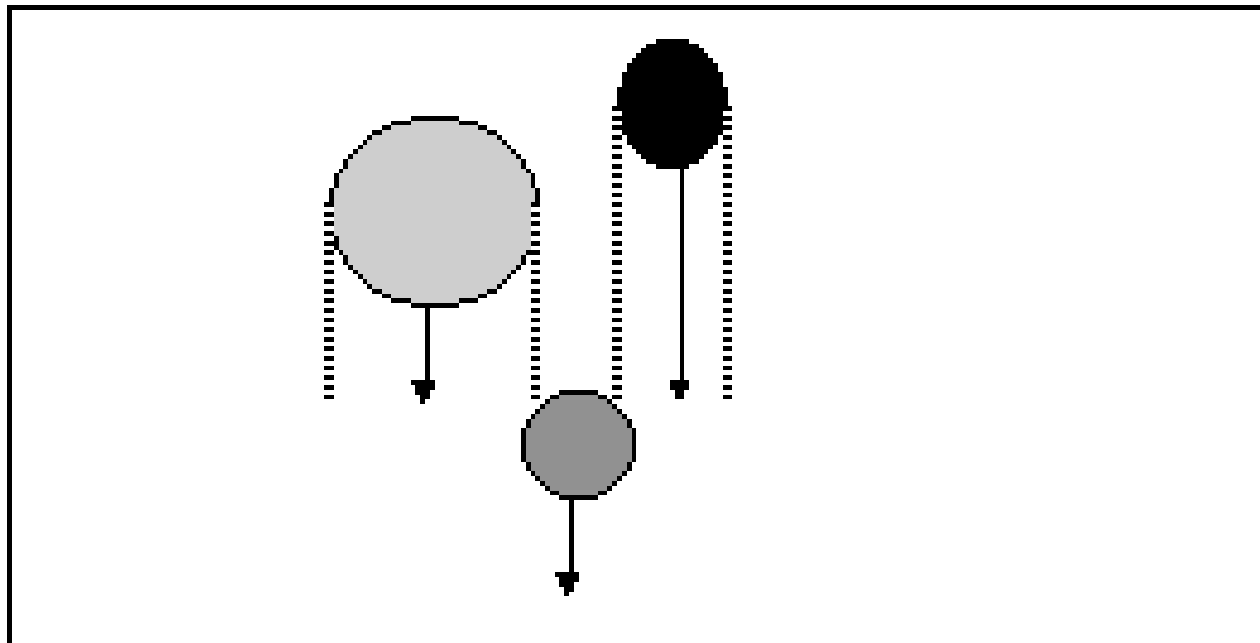


Flocculators



Usually 4 arms with 3-4 slats per arm

Differential Settling



$$\sigma(d_1, d_2) = \left(\frac{\pi g}{72 \mu} \right) (\sigma_p - \sigma_f) (d_1 + d_2)^3 (d_1 - d_2)$$

Flocculation: Design

- ◆ Flow through velocity: 0.5 to 1.5 ft/min
- ◆ variable speed paddle flocculators
 - peripheral velocities of 0.5-2.0 ft/sec
 - horizontal shaft: slower, best for conventional
 - vertical shaft: faster, best for direct filtration
- ◆ typical dimensions
 - 12 ft deep
 - length/width = 4
 - 30 min detention time



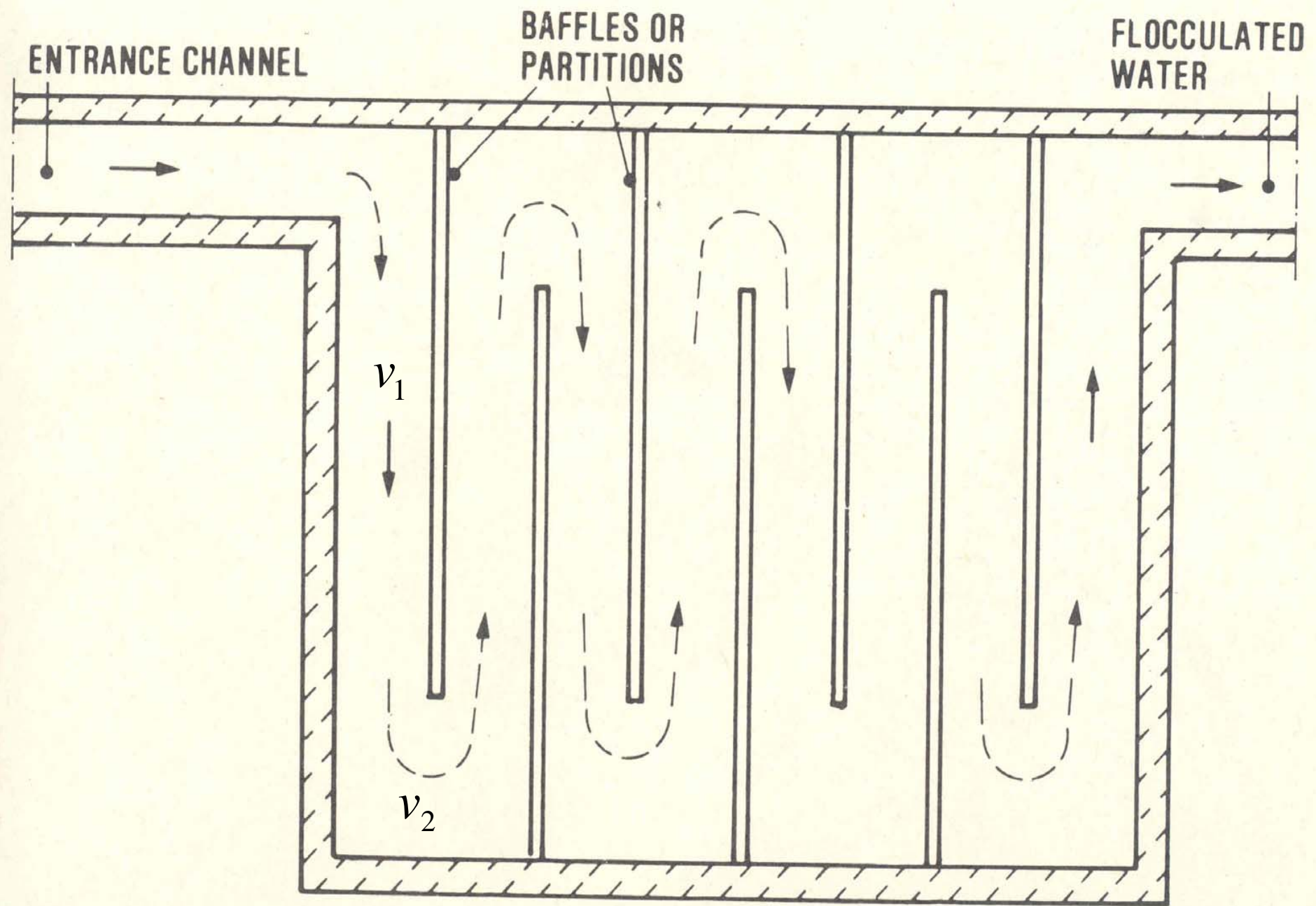


Figure 6.2. Horizontal-flow baffled channel flocculator (plan). Source: IRC, 1981b.

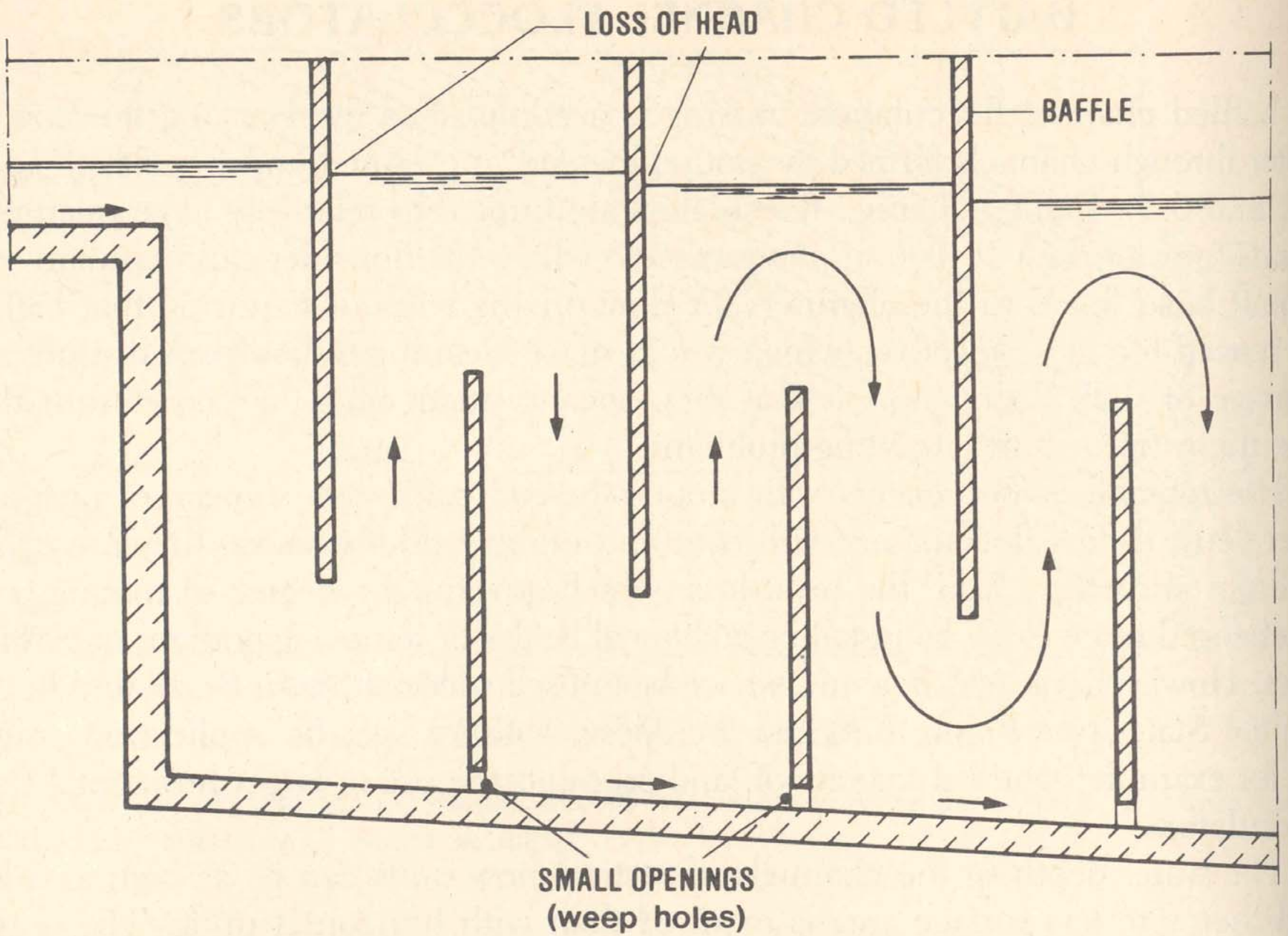


Figure 6.3. Vertical-flow baffled channel flocculator (cross-section). Source: IRC, 1981b.

Flocculation

Choose between sufficient energy
and shearing the floc

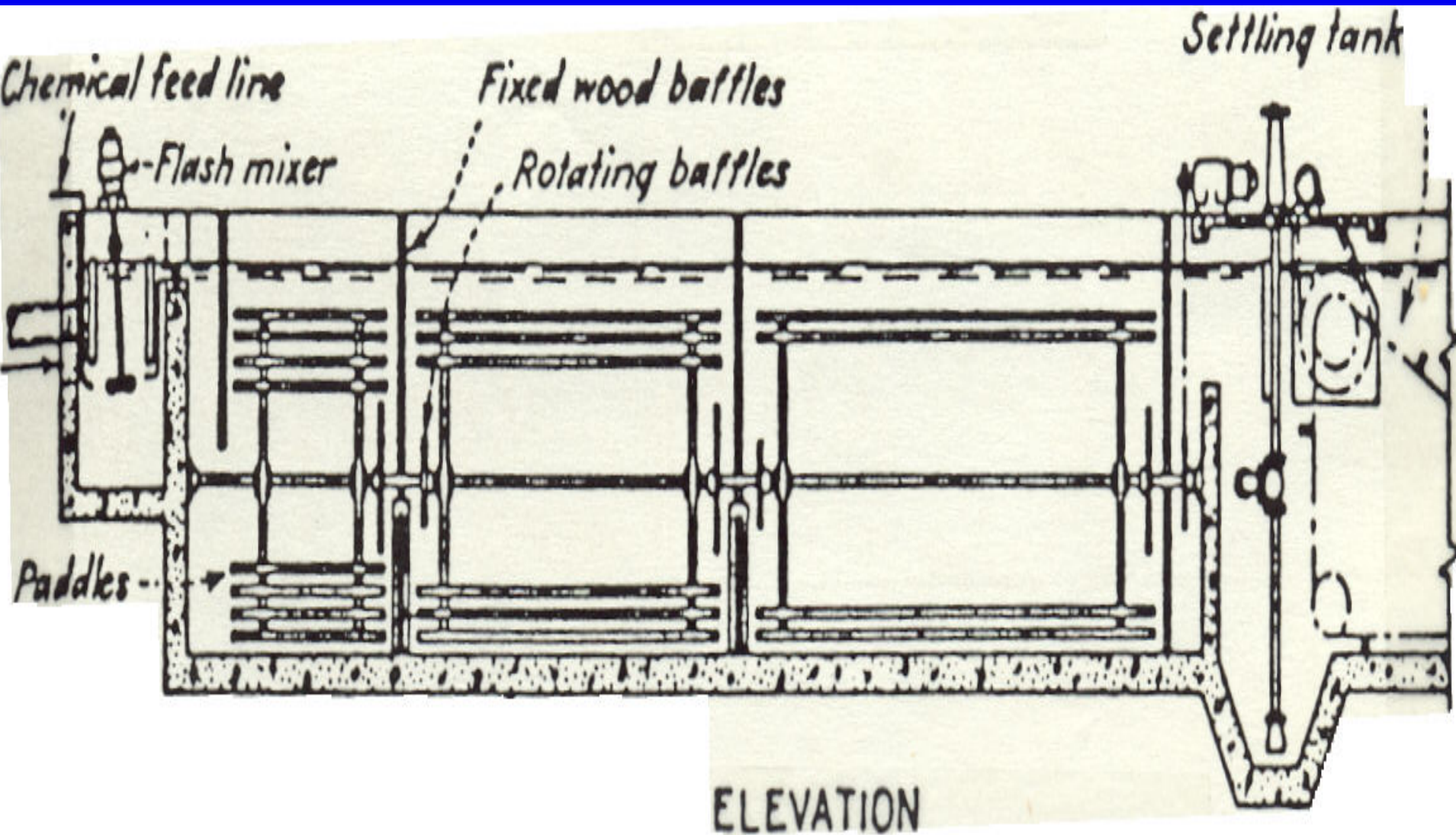
Range of RMS G Values

- $G = 10$ to 75 s^{-1}
- Most Common Range of $G = 30$ to 60 s^{-1}
- Single Value of $G = 50 \text{ s}^{-1}$
- Time of Flocculation is also important !!!!!
- Theoretically as G increases Time of Flocculation would decrease. However the limit of $G = 75 \text{ s}^{-1}$
- Flocculation Time is limited by basin size. Flocculation Times less than 10 minutes should be avoided.

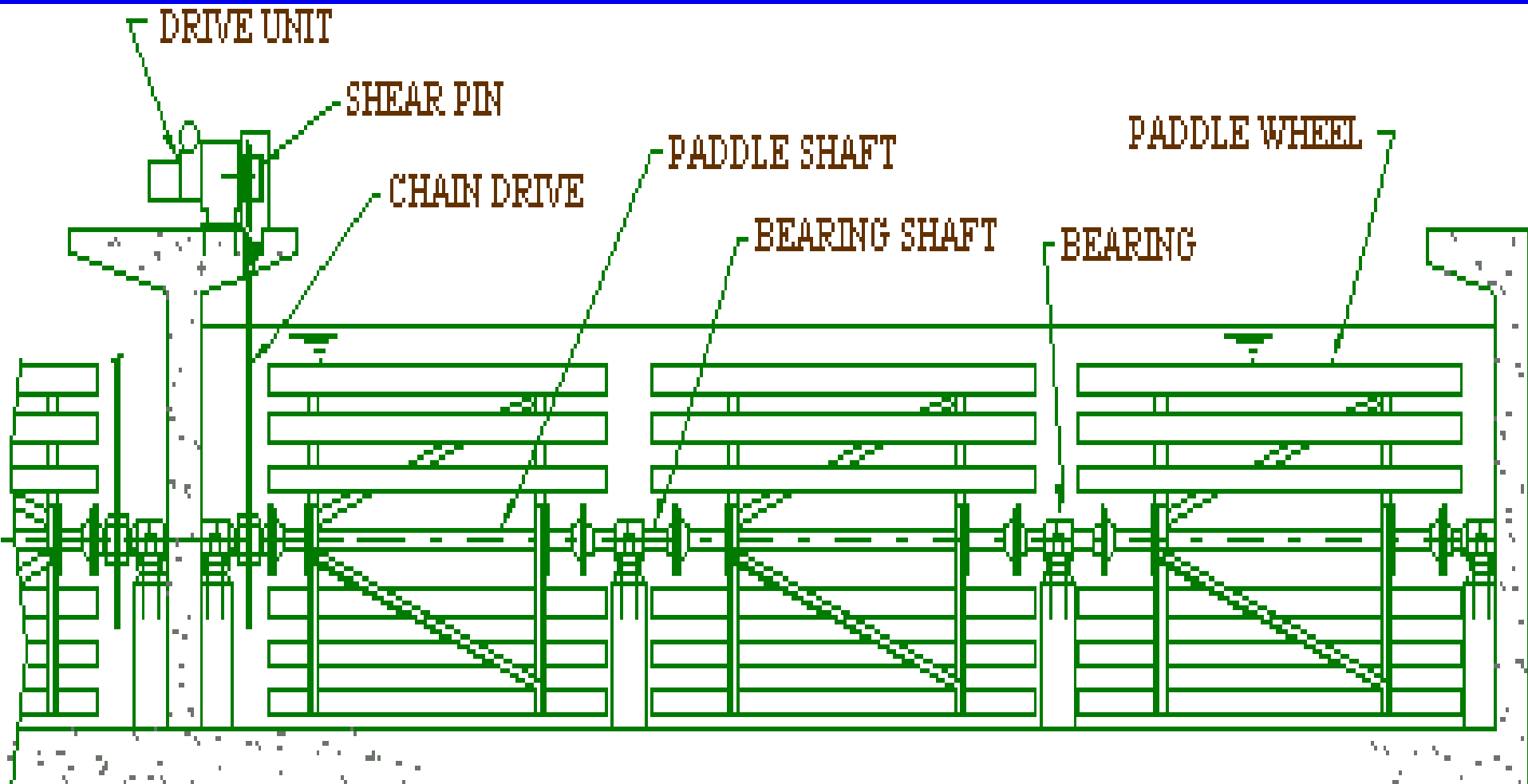
A Dimensionless Design Parameter (GT)

- G = Root Mean Square Velocity Gradient
- T = Flocculation Basin Detention Time
- Range of GT Values = 10^4 to 10^5
- Engineers prefer dimensionless numbers.

Paddle Flocculator Schematic

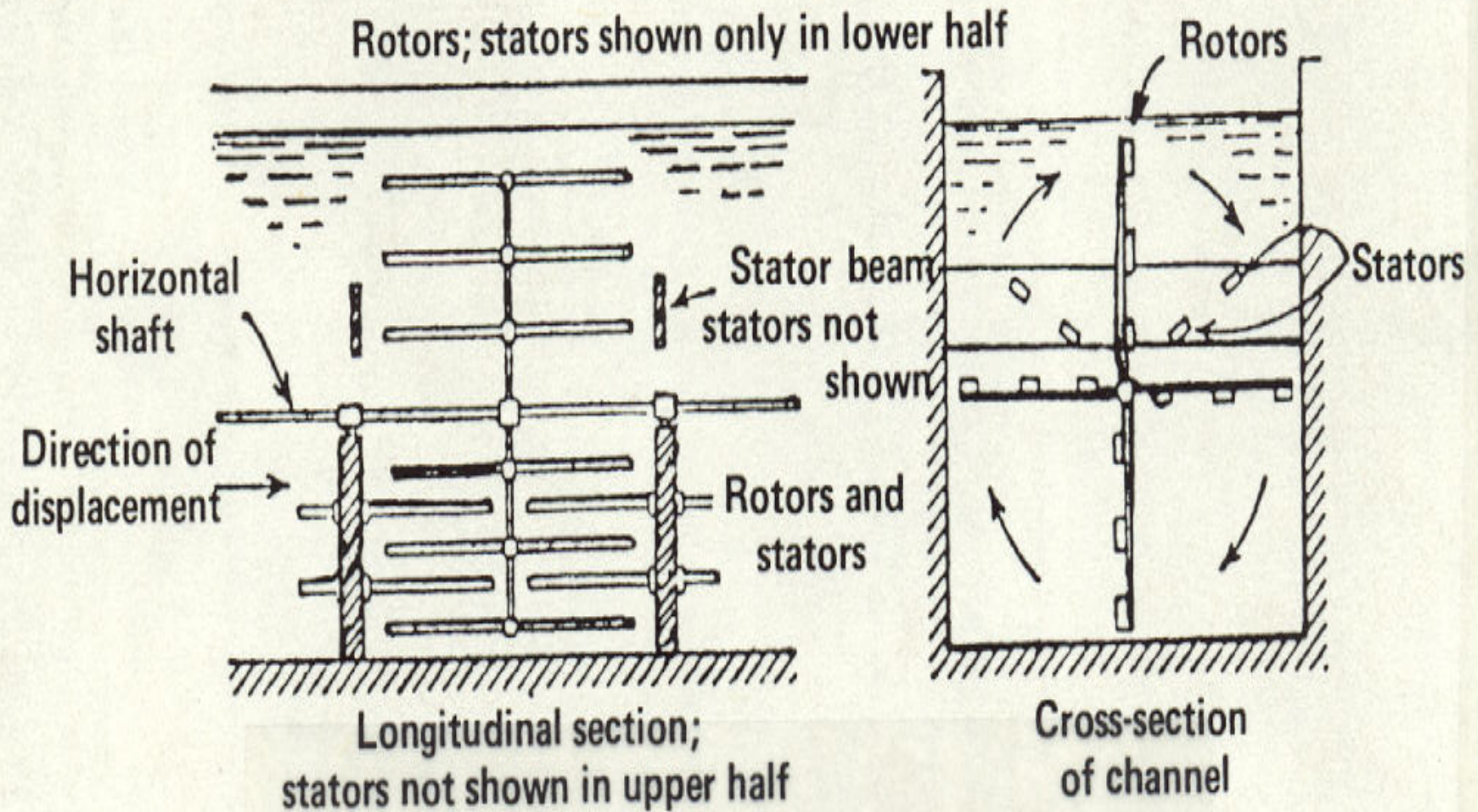


Paddle Flocculator Schematic

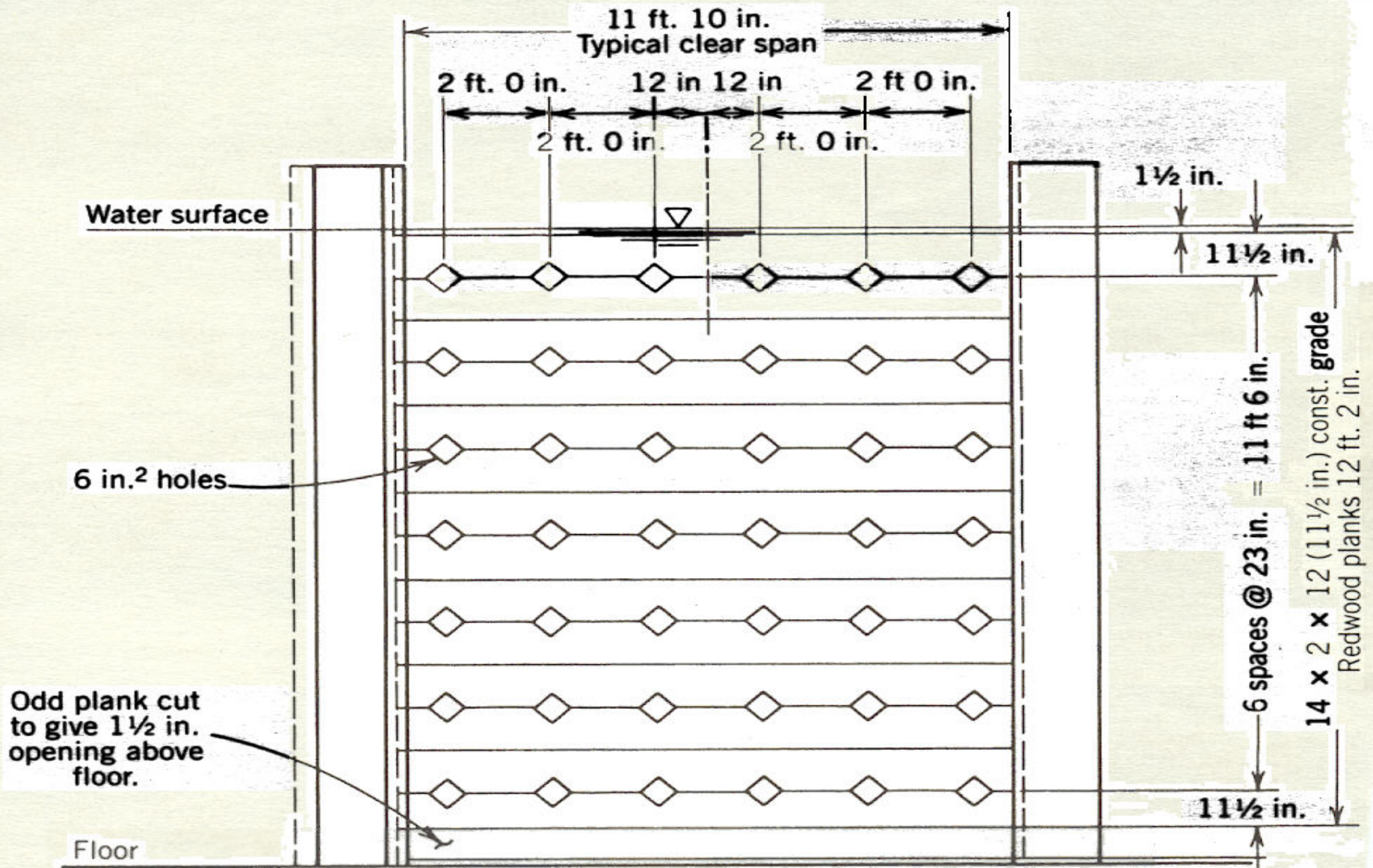


HORIZONTAL FLOCCULATOR TYPE FHPP

Rotors and Stators



Baffled Flocculator

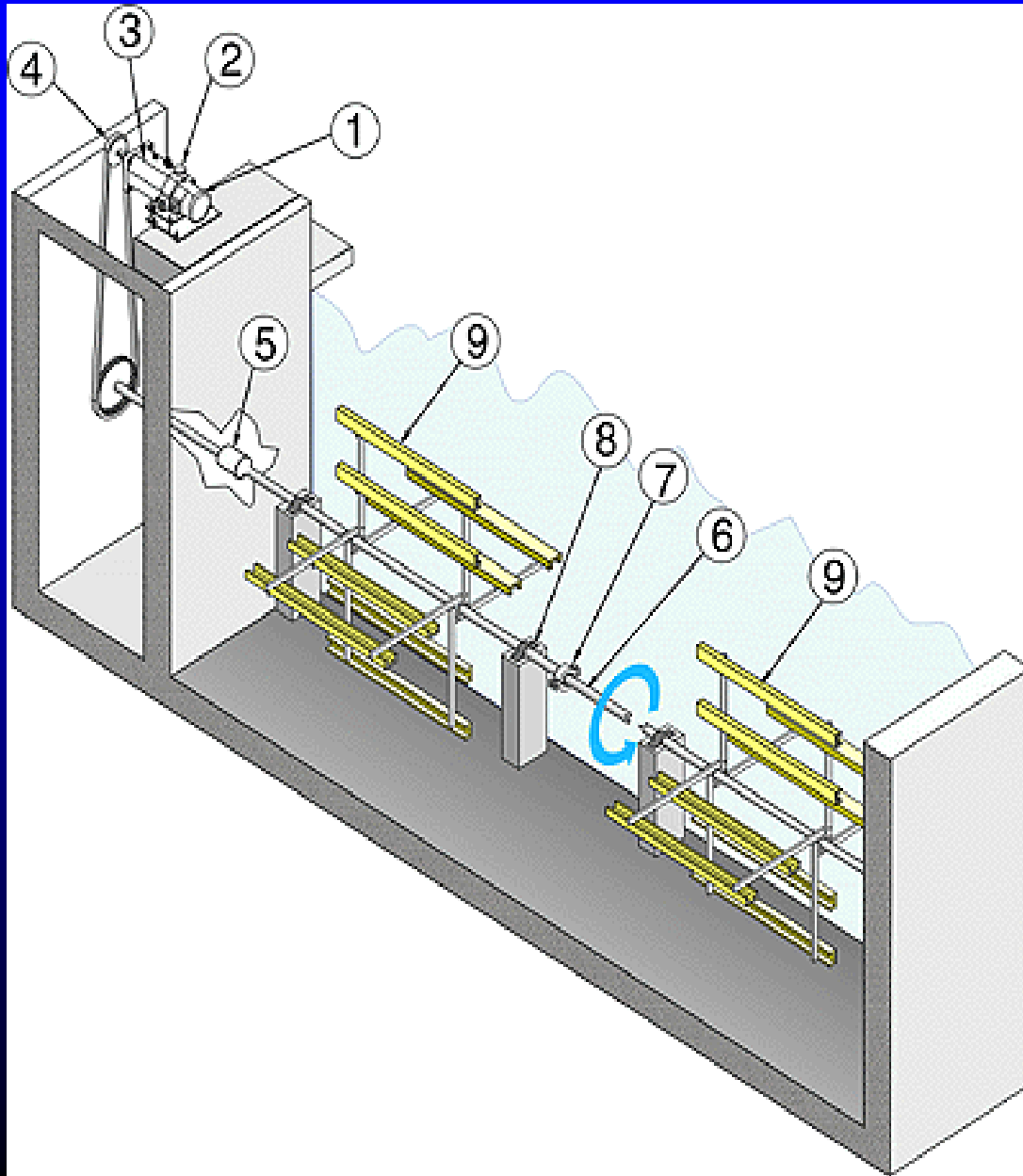


Flocculators





Horizontal Paddle Flocculator



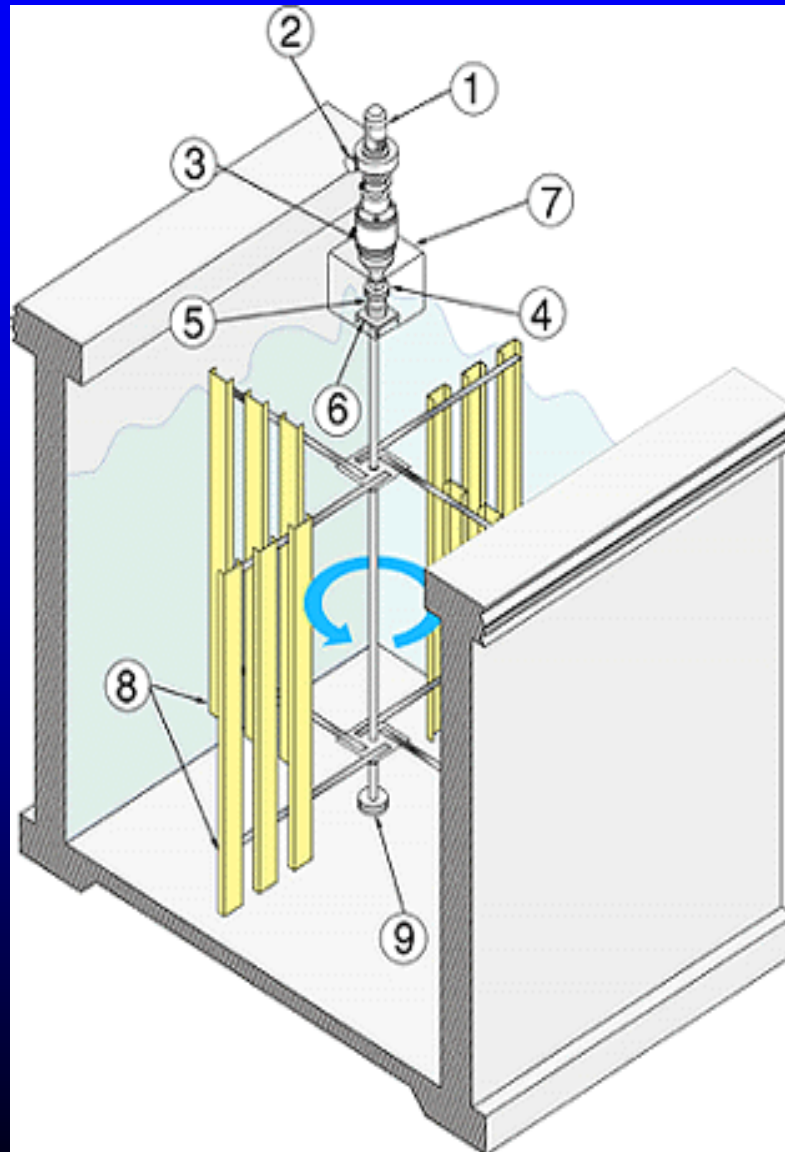
Flocculator Paddle Wheel



Flocculator Paddle Wheel



Vertical Paddle Flocculator

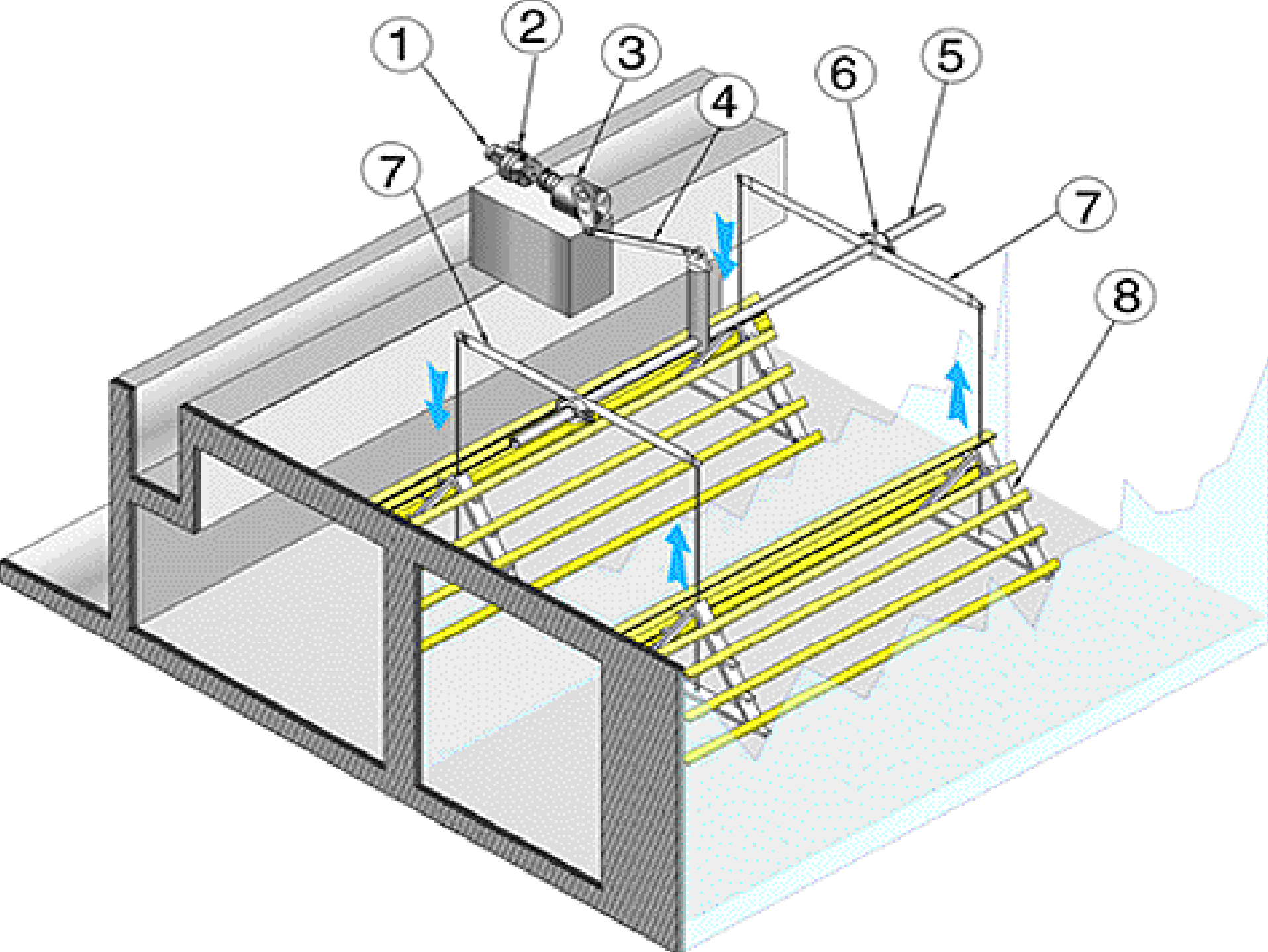


Vertical Paddle Flocculator Wheel



Coagulation/Flocculation and Sedimentation





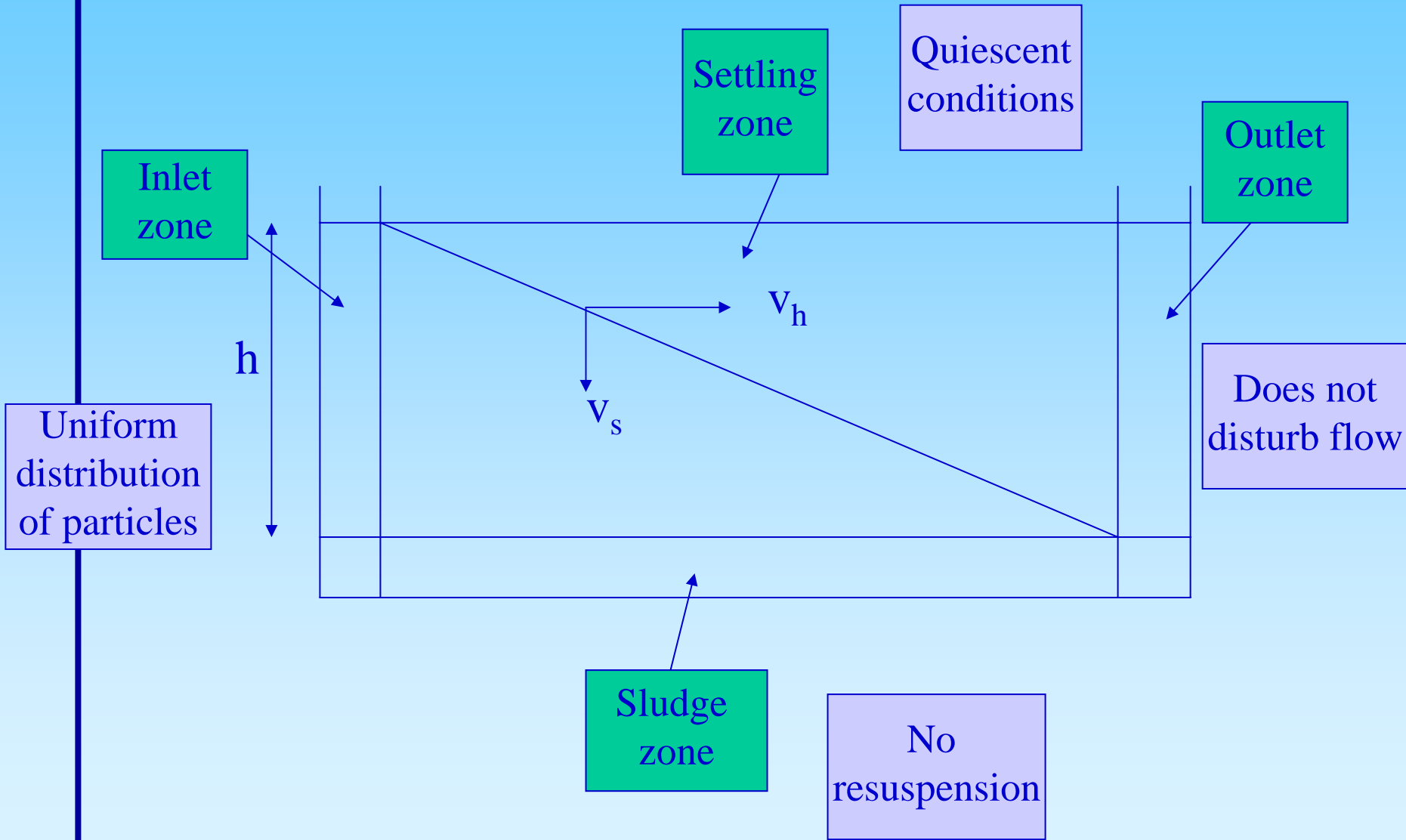
H₂O

Water Treatment

Settling Tank Design

H₂O

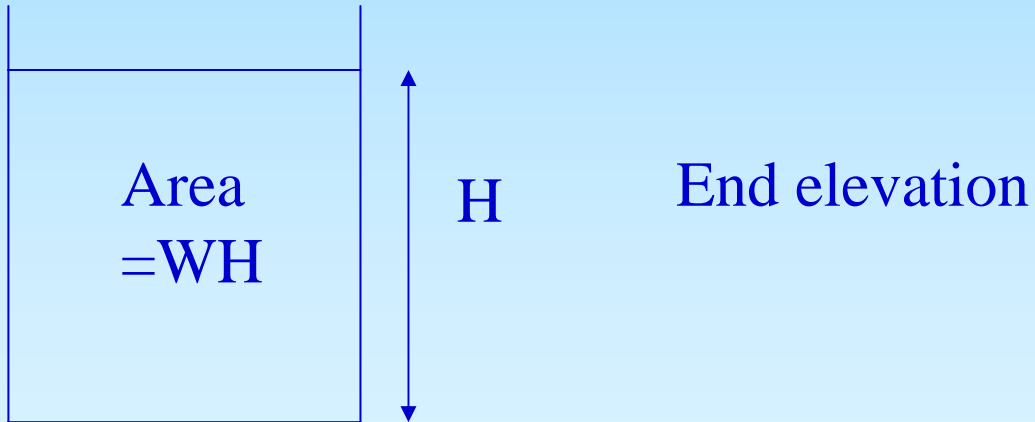
Ideal Settling Tank(1)



H₂O

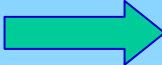
Ideal Settling Tank(2)

Plan



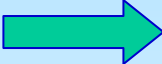
Ideal Settling Tank (3)

Residence time $t_r = \frac{L}{v_h}$

Horizontal velocity $v_h = \frac{Q}{HW}$  $t_r = \frac{HWL}{Q}$

Consider a particle entering at water level.

Needs to fall a distance H in time $\leq t_r$

 $v_s \geq \frac{H}{t_r} = \frac{QH}{HWL} = \frac{Q}{WL} = \frac{Q}{A}$

Q/A is the *surface loading*, or *overflow rate*

In theory, all particles with v_s exceeding Q/A will be removed

- Generally used:
 - Older and smaller installations
 - Raw water with high solids
 - Quick solution
- Main features
 - Length 3 times width – stability of flow
 - Surface loading up to 2.5 mh⁻¹.
 - Inlet and outlet design
 - Sludge removal by mechanical means

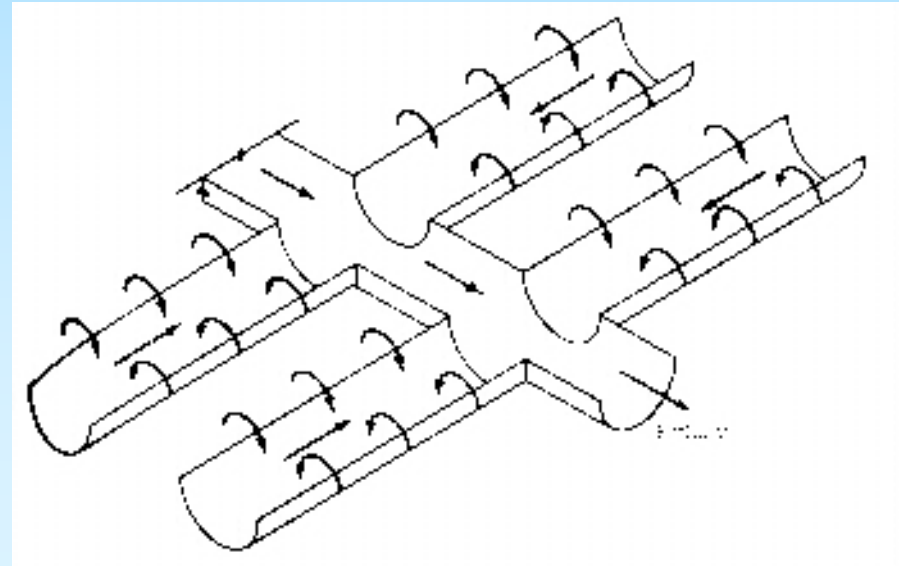
Typical parameters

- Discrete settling (Type 1)
 - 2.5-3m deep
 - 1.0-2.5 m/h overflow rate
 - Horizontal flow < 36 m/h
 - Weir overflow rate <14 m³/h per m of weir
- Flocculent suspension (Type 2)
 - 3-4m deep
 - 0.6-1.0 m/h overflow rate
 - Horizontal flow < 9 m/h
 - Weir overflow rate <6 m³/h per m of weir

- Ideal tank
 - Assumes plug flow
- Reality
 - Short circuiting
 - Disturbances
 - Currents

Overflow Weirs

- Need to prevent excessive velocities
- Light flocs
 - 6 m³/h per meter of weir
- Discrete particles
 - 14 m³/h per meter of weir



Other Design Factors

- At least 2 tanks
 - Cope with maintenance and breakdowns
- Width no more than 12m
 - Sludge removal equipment
- Length
 - 3-4 times width
 - 10-20 times depth
- Sludge zone
 - 0.5 m
- Slope – approx 1/100

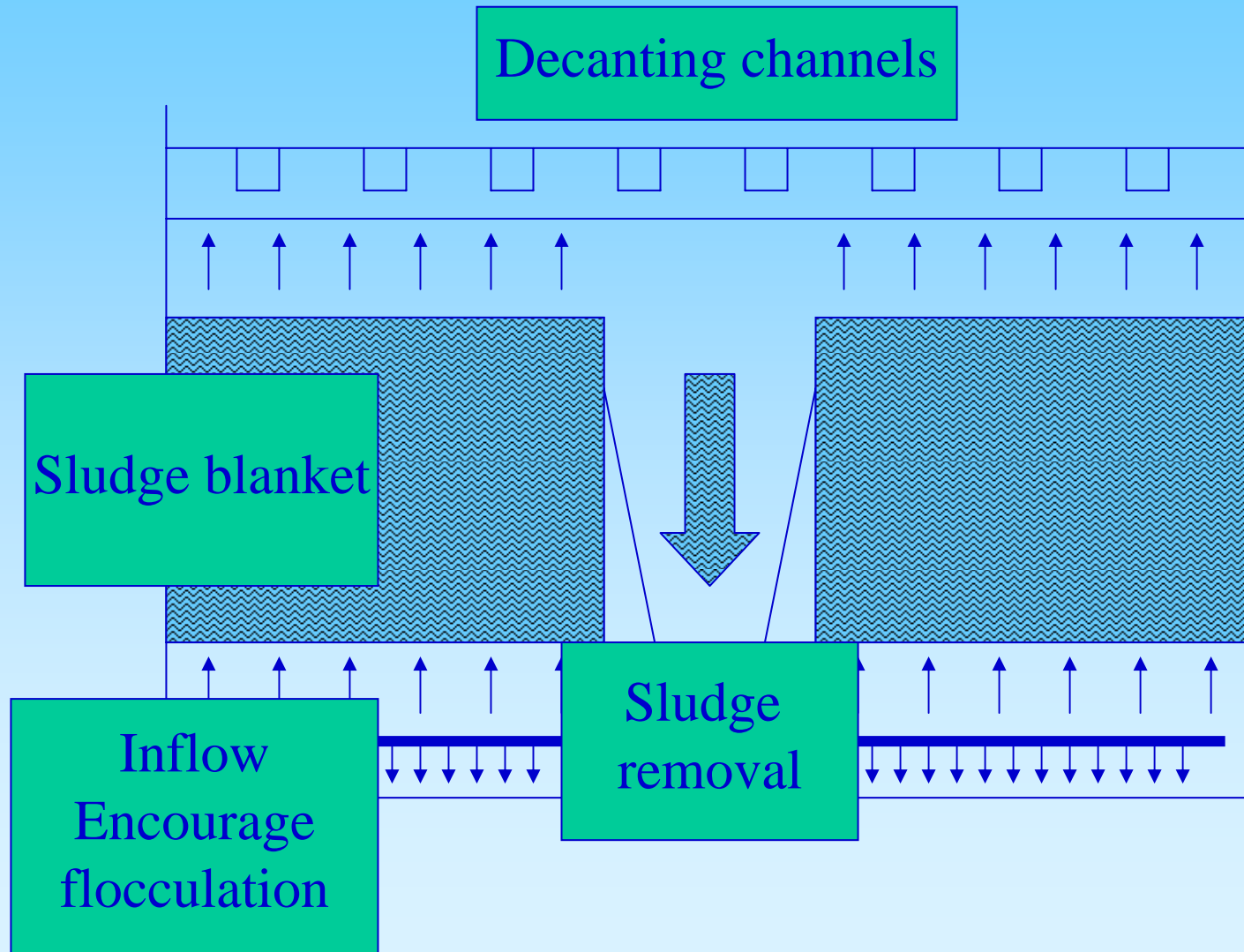
H₂O

Other Types of Clarifiers

- Sludge blanket clarifiers
- Inclined plate and tube settlers
- Flotation

H₂O

Sludge Blanket Clarifier



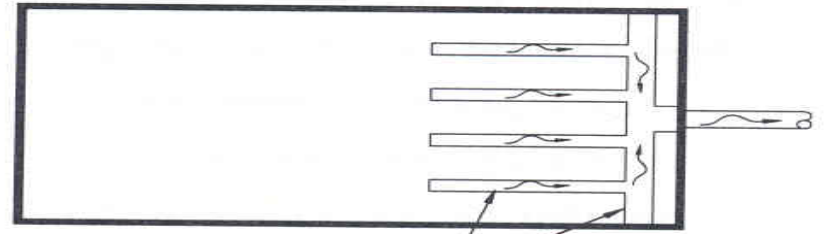
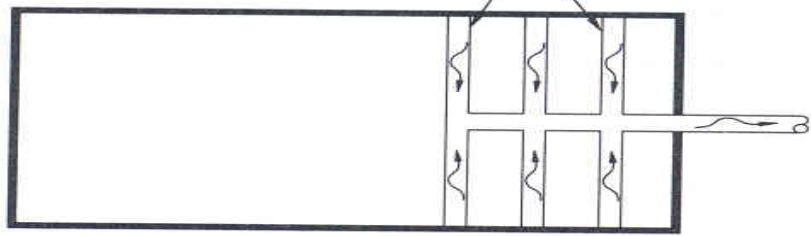
Type of Clarifier	Design Criteria
<p>1. Rectangular basin (Horizontal flow)</p>	<ul style="list-style-type: none"> - Surface loading 0.83 – 2.5 m/h - Water depth 3 – 5 m - Detention time 1.5 – 3 h - Width/Length > 1/5 - Weir loading < 11 m³/h.m
<p>2. Upflow type (Radial- Upflow)</p>	<p>Circular or square in shape</p> <ul style="list-style-type: none"> - Surface loading 1.3 – 1.9 m/h - Water depth 3 – 5 m - Settling time 1 – 3 h - Weir loading 7 m³/h.m

Type of Clarifier	Design Criteria
3. Reactor Clarifiers	<ul style="list-style-type: none"> - Flocculation time : approx 20 min - Settling time 1 – 2 h - Surface loading 2 – 3 m/h - Upflow velocity < 50 mm/min - Weir loading 7.3 – 15 m³/h.m
4. Sludge Blanket Clarifier	<ul style="list-style-type: none"> - Flocculation time : approx 20 min - Settling time 1 – 2 h - Surface loading 2 – 3 m/h - Upflow velocity < 10 mm/min - Weir loading 7.3 – 15 m³/h.m - Slurry circulation rate : up to 3 – 5 times the raw water inflow rate

Table 9-6 Typical Water Treatment Sedimentation Design Parameters

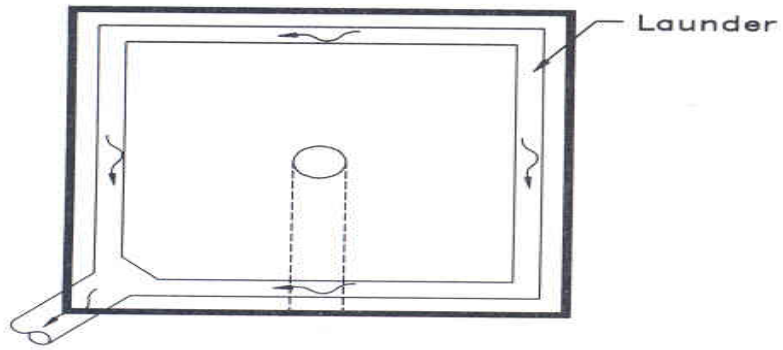
	Detention Time, h	Surface Loading Rate, m³/m²·d (gpd/ft²)	Weir Loading Rate, m³/m·d (gpd/ft)
Rectangular basins			
Coagulation	4–8	20–40 (50–1000)	250 (20,000)
Softening	2–6	40–60 (1000–1500)	250 (20,000)
Solids contact units			
Coagulation	2	40–60 (1000–1500)	170 (14,000)
Softening	1	60–100 (1500–2500)	350 (28,000)
Upflow basins			
Coagulation	2	40–60 (1000–1500)	170 (14,000)
Softening	1	60–1000 (1500–2500)	350 (28,000)

Source: Adapted in part from References 3, 6, 7 and 9.

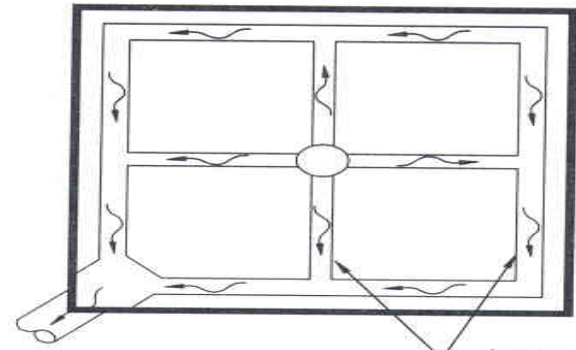


(a)

Launders

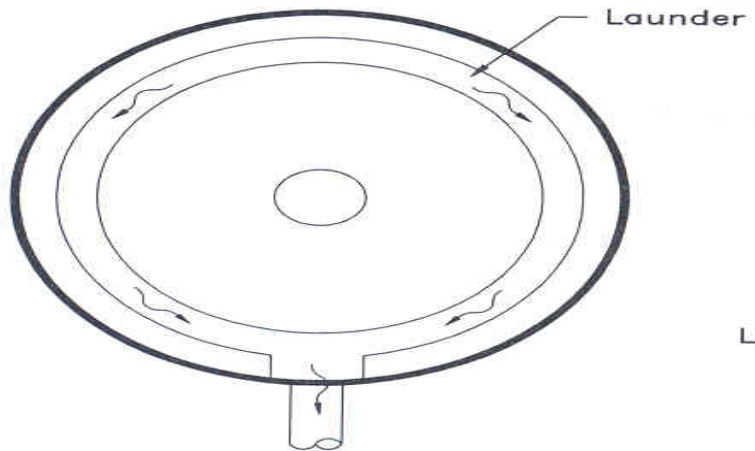


Laundry

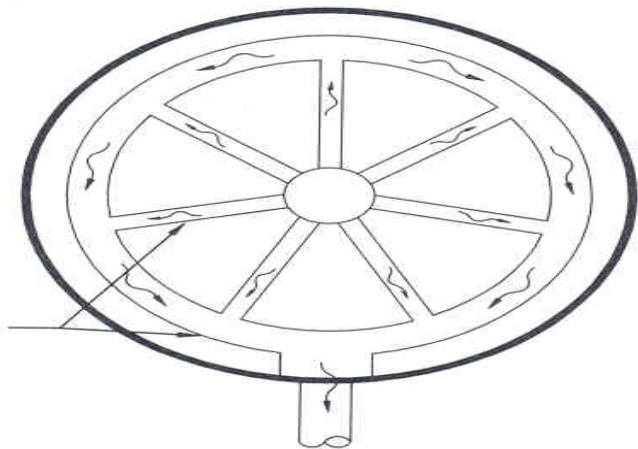


Launders

(b)



Laundry



Launders

(c)

ถังตกตะกอน (Clarifier Tank)

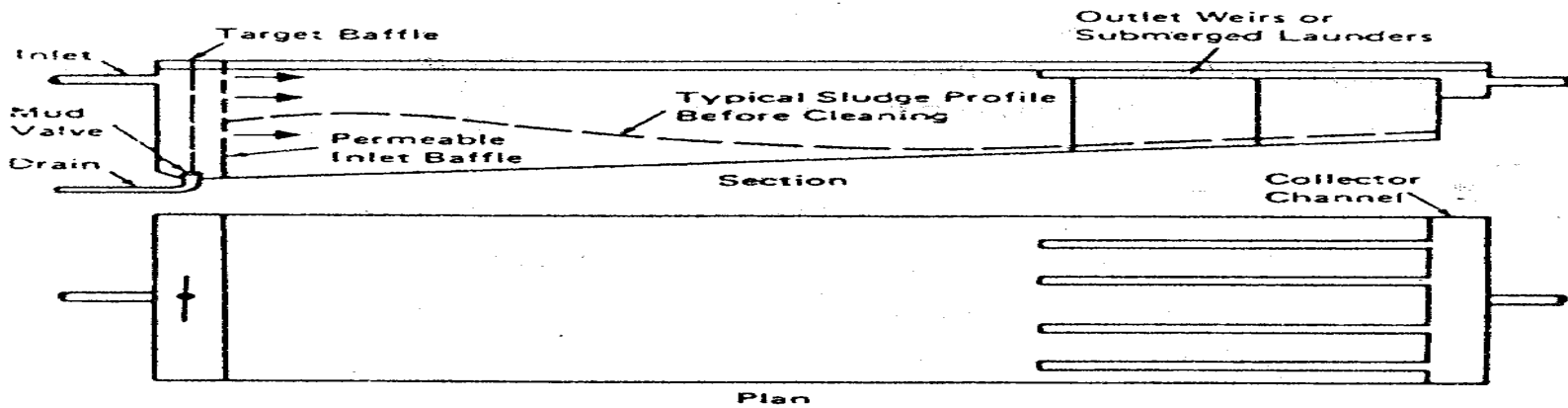
ประเภทของถังตกตะกอน แบ่งออกเป็น 3 ประเภทคือ

1. ถังตกตะกอนแบบธรรมดา (Conventional Sedimentation Tank)

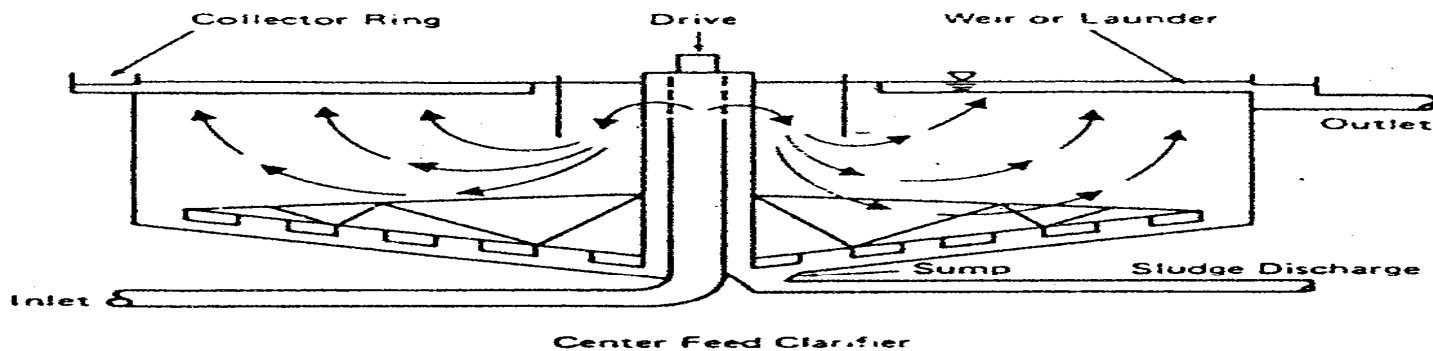
ลักษณะถังเป็นบ่อขนาดใหญ่ สามารถแบ่งออกได้ 2 แบบ คือ

- แบบไหลในแนวระดับ (**Horizontal Flow**)
- แบบไหลในแนวตั้ง (**vertical Flow**)

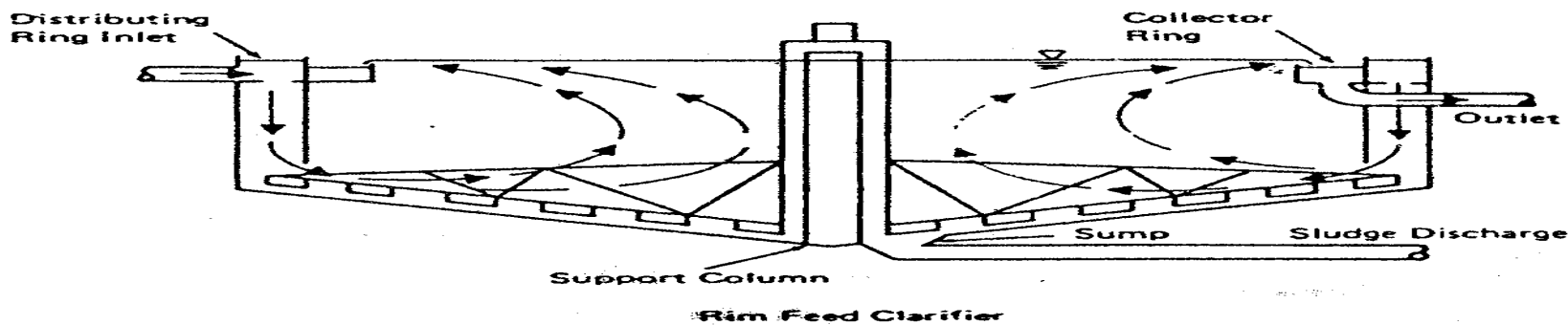




ก) รูปสี่เหลี่ยมผืนผ้า



Center Feed Clarifier

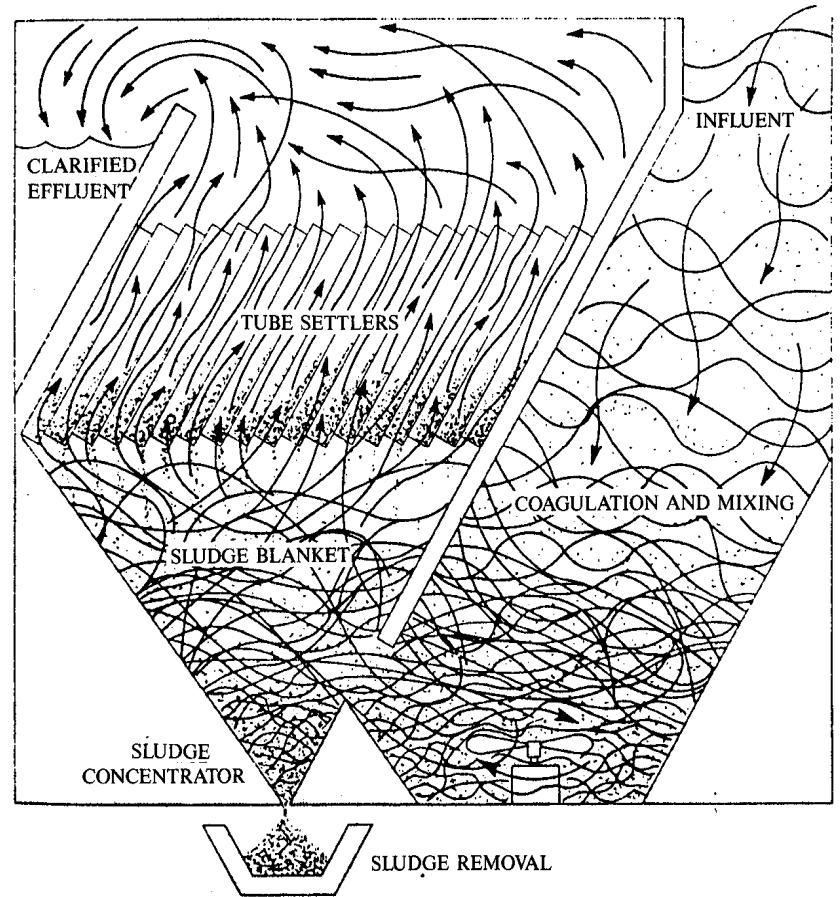
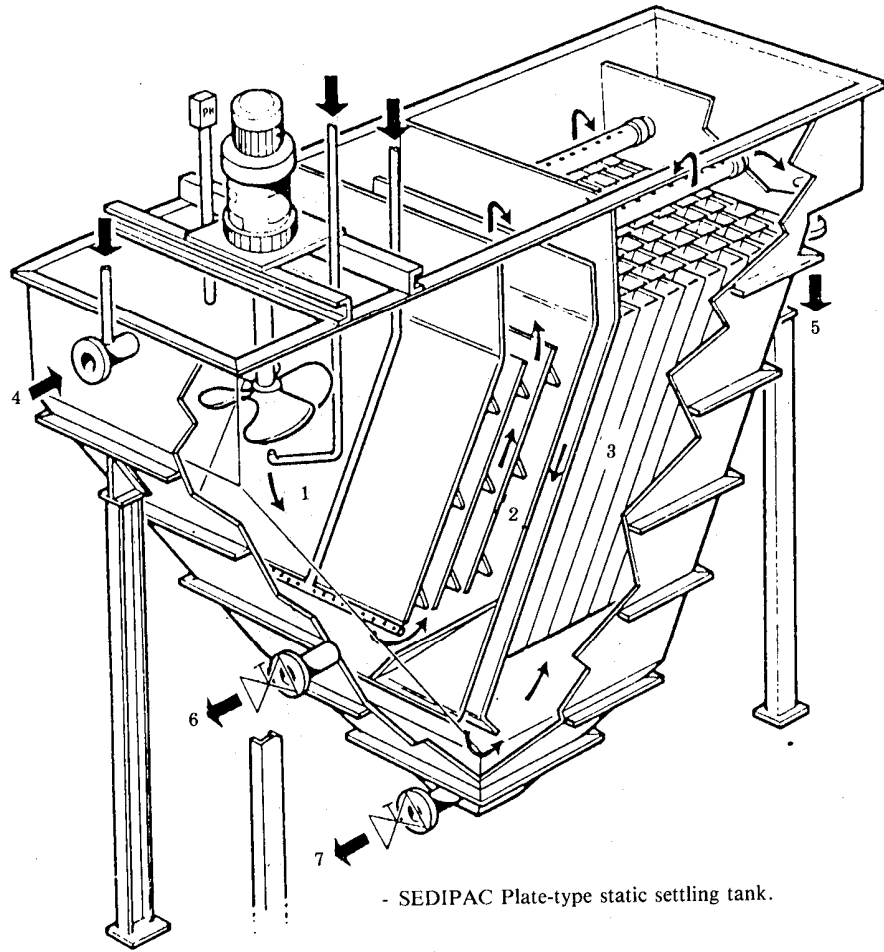


Rim Feed Clarifier

ข) รูปทรงกลม

2. ถังตกตะกอนแบบท่อ (Tube Settler) ติดตั้งท่อขนาดเล็กใส่ลงในถังเพื่อให้มีระยะเวลาการตกตะกอนนานขึ้น

- แบบท่อลาดชั้นต่ำ (**Horizontal Tube settler**) ติดตั้งท่อทำมุมประมาณ 5 องศากับแนวระดับ
- แบบท่อลาดชั้นสูง (**Inclined Tube Settler**) ติดตั้งท่อทำมุมประมาณ 45-60 องศากับแนวระดับ



3. ถังตกตะกอนแบบใช้ชั้นตะกอน (Solid Contact Tank)

หมายถึงถังตกตะกอนที่มีกระบวนการโคแอกกูเลชันและการตกตะกอนรวมอยู่ภายในถังเดียวกันจึงมีข้อดีคือสามารถลดขนาดของระบบลงได้

แบ่งออกได้ 2 ชนิดคือ

1. แบบหมุนเวียนสลัดจ์(**Sludge Recirculation**)
2. แบบมีชั้นสลัดจ์(**Sludge Blanket**)

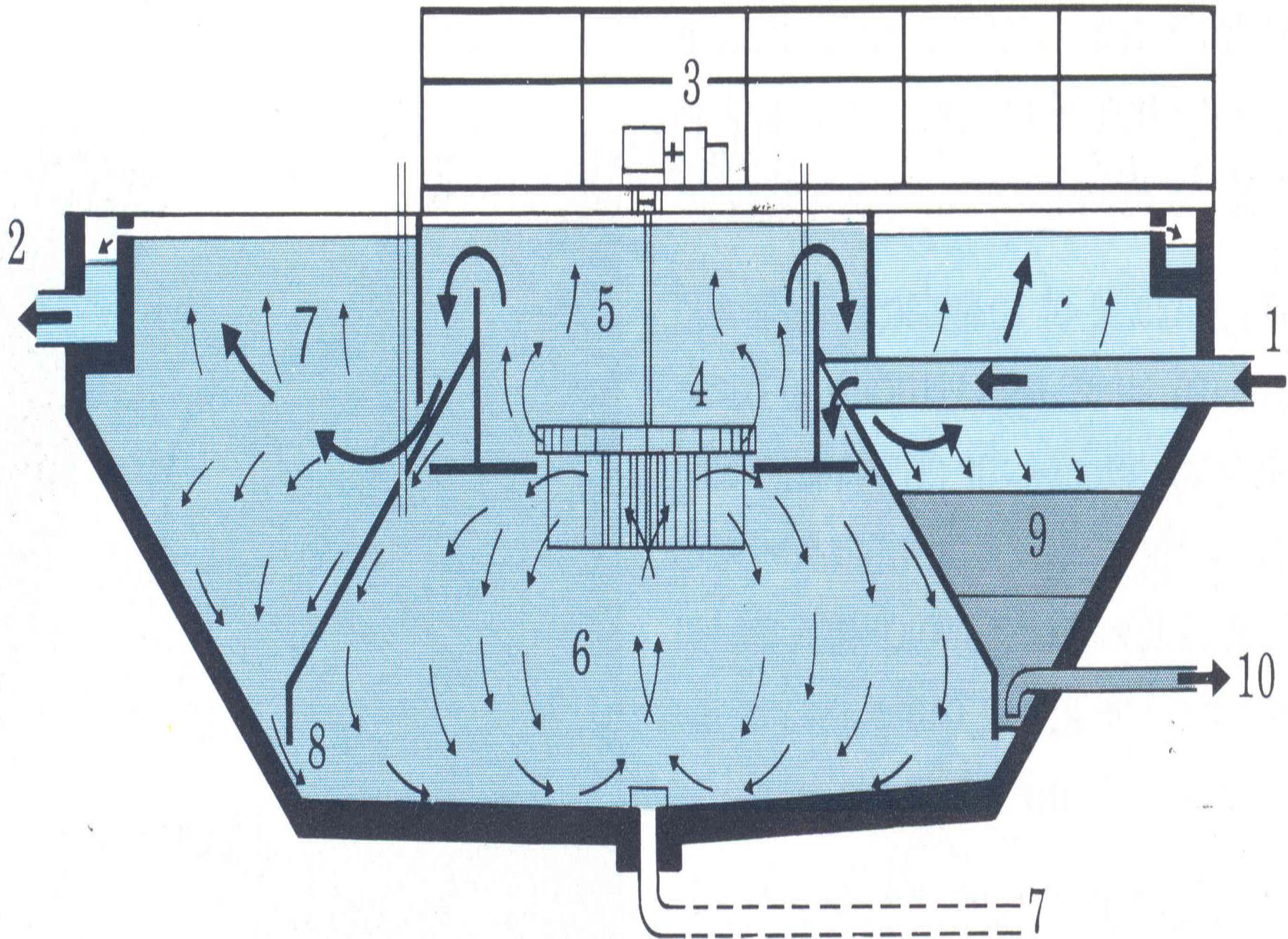
การประปานครหลวงใช้ประเภทที่ 3

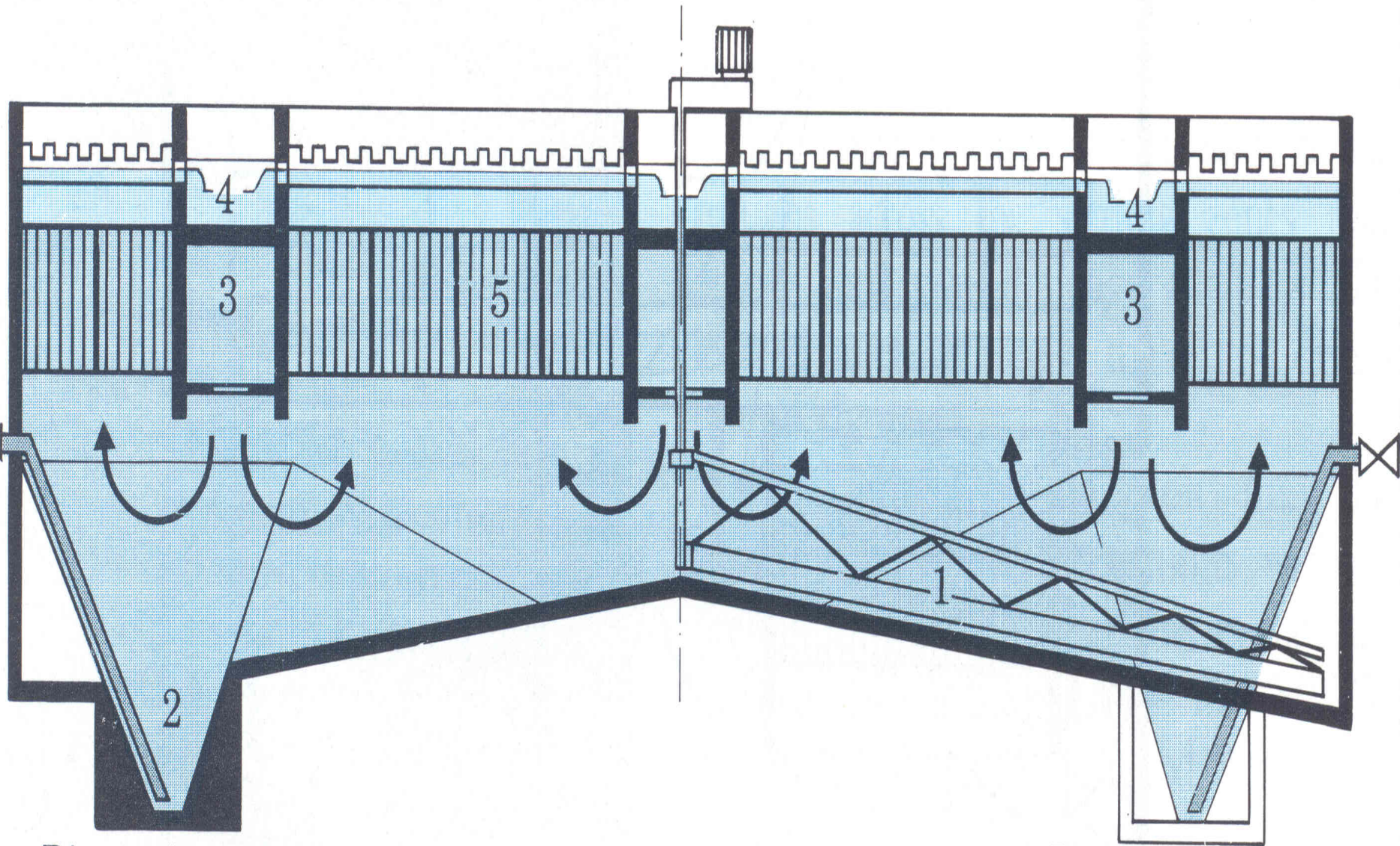
แบบหมุนเวียนสลัดจ์(Sludge Recirculation)

- ถังตกตะกอน ประเภท **Solid Contact Tank**

แบบมีชั้นสลัดจ์(Sludge Blanket)

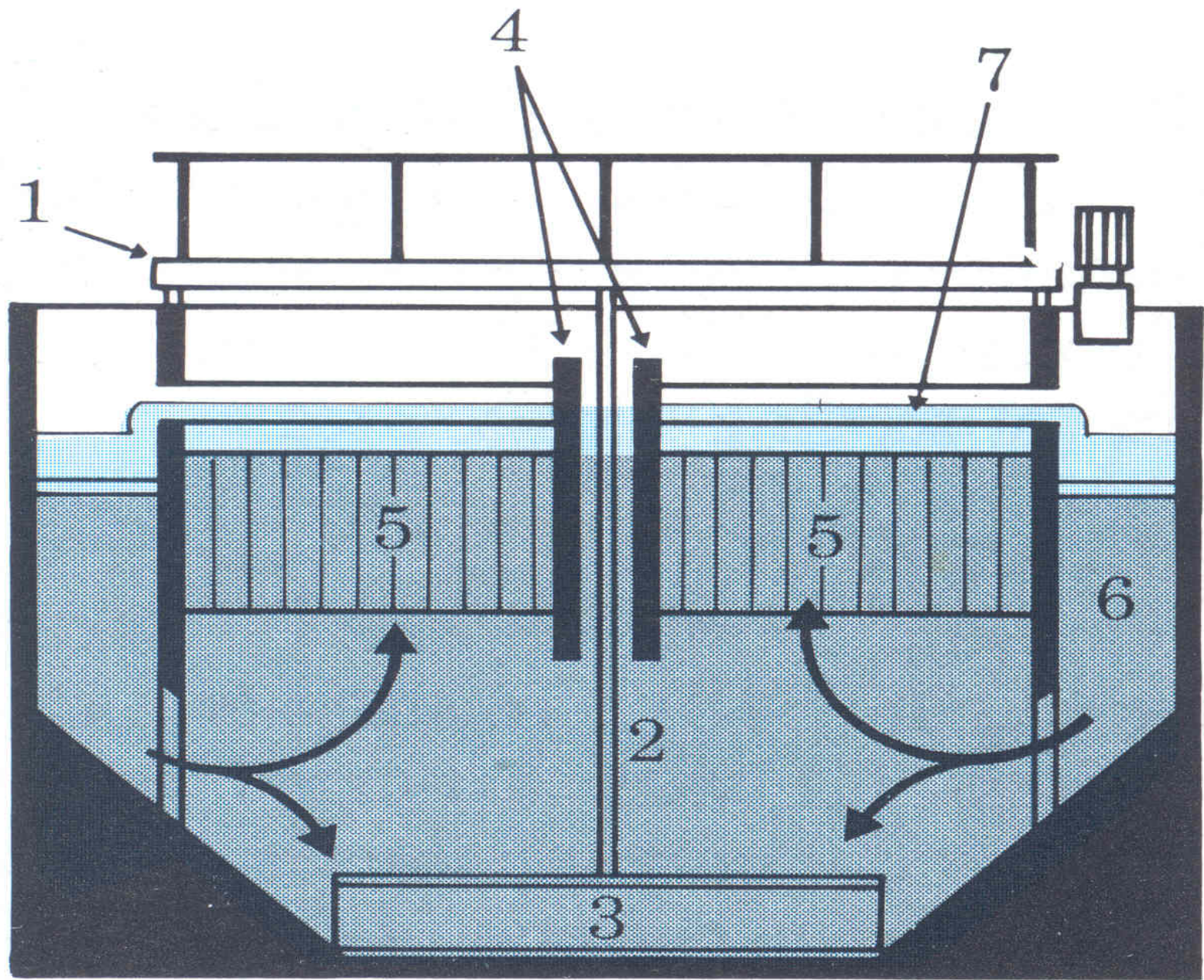
- ถังตกตะกอน ประเภท **Pulsator Tank**

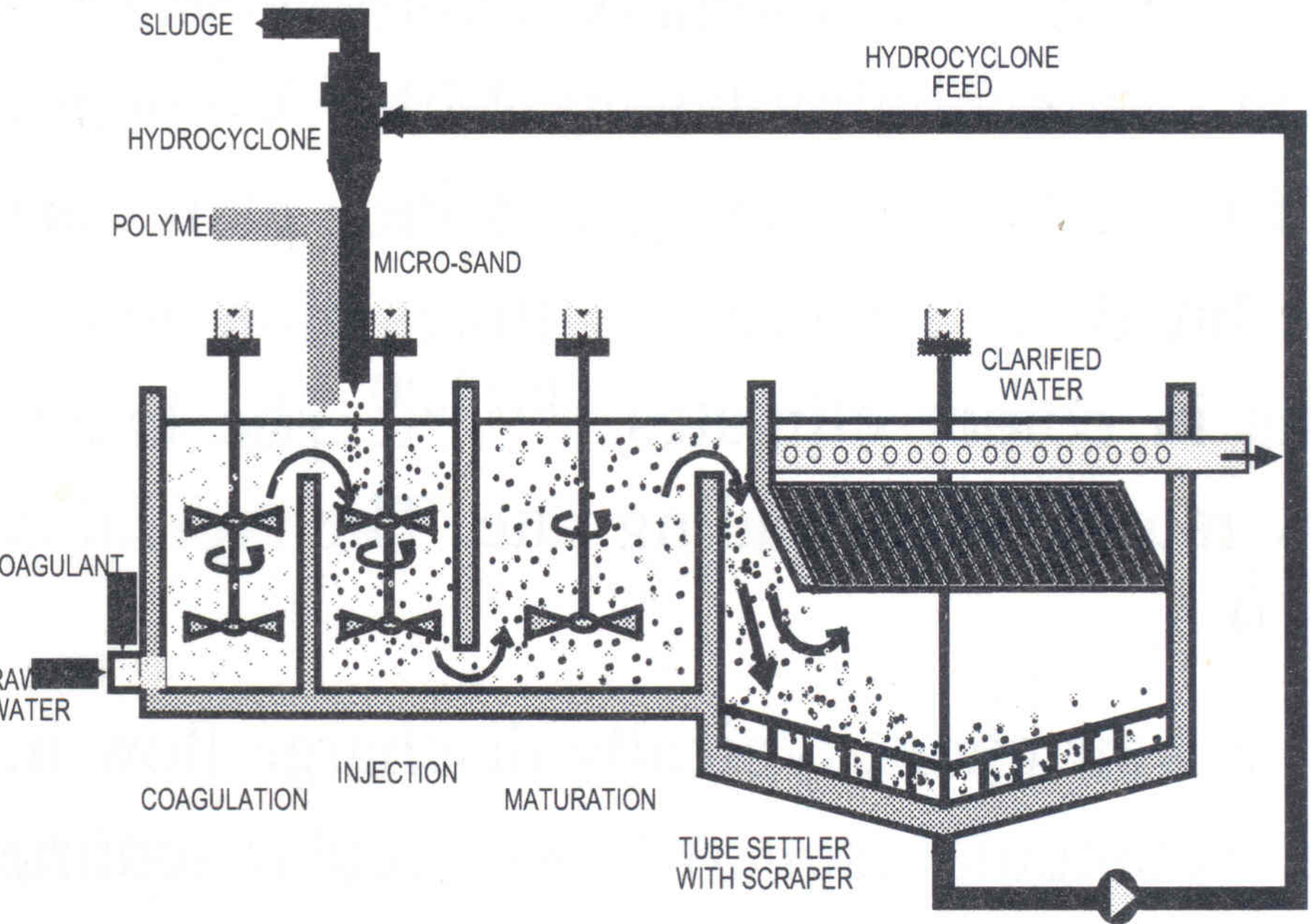


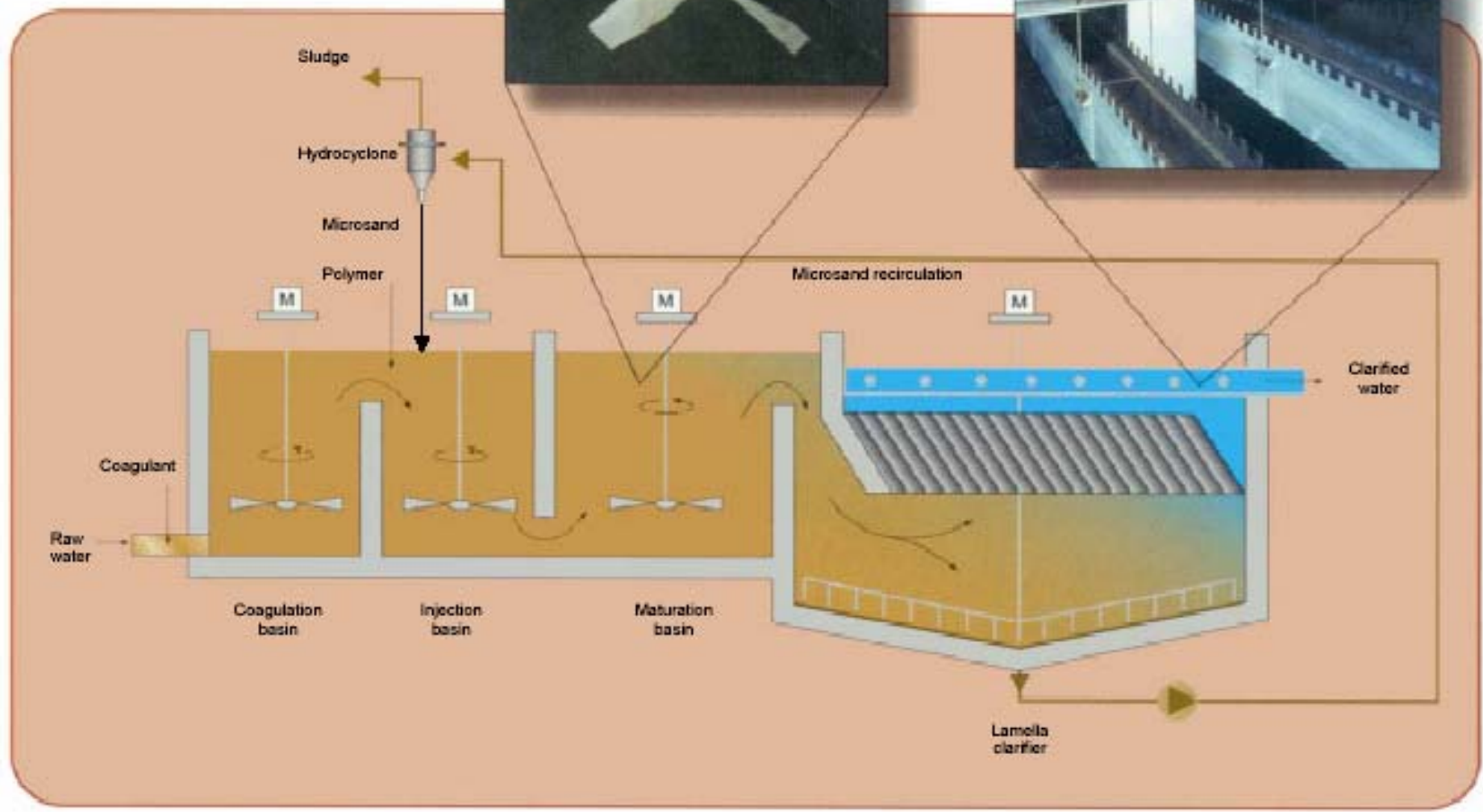


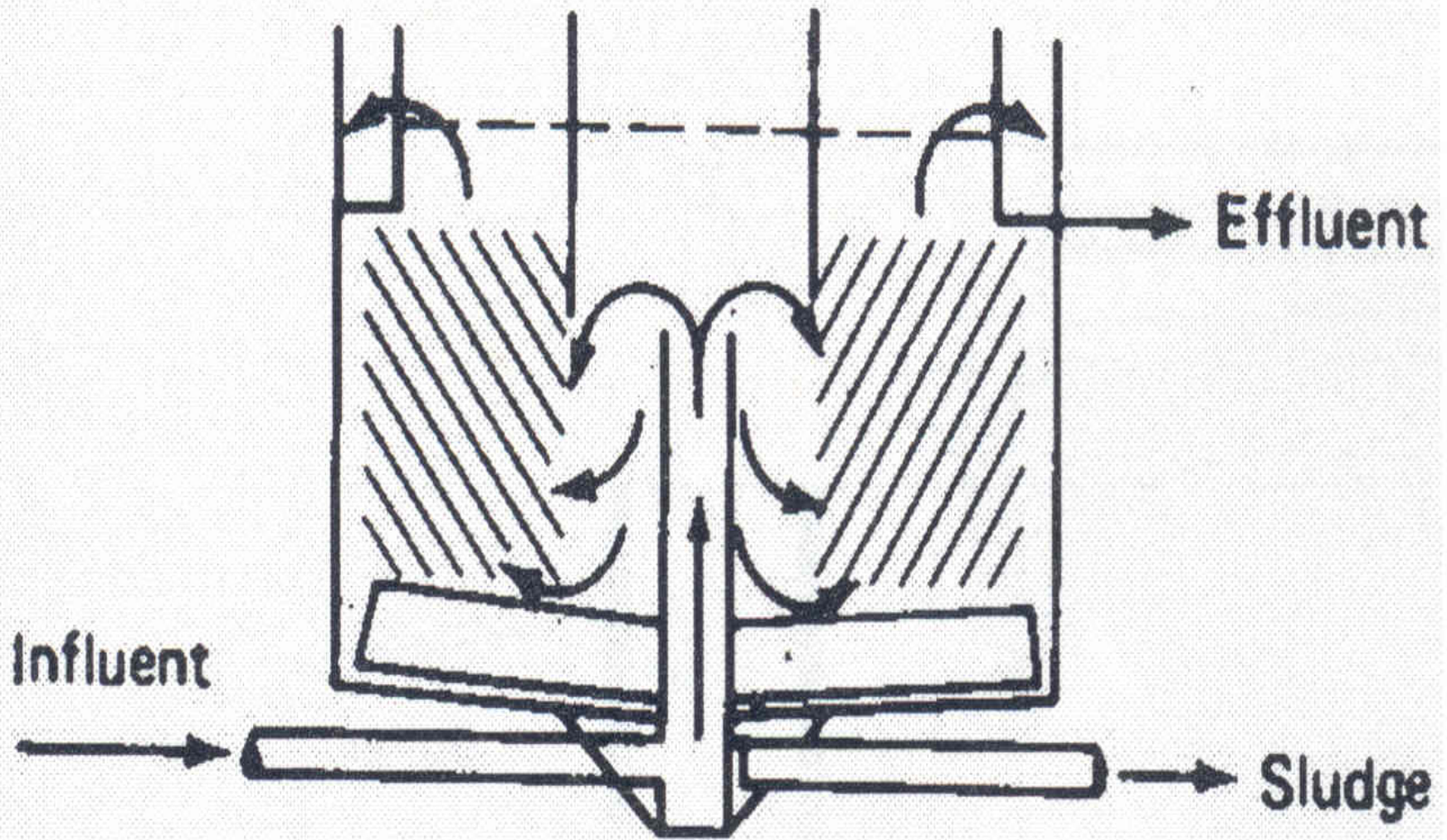
Diagonal section

Longitudinal section

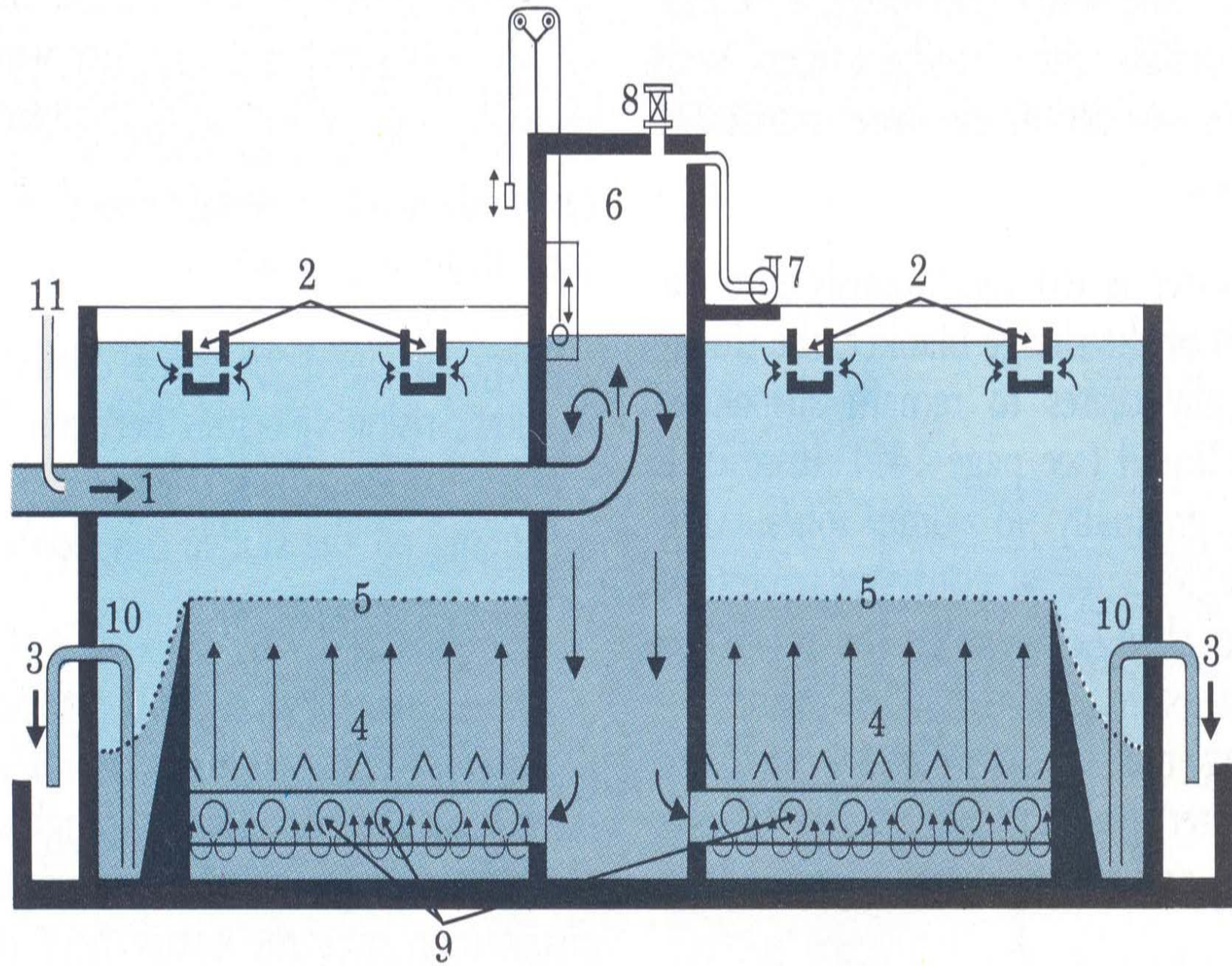




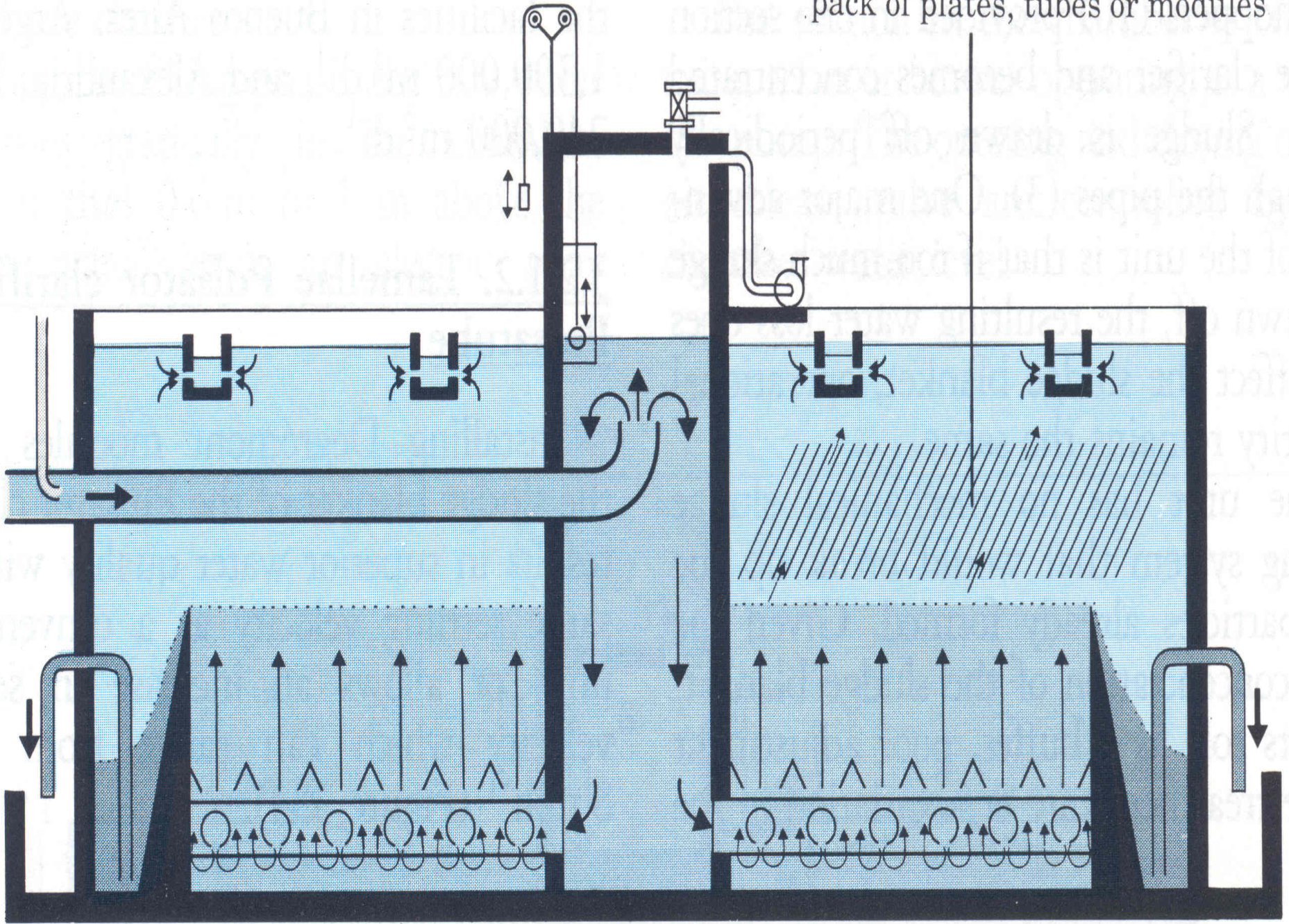


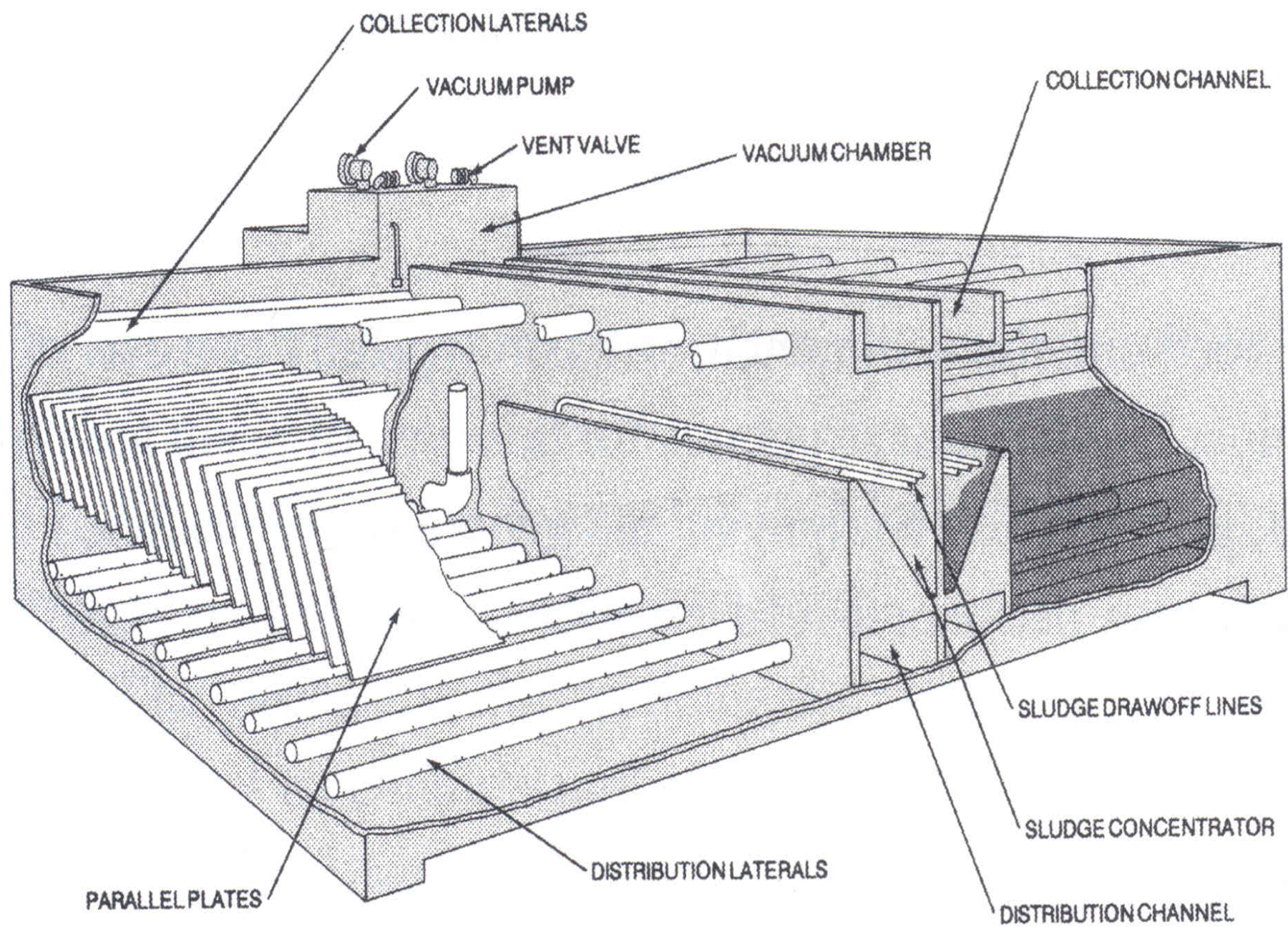


(i)



pack of plates, tubes or modules

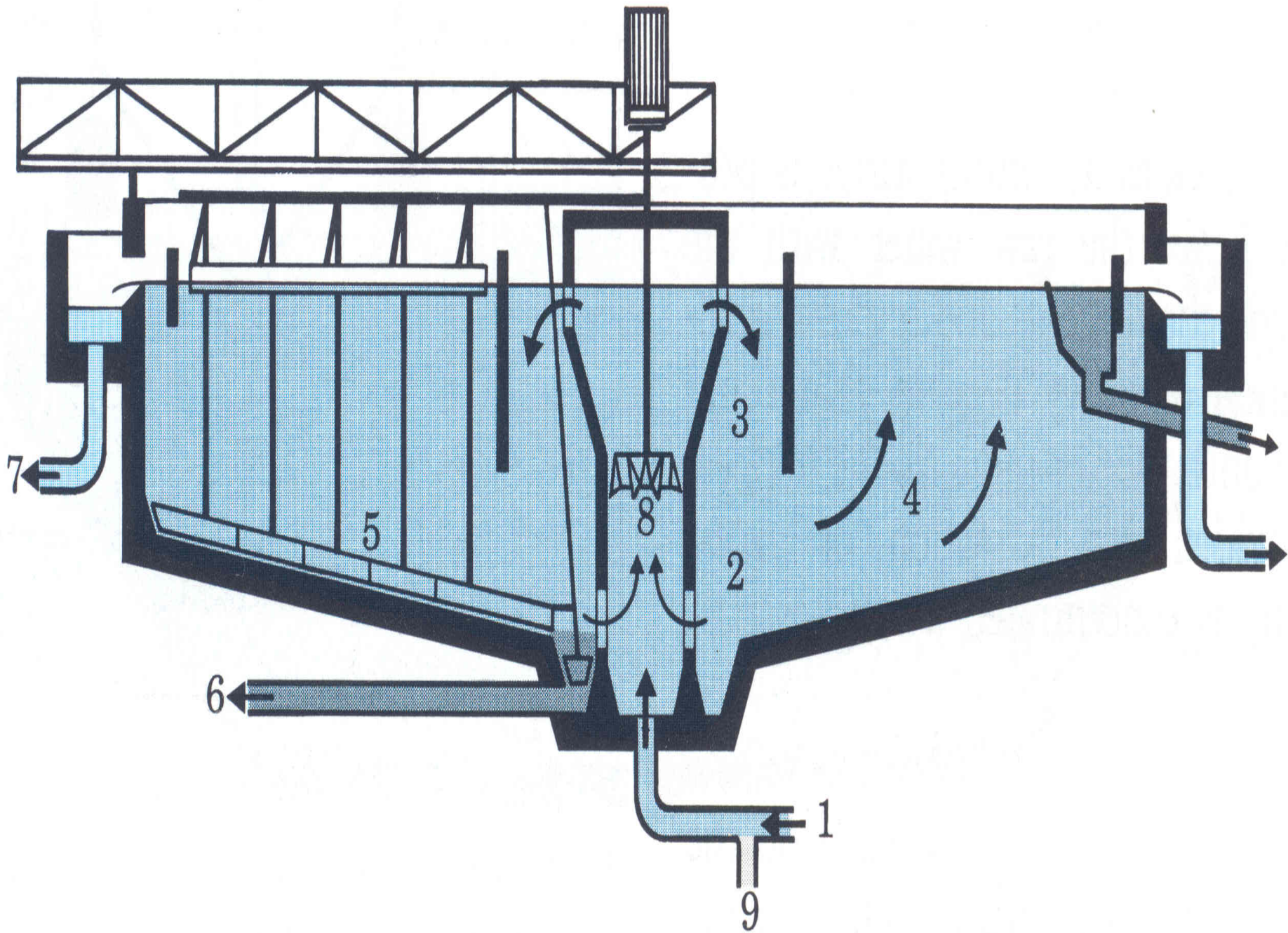


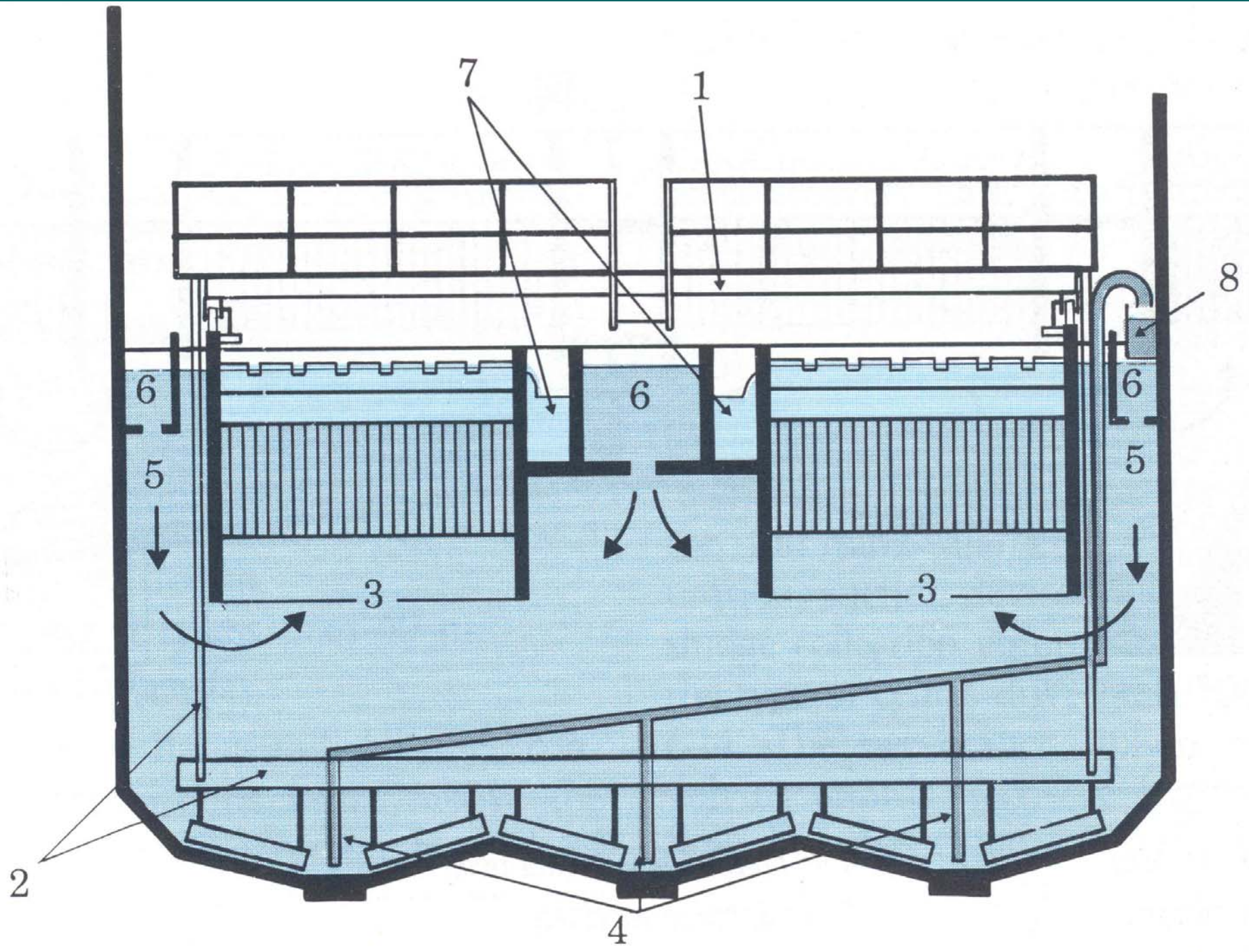


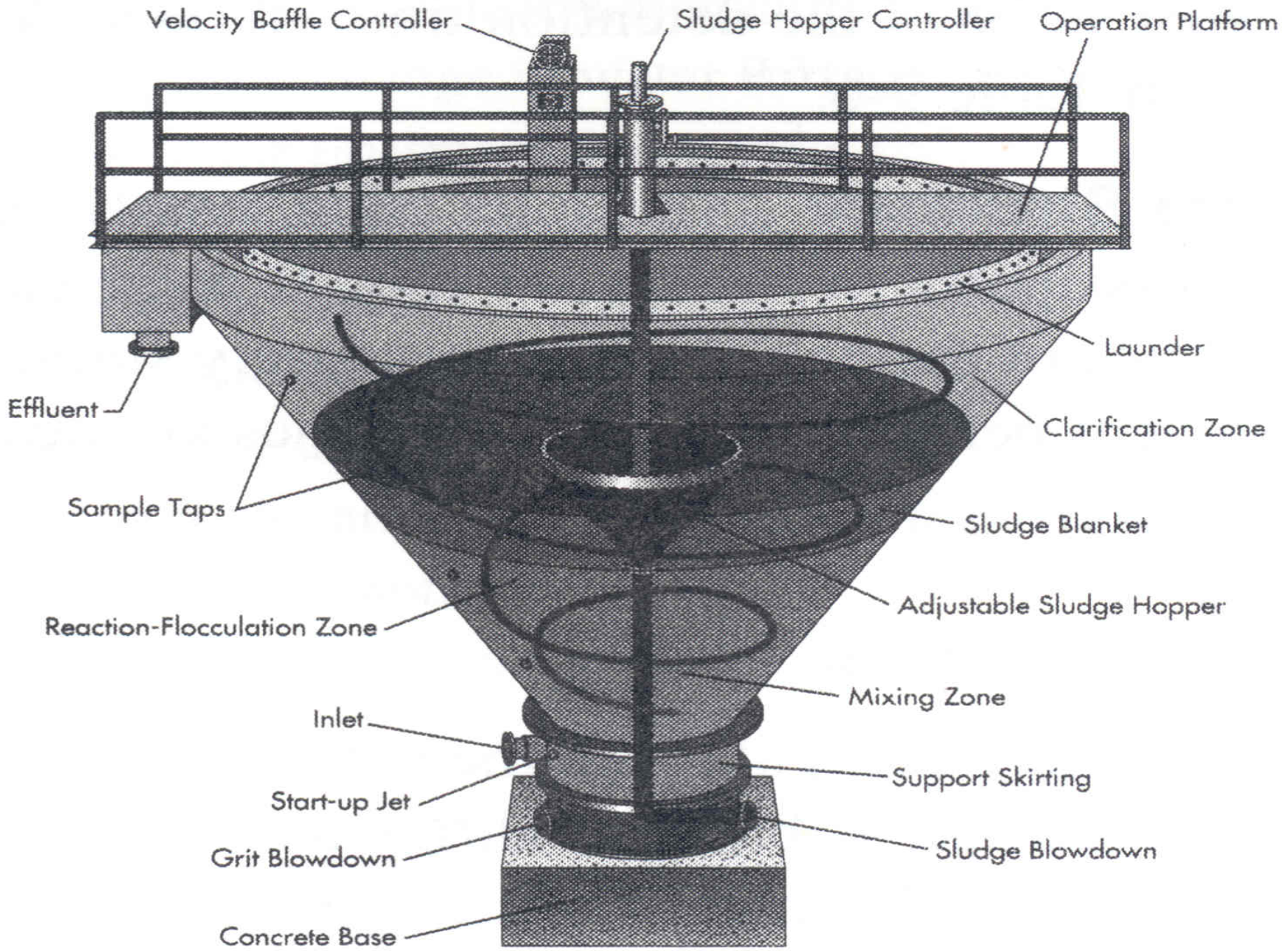


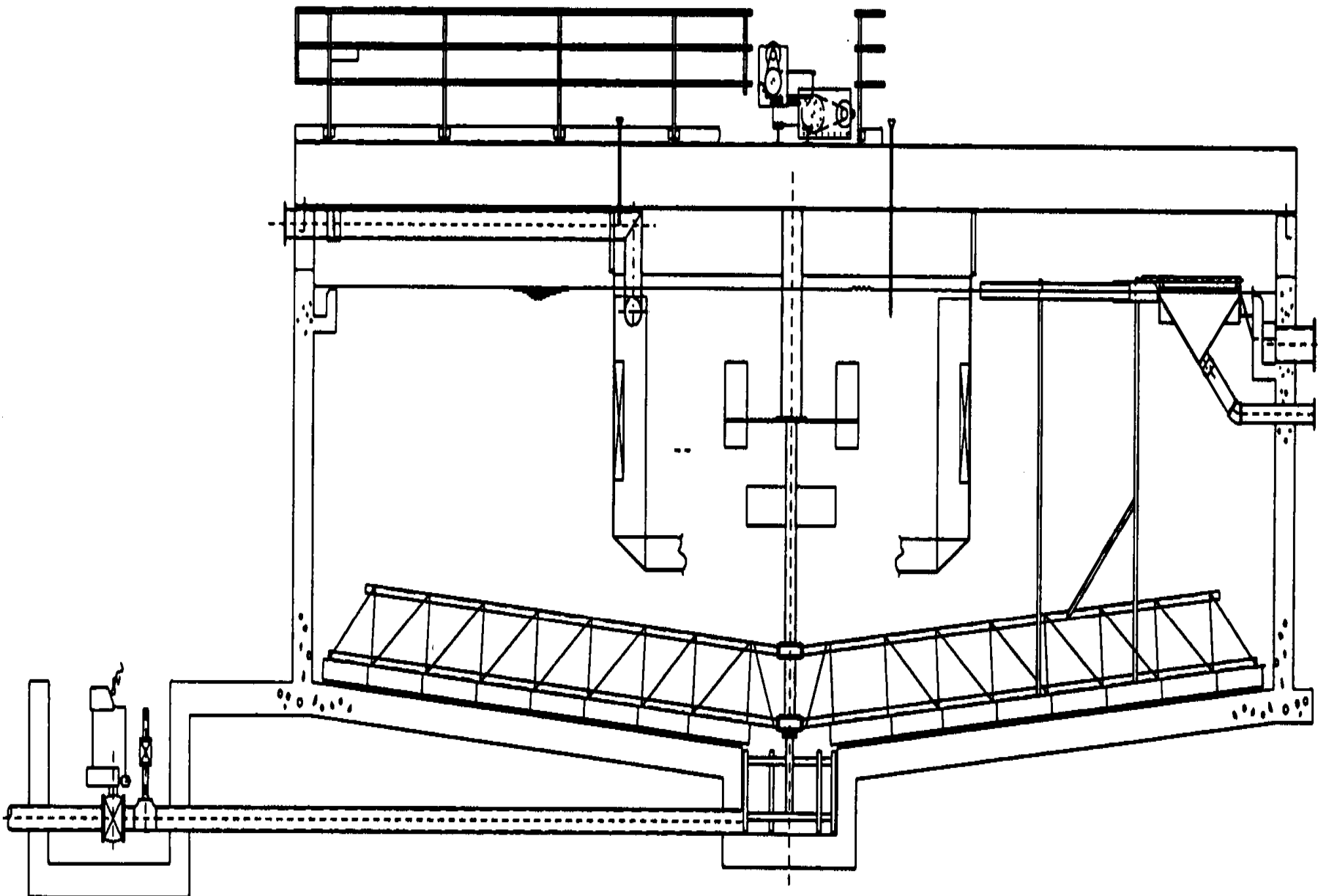
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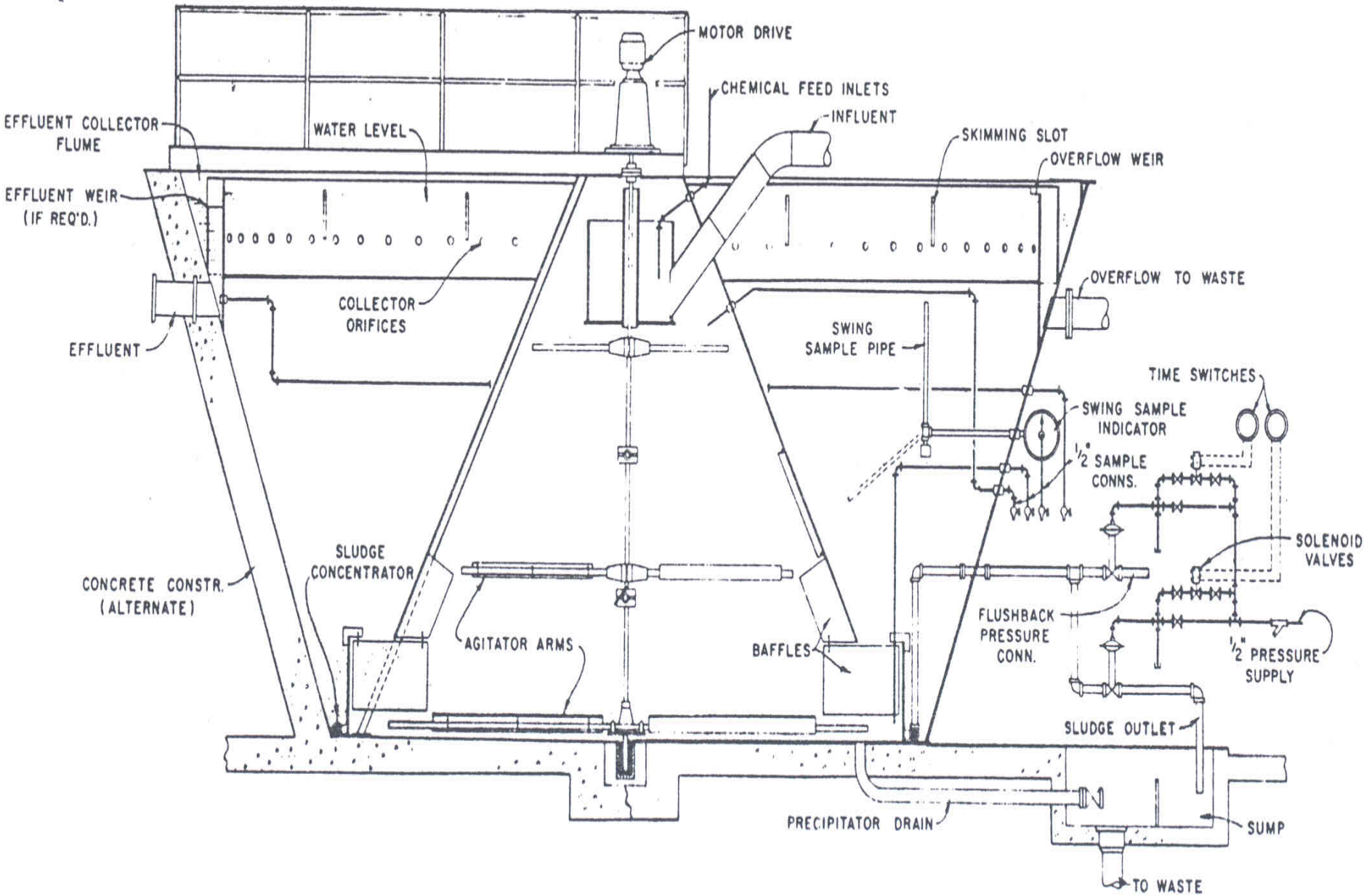


Figure 2. Vertical sludge blanket clarifier.

ถังกรอง (Filter Tank)

ประเภทของถังกรอง แบ่งตามสภาพการไหลผ่านเครื่องกรองดังนี้

1. แบบแรงโน้มถ่วง (Gravity Filter)

- เครื่องกรองช้า (Slow Sand Filter)
- เครื่องกรองเร็ว (Rapid Sand Filter)
- เครื่องกรองล้างกลับอัตโนมัติ (Self Back Washing)

2. แบบใช้ความดัน (Pressure Filter)

- แบบตั้ง (Vertical Pressure Filter)
- แบบนอน (Horizontal Pressure Filter)

Design of Filtration

1. Type, Size and Number of Filters

Type of Filters

1.1 Filter Classified by Filtration Rate

1.1.1 Slow Sand Filter – velocity $0.1 - 0.3 \text{ m}^3/\text{m}^2.\text{hr}$

Biological Layer เรียกว่า **Schmutdecke** $\approx 5 - 10 \text{ cm}$.

1.1.2 Rapid Sand Filter – velocity $5 - 20 \text{ m}^3/\text{m}^2.\text{hr}$

1.1.3 High - Rate Filter – velocity $> 20 \text{ m}^3/\text{m}^2.\text{hr}$

Small installation in industry

1.2 Filter Classified by Driving Force

1.2.1 Gravity Filter

1.2.2 Pressure Filter

1.3 Filter Classified by Direction of Flow

1.3.1 Down Flow

1.3.2 Up Flow

Size

Practically $< 100 \text{ m}^2$



Number of Filter

For Large Plants minimum 4 Filter

For Small Plants minimum 2 Filter

2. Filtration rate and Terminal Headloss

2.1 Selected by analyzing filter size

2.2 Operating Head

For gravity filter available headloss < 3 m

For pressure filter > 3 m

2.3 Filter Run

2.4 Effluent quality requirements

3. Filter Flow Control Scheme

Basic type of Filter rate control

3.1 Constant rate filtration

3.1.1 Effluent controlled constant rate filter

3.1.2 Influent controlled constant rate filter

3.2 Declining rate filtration

3.2.1 Influent controlled Declining rate filter

3.2.2 Effluent controlled Declining rate filter

3.3 Constant Pressure filtration

4. Media Depth, Size and material

- Pilot Plant Studies

- Existing data from filtration facilities treating similar waters



Size of each Filter

1. Ordinary Gravity Filters

Width of a filter cell	10 – 20 ft (16 ft average) (3 – 6 m)
Length to width ratio	2 : 1 to 4 : 1 (3 : 1 average)
Area of a filter cell	250 – 1,000 ft ² (600 ft ² average) (25 – 100 m ²)
Depth of the filter cell	12 – 20 ft (17 ft average) (3.2 – 6 m)

Size of each Filter

2. Self - Backwash Filters (Gravity Filter)

Width of a filter cell	10 – 20 ft (16 ft average) (3 – 6 m)
Length to width ratio	2 : 1 to 4 : 1
Area of a filter cell	250 – 800 ft ² (25 – 80 m ²)
Depth of the filter cell	18 – 25 ft (22 ft average) (5.5 – 7.5 m)

Size of each Filter

3. Automatic Backwash Filters (Harding Type)

Width of a filter cell	Standard 16 ft (5 m)
Length of a filter	Up to approximately 120 ft (37 m)
Depth of the filter cell	7– 11 ft (2.1 – 3.3 m)
Width of each cell	8 – 25 in (0.2 – 0.64 m)
Depth of the filter bed	11 – 48 in (16 in standard) (0.25 – 1.2 m)

Size of each Filter

4. Pressure Filter

Diameter of a filter cell 4 - 20 ft (10 ft average)
(1.2 – 6 m)

Length of a filter cell 8 – 15 ft (20 ft average)

Depth of the filter bed 2 – 3 ft (0.6 – 0.9 m)

Note

Both horizontal and vertical cells are available. However, the **vertical cells are more common for large sized units** because they are cleaned to a greater extent during filter washing. The multicell (four-cell) horizontal units have the following advantages: a self – backwash system, space-saving features, and cost effectiveness

Circular Tank (gravity or pressure filter tank)

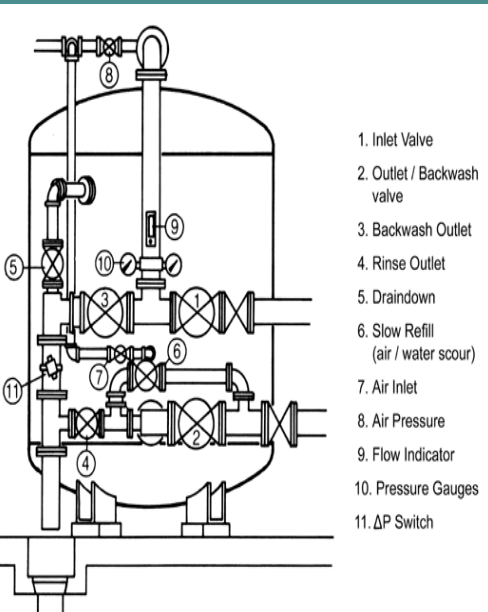
$$\text{Acture Velocity} = \frac{Q(m^3 / hr)}{A(m^2)} \quad m / hr$$

$$\text{Acture Velocity} = \frac{Q(m^3 / d) \times 4}{\pi D(m)^2 \times 60 \times 60} \quad m / s$$

$$\text{Flow Rate}(Q) = \frac{V(m^3)}{t(hr)} \quad m^3 / hr$$

$$\text{Flow Rate}(Q) = \frac{\pi D(m)^2 \times h(m)}{4 \times t(hr)} \quad m^3 / hr$$

$$\text{Bed Depth}(h) = v(m / s) \times t(s) \quad m$$



1. Inlet Valve
2. Outlet / Backwash valve
3. Backwash Outlet
4. Rinse Outlet
5. Draindown
6. Slow Refill (air / water scour)
7. Air Inlet
8. Air Pressure
9. Flow Indicator
10. Pressure Gauges
11. ΔP Switch

Filter Bed

1. $\frac{L}{d_e} \geq 1,000$ For ordinary mono sand and dual media beds
2. $\frac{L}{d_e} \geq 1,250$ For tri media (coal, sand, and garnet) and coarse monomedium beds
3. $\frac{L}{d_e} \geq 1,250 - 1,500$ For very coarse monomedium beds (2 mm > d_e > 1.5 mm.)

Where

L = depth of the filter bed in mm.

d_e = effective size of the filter media. = d_{10}

Types of Filtration Media

- ◆ Silica Sand
- ◆ Anthracite Coal
- ◆ Garnet
- ◆ Diatomaceous Earth
- ◆ Activated Carbon

Table 10-1 Typical Media Design Values for Various Filters

Parameter	Single-medium	Dual-media Filters	Mixed-media
	Filters		Filters
Anthracite layer			
Effective size, mm	0.50–1.5	0.70–2.0	1.0–2.0
Uniformity coefficient	1.2–1.7	1.3–1.8	1.4–1.8
Depth, cm	50–150	30–60	50–130
Sand layer			
Effective size, mm	0.45–1.0	0.45–0.60	0.40–0.80
Uniformity coefficient	1.2–1.7	1.2–1.7	1.2–1.7
Depth, cm	50–150	20–40	20–40
Garnet layer			
Effective size, mm			0.20–0.80
Uniformity coefficient			1.5–1.8
Depth, cm			5–15

Source: Adapted in part from References 3, 5 and 6.

Table 10-2 The Ratio of the Depth of the Media (l) to the Effective Size of the Media (d_e)

Filter Type	Material	Effective Size (d_e), mm	Media Depth (l), cm	Uniformity Coefficient	l/d_e
Small dual-media	Anthracite	1.00	50.8	1.5	1016
	Sand	0.50	25.4	1.3	
Intermediate dual-media	Anthracite	1.48	76.2	1.5	1023
	Sand	0.75	38.1	1.2	
Large dual-media	Anthracite	2.00	101.6	1.5	1016
	Sand	1.00	50.8	1.3	
Mixed-media	Anthracite	1.00	45.7	1.5	1306
	Sand	0.42	22.9	1.5	
	Garnet	0.25	7.6	1.3	
Mono-medium	Anthracite	1.00	101.6	1.4	1016

Filter Medium	Type of Filter	Medium Design Criteria
Fine sand	Slow sand filter 0.13 – 0.42 m/h (filtration rate)	Effective size : 0.25 – 0.35 mm. Uniformity coefficient : 2 – 3 Depth : 1.0 – 1.2 m S.G. \geq 2.63
Medium sand	Rapid sand filters 5 – 10 m/h (filtration rate)	Effective size : 0.45 – 0.65 mm. Uniformity coefficient : 1.4 – 1.7 Depth : 0.6 – 0.75 m S.G. \geq 2.63
Coarse sand	High – rate filters 10 – 30 m/hr (filtration rate)	Effective size : 0.8 – 2.0 mm. Uniformity coefficient : 1.4 – 2.0 Depth : 0.8 – 2.0 m S.G. \geq 2.63

Filter Medium	Type of Filter	Medium Design Criteria
Multimedia coal sand dual or coal- sand-garnet trimedia	High rate filters 10 – 25 m/h (filtration rate)	<p>Sand Effective size : 0.8 – 2.0 mm. Uniformity coefficient : 1.4 – 1.7 Depth : 0.3 m</p> <p>Anthracite coal Effective size : 0.9 – 1.4 mm. Uniformity coefficient : 1.4 – 1.7 Depth : 0.45 m S.G. \geq 1.5 to 1.6</p> <p>Garnet Effective size : 0.25 – 0.3 mm. Uniformity coefficient : 1.2 – 1.5 Depth : 0.0075 m S.G. \geq 4.0 – 4.1</p>

Filter Medium	Type of Filter	Medium Design Criteria
Granular activated carbon (GAC)	<p>Removal of organic contaminants 7.5 – 15 m/hr (filtration rate)</p> <p>Contact time : 15 – 30 min</p>	<p>Effective size : 0.5 – 1.0 mm.</p> <p>Uniformity coefficient : 1.5 – 2.5</p> <p>Depth : 1.8 – 3.6 m</p> <p>S.G. \geq 1.35 – 1.37</p>
Proprietary type media	<p>Variety of types, including green sand and synthetic media</p>	<p>Depends on the purpose</p>

Headloss Across the Filter

Total Headloss Across Each Filter

1. Ordinary gravity filters 9 – 15 ft (average 12 ft)
(2.7 – 4.5 m.)
2. Pressure filters 50 – 100 ft (average 75 ft)
(15 – 30 m.)
3. Automatic backwash filters 2 – 3 ft (0.6 – 0.9 m.)



Headloss Across the Filter

Net Headloss Available for Filtration

1. Ordinary gravity filters 6 – 12 ft (9 ft average)
(1.8 – 3.6 m.)
2. Pressure filters 25 – 50 ft (7.5 – 15 m.)
3. Automatic backwash filters 0.5 – 1.0 ft (0.15 – 0.3 m.)

Pressure Drop and Head Loss

Filtration Type	Pressure Drop (Bar)	Head Loss (m. of water)
Pressure Filtration	0.2 – 0.34	2.1 – 3.5
Gravity Filtration	0.18 – 0.24	1.8 – 2.5
Self - Backwash Filters (Gravity Filter)	0.12 – 0.15	1.2 – 1.5
Granular activated carbon	0.21 – 0.34	2.1 – 3.5

Filter Washing

Backwash Rate

1. Ordinary rapid sand filters 0.6 – 0.74 m/min
2. Ordinary dual media bed (trimedia included) 0.74 – 0.9 m/min
3. Ordinary GAC bed 0.5 – 0.65 m/min

Surface wash Rate

1. Fixed nozzle type – flow rate 0.12 – 0.16 m/min
– pressure 8 – 12 psi

Surface wash Rate

- | | |
|----------------------------------|-------------------|
| 2. Rotating Arm type – flow rate | 0.02 – 0.03 m/min |
| (single arm) – pressure | 70 – 100 psi |
| 3. Rotating Arm type – flow rate | 0.05 – 0.06 m/min |
| (dual arms) – pressure | 80 – 100 psi |

Air – Scour Backwash

- | | |
|---|-------------------|
| 1. Air Scour stage for ordinary beds | 0.08 – 0.16 m/min |
| 2. Air Scour stage for coarse deep beds | 0.3 – 0.4 m/min |
| 3. Rinse stage for ordinary beds | 0.4 – 0.5 m/min |
| 4. Rinse stage for coarse deep beds | 0.65 – 1.0 m/min |

Conditions

Possible Causes

1. High head loss through a filter unit, or filter runs too short

Filter bed in need of backwashing

Air binding (เกิดฟองอากาศอุดตันบริเวณช่องว่างของเม็ดทราย)

Mud balls in the filter bed (เกิดการรวมตัวเป็นก้อนของเม็ดทรายคล้ายลูกบอล)

Improper rate-of-flow controller operation (เกิดความผิดพลาดในการควบคุมอัตราการไหล)

Clogged underdrains (เกิดการอุดตันบริเวณที่รับน้ำสะอาดใต้ถังกรอง)

Improper media design: too small, or too deep (เลือกขนาดของสารกรองผิดพลาด)

Floc strength too strong—will not penetrate media (ฟล็อกมีความแข็งแรง)

2. High effluent turbidity

Filter bed in need of backwashing

Rate of flow too high (อัตราการกรองสูงกว่าที่ออกแบบไว้)

Improper rate-of-flow controller operation (เกิดความผิดพลาดในการควบคุมอัตราการไหล)

Disturbed filter bed (ชั้นกรองรับภาระมากเกินไปแล้วไม่ล้างทำความสะอาด)

Mud balls in the filter bed (เกิดการรวมตัวเป็นก้อนของเม็ดทรายคล้ายลูกบอล)

Air binding (เกิดฟองอากาศอุดตันบริเวณช่องว่างของเม็ดทราย)

Inappropriate media size or depth (เลือกขนาดและความสูงของสารกรองผิดพลาด)

Low media depth (caused by loss during backwash) (ชั้นสารกรองลดลง)

Floc too small or too weak caused by improper chemical pretreatment (ฟล็อกมีขนาดเล็กเนื่องจากระบบการเติมสารเคมีผิดพลาดทำให้ลอดผ่านชั้นกรอง)

Equations for Design

1. The surface area of filter media per unit of filter plan area

$$\Sigma a = 6 \frac{(1-f)L}{\phi d}$$

where

Σa = surface area of filter media per unit of filter plan area, m^2

d = average diameter of filter media grain, mm

ϕ = measure of sphericity (0.7, 0.8-1)

f = porosity of bed (sand = 0.45)

L = filter depth, m

For ordinary high – rate filters, $f = 0.45$, $\phi = 0.8$ and $L/d = 950$
(all approximate)

2. Number of Filter

$$N = 1.2Q^{0.5}$$

where

N = total number of filter

Q = maximum plant flow rate, mgd

Empirical formula for trough

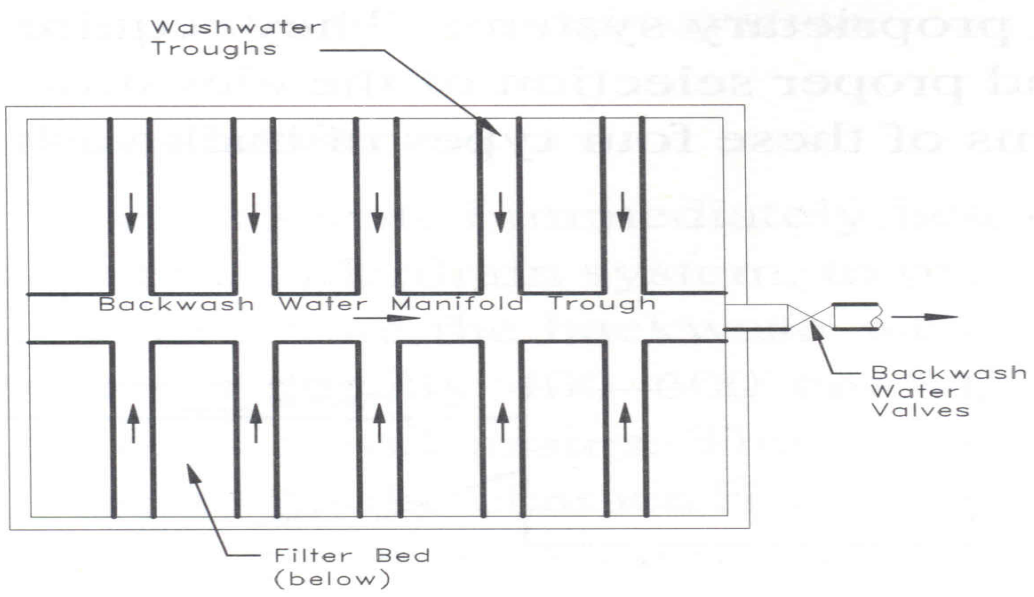
$$\text{Minimum trough height}(P) = \left(\frac{Q}{1.4B} \right)^{2/3} + \text{free board}$$

where

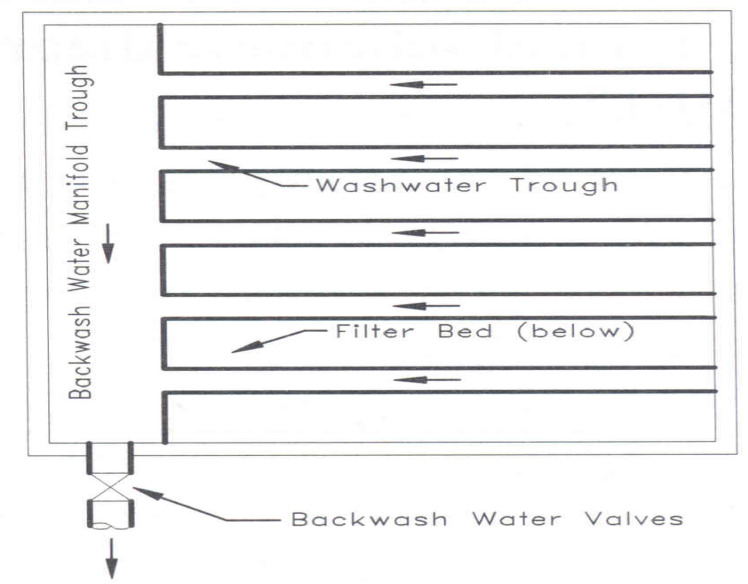
Q = total flow rate of discharge (m³/s)

B = inside width of the trough (m)

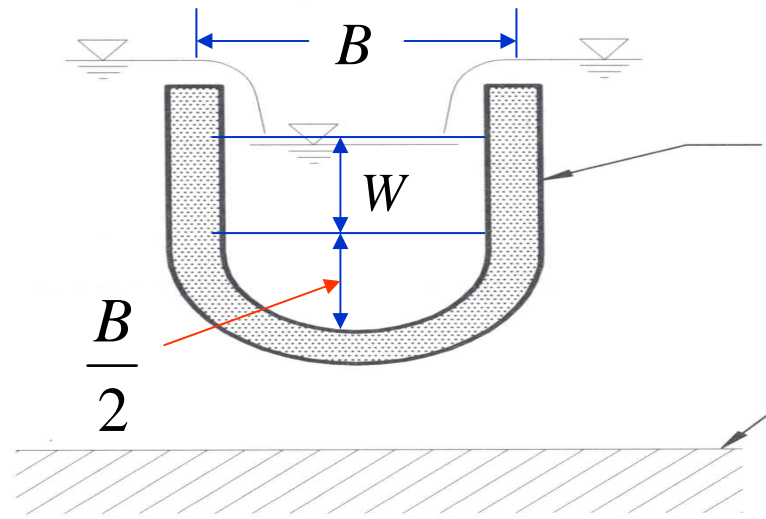
free board = minimum = 0.05 m



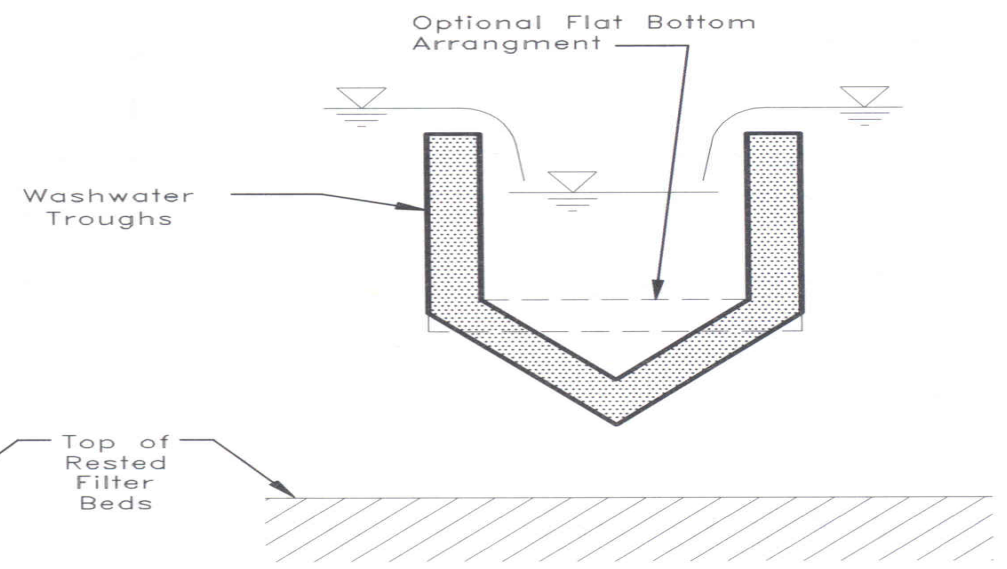
(a)



(b)



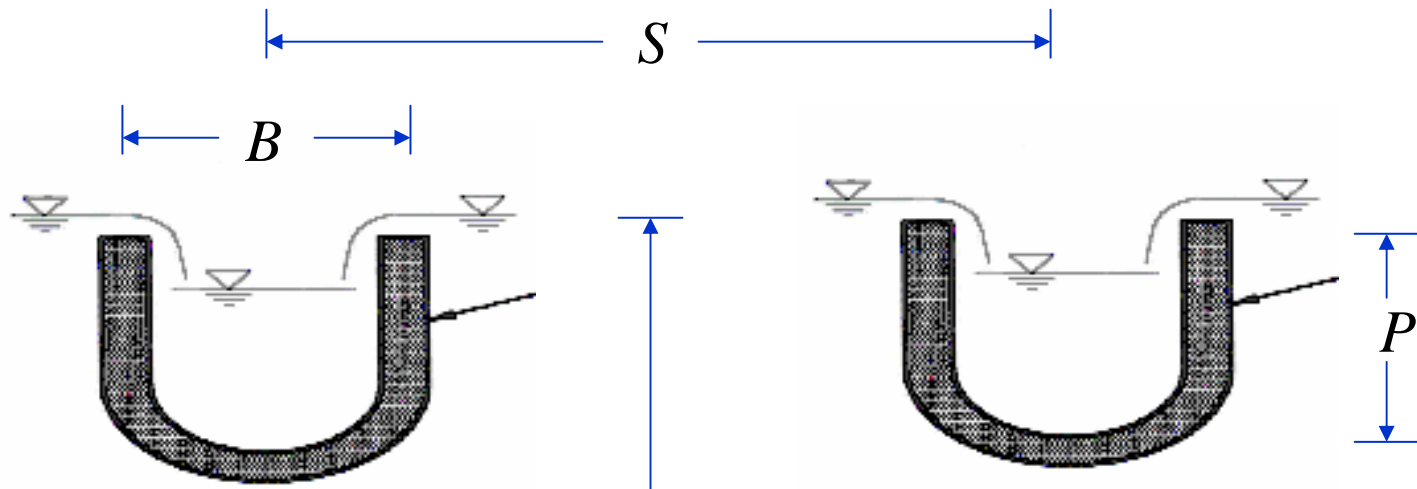
(c)



(d)

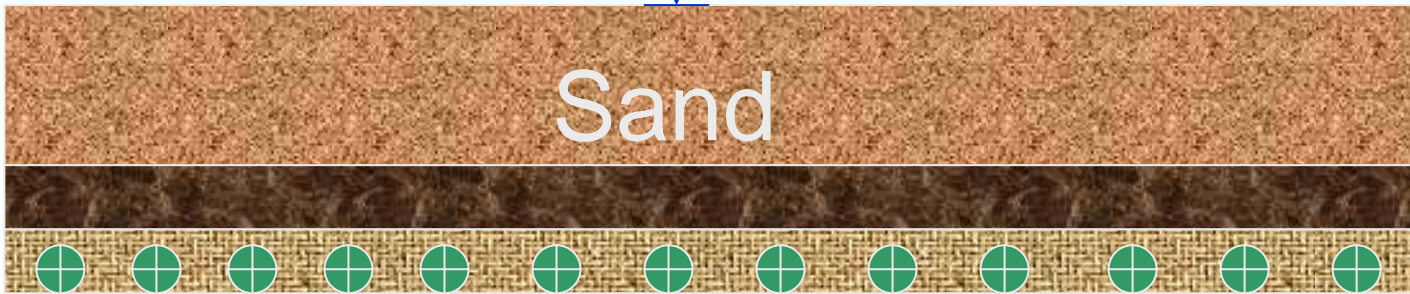
$$\textit{Minimum trough height}(P) = W + \frac{B}{2} + \textit{free board}$$

$$W + \frac{B}{2} = \left(\frac{Q}{1.4B} \right)^{2/3}$$



$$0.75L + P < H_o < L + P$$

$$1.5H_o < S < 2H_o$$



Head loss in Filter

1. Head loss in Clean Filter
2. Head loss in Clogged filter
3. Miscellaneous Head losses
 - Piping Systems
 - Gravel Beds
 - Underdrain System
 - Washwater Collection Launderers

Head loss in Piping Systems

Calculated from Darcy – Weisbach or Hazen – Williams

1. Darcy - Weisbach

$$h_f = f \frac{L}{D} \frac{v^2}{2g} \quad \text{SI unit}$$

2. Hazen - Williams

$$h_f = 6.81 \left(\frac{v}{C} \right)^{1.85} \left(\frac{L}{D^{1.167}} \right) \quad \text{SI unit}$$

$$v = 0.85CR^{0.63}S^{0.54}$$

$$v = 0.355CD^{0.63}S^{0.54}$$

$$Q = 0.278CD^{2.63}S^{0.54}$$

where

h_f = total friction head loss in suction or discharge pipes, m

v = Velocity in the pipe, m/s

Q = flow rate, m³/s

f = coefficient of friction

C = coefficient of roughness

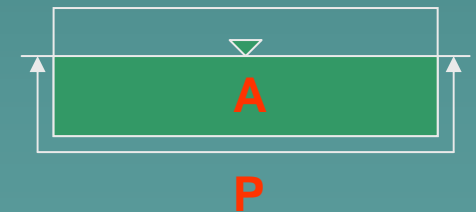
D = diameter of the pipe, m

L = Length of pipe, m

S = slope of energy grade line, (h_f / L)

R = hydraulic radius, m (ft)

$$R = \frac{A(\text{surface area, } m^2)}{P}$$



$$R = \frac{A}{P} = \frac{\frac{\pi D^2}{4}}{\pi D} = \frac{D}{4}$$

Head loss through clean filter beds

1. Carmen - Kozeny

$$h_L = \frac{f}{\phi} \left(\frac{1-e}{e^3} \right) \frac{L}{d} \frac{v^2}{g}$$

2. Fair - Hatch

$$h_L = k^2 \gamma_s^2 \frac{(1-e)^2}{e^3} \frac{L}{d^2} \frac{v}{g}$$

3. Rose

$$h_L = \frac{1.067}{\phi} C_d \frac{1}{e^4} \frac{L}{d} \frac{v^2}{g}$$

4. Hazen

$$h_L = \frac{1}{C} \frac{(5.2 \times 10^6)}{(T + 10)} \frac{L}{d_{10}^2} v$$

5. Friction factor

$$f = 150 \frac{(1-e)}{N_R} + 1.75$$

6. Reynolds number

$$N_R = \frac{d\rho_w v}{\mu}$$

7. Coefficient of drag

$$C_d = \frac{24}{N_R} + \frac{3}{\sqrt{N_R}} + 0.34$$

where

C = coefficient of compactness (600 – 1,200)

C_d = coefficient of drag

d = media grain diameter, m

d_{10} = media effective size, mm

e = porosity ratio (usually 0.4 to 0.5)

f = friction factor

g = acceleration due to gravity (9.81 m²/s)

h_L = head loss, m

k = filtration constant

L = media depth, m

N_R = Reynolds number

S = Shape factor (6.0 – 8.5)

T = temperature, °F

v = filtration velocity, m/s

μ = absolute viscosity, N-s/m² (kg/m.s)

γ = kinematic viscosity, m²/s

ρ_w = density of water, kg/m³

ϕ = particle shape factor (usually 0.85 to 1.0)

Head loss through the underdrain

$$h_L = \frac{f}{\phi} \frac{(1-e)}{e^3} \frac{L}{d} \frac{v^2}{g}$$

$$N_R = \frac{d_p \rho_L v_s}{\mu}$$

$$f = 150 \frac{(1-e)}{N_R} + 1.75$$

Filter Cleaning or Backwashing

To ensure proper operation of the filter, the design engineer must consider

1. the settling velocity of the media
2. the backwash flow rate
3. the head loss during backwash
4. the duration of the backwash cycle
5. the quality of water required to backwash each filter

1. the settling velocity of the media

- Calculated from Newton's Law

$$v_s = \sqrt{\frac{4 d_p g (\rho_s - \rho_L)}{3 C_d \rho_L}}$$

or

$$v_s = \sqrt{\frac{4 d_p g}{3 C_d} (S_g - 1)}$$

- Calculated from Stokes Law

$$v_s = \frac{g}{18\mu} (\rho_s - \rho_L) d_p^2$$

or

$$v_s = \frac{g}{18\gamma} (s_g - 1) d_p^2$$

where

v_s = settling velocity, m/s

d_p = particle diameter, m

g = acceleration due to gravity = 9.81 m/s²

C_d = drag coefficient, dependent on Reynolds number

$$C_d = \frac{24}{N_R} \quad (\text{Laminar rang, } N_R < 1)$$

$$C_d = \frac{24}{N_R} + \frac{3}{\sqrt{N_R}} + 0.34 \quad (\text{Transition rang, } 1 < N_R < 10^4)$$

S_g = specific gravity of the particle

ρ_s = density of solids, kg/m³

ρ_L = density of water, kg/m³

γ = kinematic viscosity, m²/s

N_R = Reynolds number

$$N_R = \frac{d_p \rho_L v_s}{\mu}$$

Calculate the size of the media grains with different specific gravity

$$d_2 = d_1 \left(\frac{S_{g1} - 1}{S_{g2} - 1} \right)^{2/3}$$

where

d_2 = effective size of the media with a specific gravity of S_{g2} , mm

d_1 = effective size of the media with a specific gravity of S_{g1} , mm

2. Backwash flow rate

$$v_s = 10d_{60} \quad (\text{sand})$$

$$v_s = 4.7d_{60} \quad (\text{anthracite})$$

where

v_s = terminal settling velocity of the media, m/min

d_{60} = size of the standard sieve opening that will pass 60 percent by weight of the media (mm)

$d_{60} = d_{10} \times \text{uniformity coefficient}$

Backwash rates equal approximate 10 percent of the media terminal settling velocities

$$U_b = d_{60} \quad (\text{sand})$$

$$U_b = 0.47d_{60} \quad (\text{anthracite})$$

where

U_b = backwash rate, m/min

3. Head loss during backwash

$$h_L = \text{Volume of media grains} \times (\text{density of media grains} - \text{density of water})$$

or

$$h_L = L(1 - e)(S_g - 1)$$

where

h_L = head loss through the media bed during backwash, m

e = porosity of the clean stratified bed at rest (not fluidized)

L = depth of stratified bed at rest, m

S_g = specific gravity of the media

4. Surface wash

$$G_{sw} = \left(\frac{\Delta h g v_s \rho_w}{\mu \alpha L_e} \right)^{1/2}$$

where

G_{sw} = velocity gradient give by water-jet-type surface wash, s^{-1}

v_s = surface backwash rate, m/s

Δh = head applied to the media by surface wash system, m

α = coefficient 0.25 for surface wash, 0.5 for dual-arm surface wash

L_e = depth of expanded bed, m

μ = absolute viscosity of water, N-s/m² (or kg/m.s)

ρ_w = density of water, kg/m³

5. Washwater Collection

$$\frac{v'_s \pi}{U_b} < \frac{S}{D} < \pi$$

where

v'_s = settling velocity of the floc, m/s

U_b = backwash rise including surface wash rate, $\text{m}^3/\text{m}^2 \cdot \text{s}$

S = center to center spacing of the troughs, m

D = distance between top of the fluidized bed and water surface, m

6. Calculate the porosity of the expanded bed

$$e_{eb} = \left(\frac{U_b}{v_s} \right)^{0.22} = \left(\frac{U_b}{v_s} = \frac{d_{60}}{10d_{60}} \right)^{0.22} = (0.1)^{0.22} = 0.6$$

where

e_{eb} = porosity of the expanded bed

v_s = media settling velocity, m/s

U_b = backwash rise including surface wash rate, m³/m².s

7. Calculate expanded bed depth

$$L_{fb} = \frac{(1-e)L}{(1-e_{eb})}$$

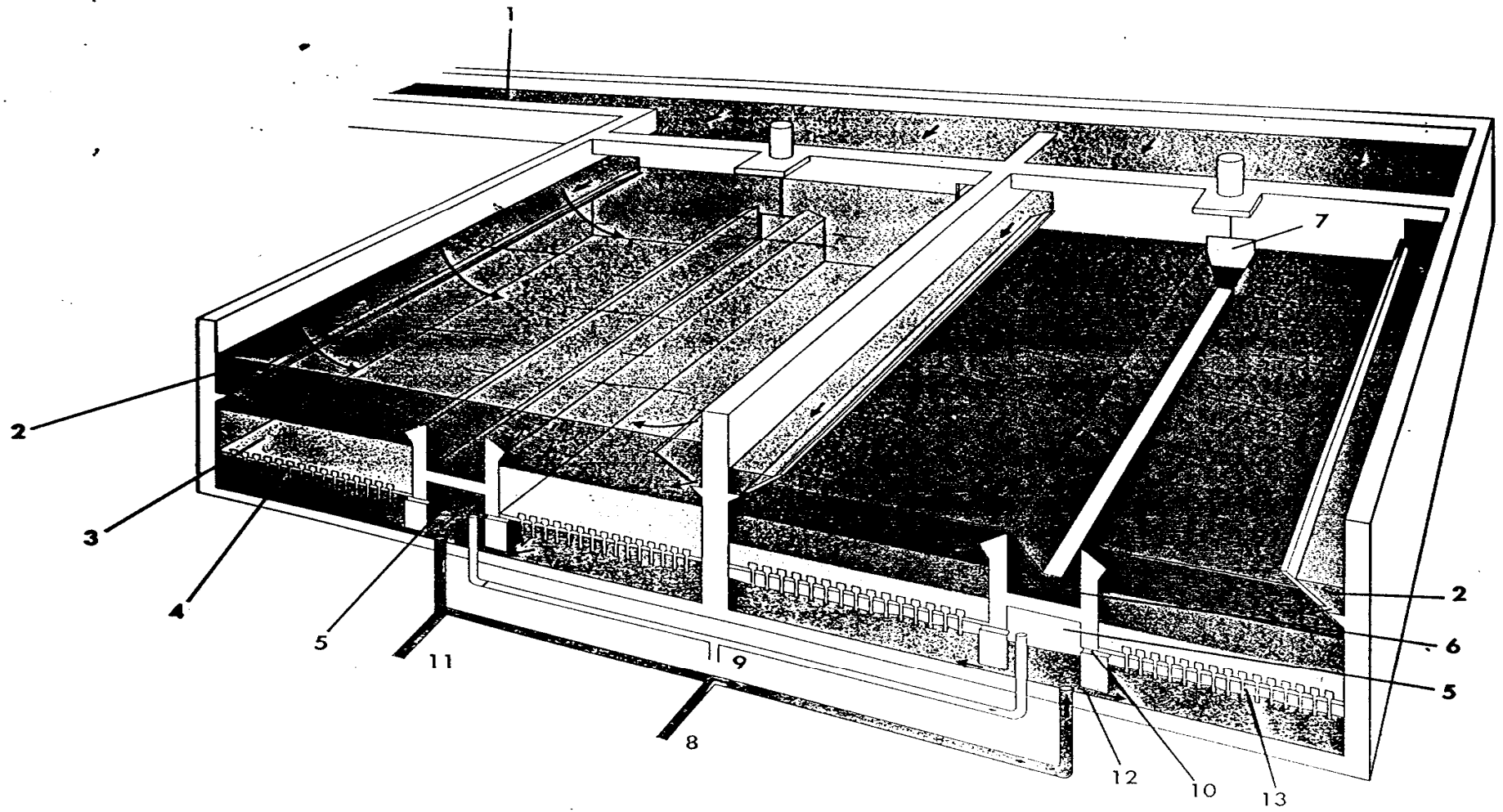
where

L_{fb} = expanded bed depth, m

L = bed depth at rest, m

e_{eb} = porosity of the expanded bed

e = porosity of the clean stratified bed at rest (not fluidized)



Rapid sand filter

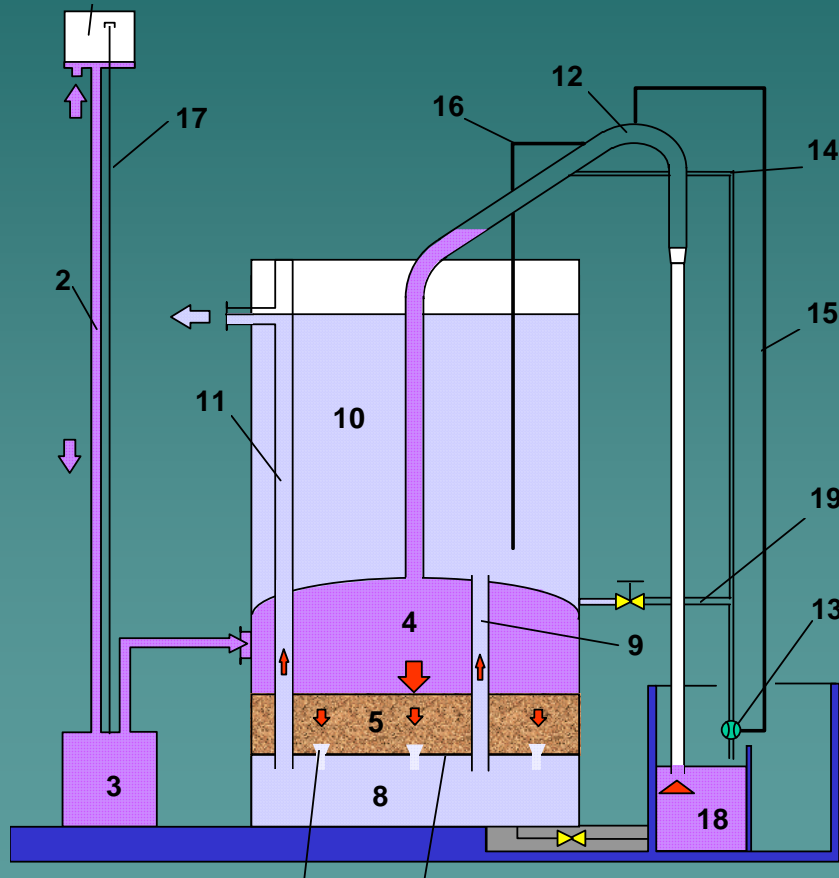




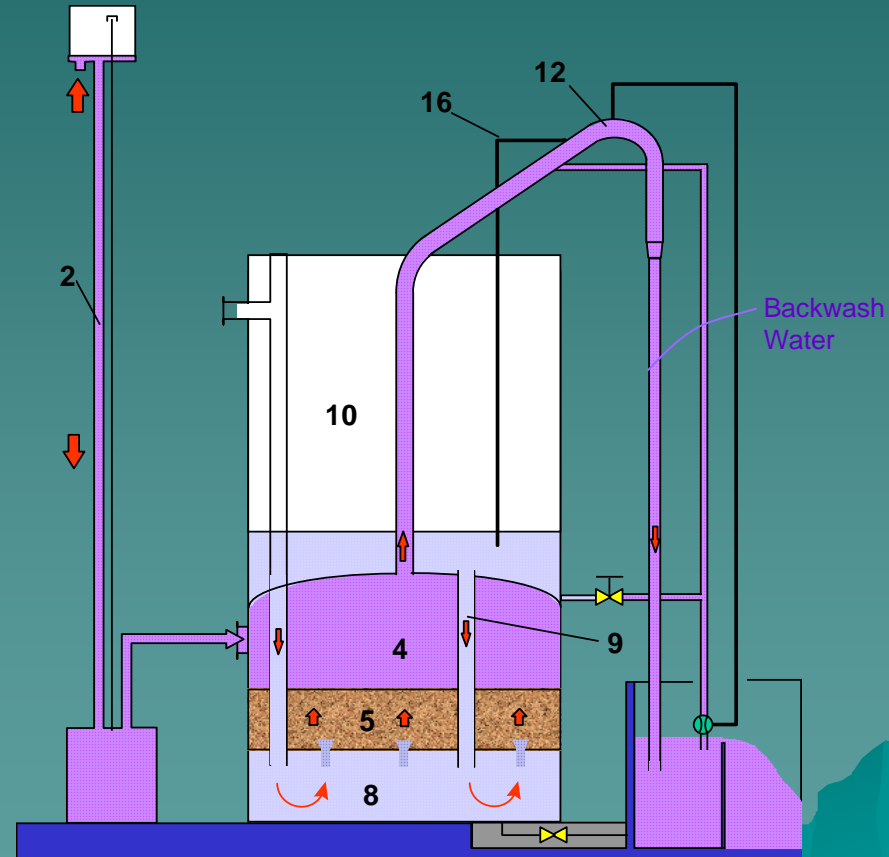
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Gravity Filters - Function Principal



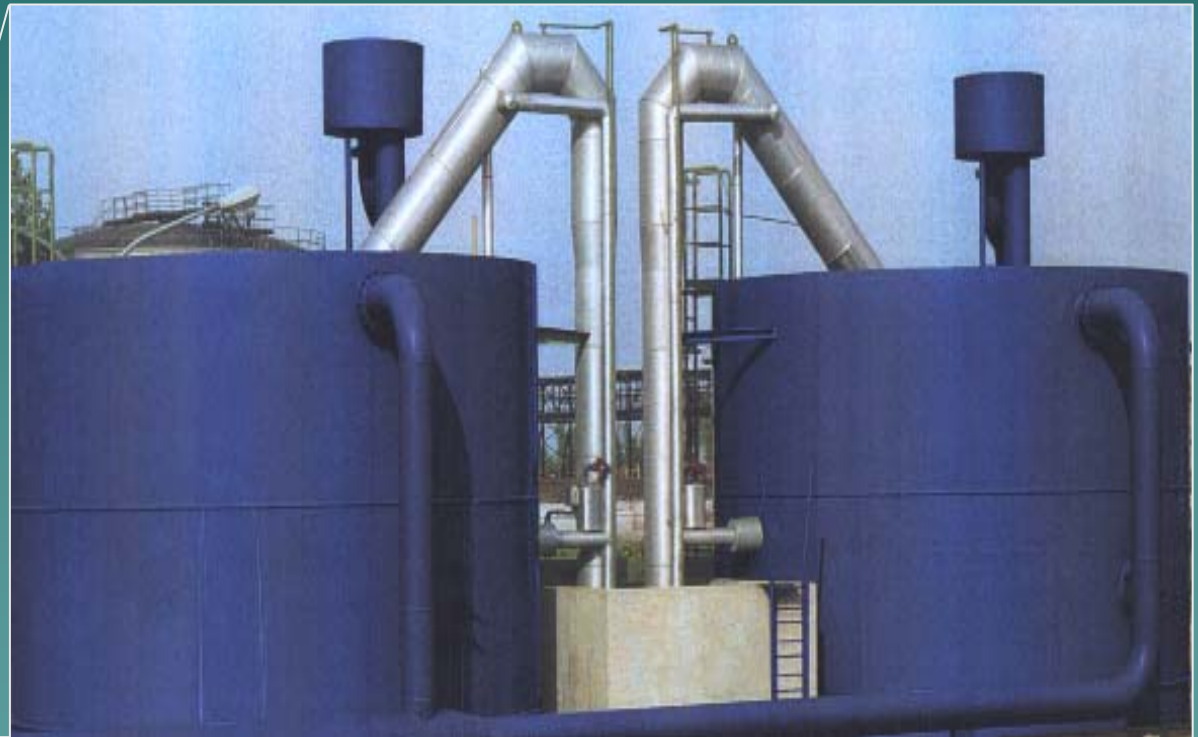
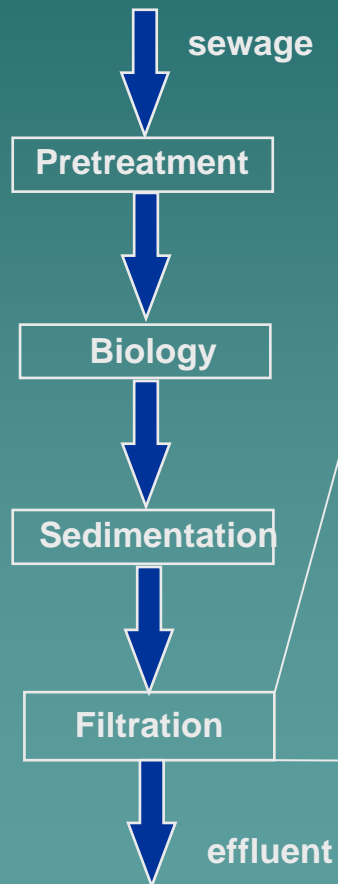
Filtering mode



Backwash mode

Interfilt® SK

Application examples: Filtration of the effluent of Amper water treatment plant (135.000 eq. inhabitants)



Perpetuum mobile: Self-cleaning gravity filters



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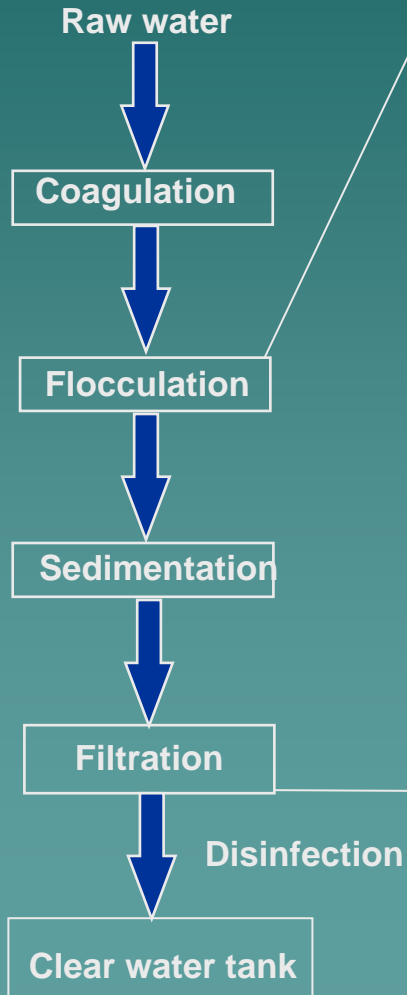


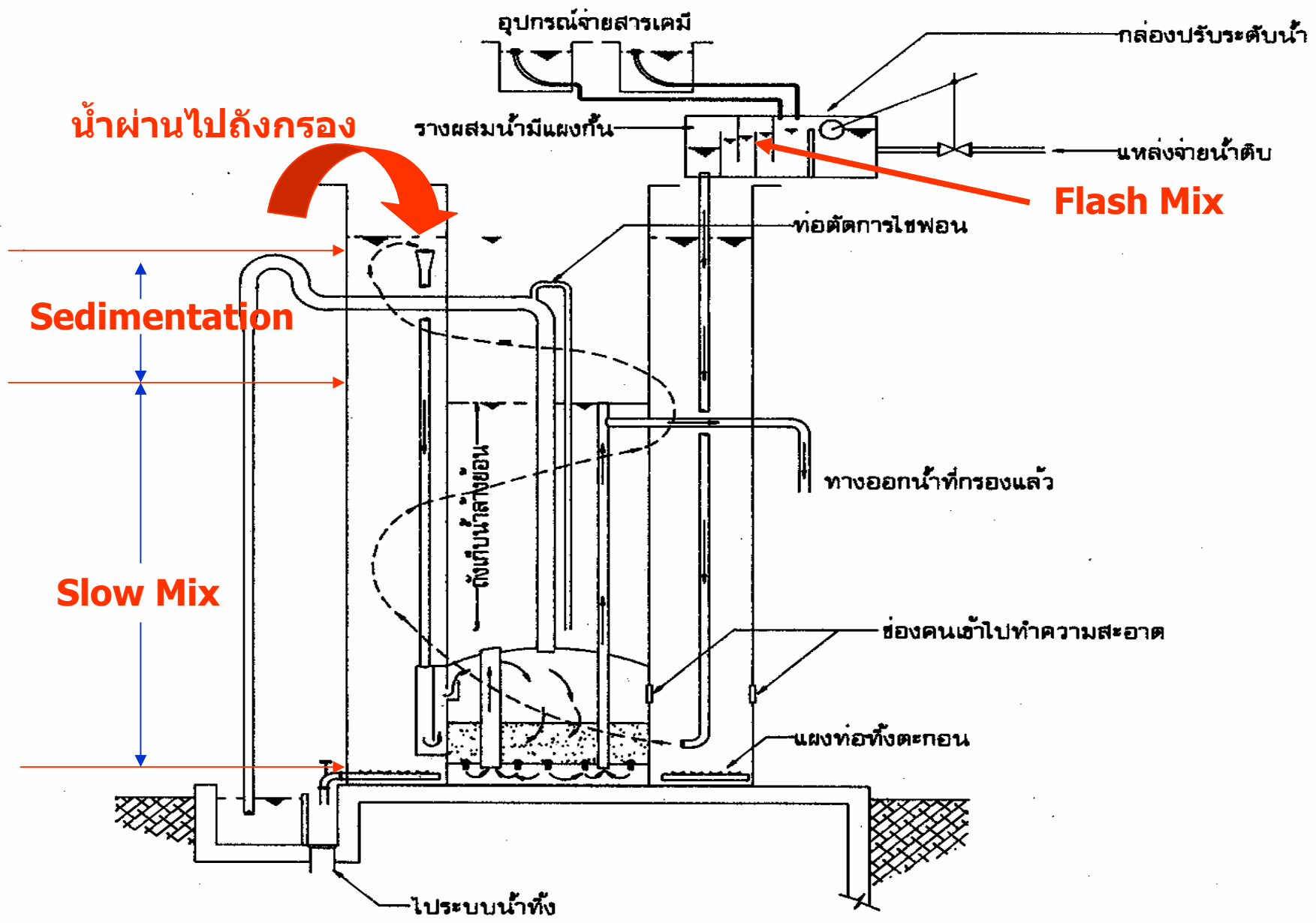
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Interfilt® SK - S







Vertical Pressure sand filter



Horizontal Pressure sand filter

ข้อได้เปรียบเสียเปรียบของ Slow sand filter

ข้อได้เปรียบ

1. การออกแบบและก่อสร้างไม่ยุ่งยาก
2. ไม่ต้องใช้ทักษะมากในการควบคุมระบบ
3. ถ้ามีวัสดุกรองที่หาได้ในท้องถิ่นจะช่วยให้ค่าก่อสร้างต่ำ
4. สิ้นเปลืองค่าสารเคมีน้อยกว่าระบบ Rapid sand filter

ข้อได้เปรียบ(ต่อ)

5. ตะกอนที่เกิดขึ้นมีปริมาณน้อยกว่าและไม่ยุ่งยากต่อ
การกำจัด
6. สิ้นเปลืองพลังงานเดินเครื่องน้อยกว่าระบบ
Rapid sand filter
7. มีอุปกรณ์ควบคุมเครื่องน้อยกว่าและเรียบง่ายกว่า
ระบบ **Rapid sand filter**
8. **Headloss** ในถังจะน้อยกว่าระบบ **Rapid
sand filter**

ข้อเสียเปรียบ

1. ใช้พื้นที่มากกว่าระบบ **Rapid sand filter** ที่อัตราการกรองเท่ากัน
2. ใช้ปริมาณสารกรองมากกว่า
3. ถ้ามีความขุ่นเพิ่มขึ้น โดยทันทีจะทำให้กลไกการกรองน้ำเสียไป
4. การนำทรายกรองมาล้างนอกถังต้องหยุดระบบกรอง ทำให้สิ้นเปลืองเวลามาก

ข้อเสียเปรียบ (ต่อ)

5. เกิดสาหร่ายในถังกรองได้ง่ายถ้ามีแสงแดดและสารอาหารในน้ำคิบบมากพอ
6. ต้องใช้เวลาปรับสภาพการกรองในตอนเริ่มทำการกรองค่อนข้างนาน

ข้อได้เปรียบเสียเปรียบของ Rapid sand filter

ข้อได้เปรียบ

1. ใช้พื้นที่น้อยกว่า Slow sand filter
2. ไม่ต้องอาศัยจุลชีพมาเป็นกลไกในการกรองจึง
ไม่ต้องเสียเวลาปรับสภาพในตอนเริ่มต้น
3. การลงทุนในขั้นแรกจะต่ำกว่าระบบ Slow sand filter
4. ใช้ปริมาณสารกรองน้อยกว่า Slow sand filter

ข้อได้เปรียบ(ต่อ)

5. การล้างหน้าทรายทำได้เร็ว
6. สามารถปรับอัตราการกรองให้สอดคล้องกับคุณภาพน้ำดิบได้ง่าย
7. กำจัดสีได้ดีกว่า
8. โอกาสที่จะมีสาหร่ายในถังกรองเป็นไปได้ยาก

ข้อเสียเปรียบ

1. สิ้นเปลืองสารเคมีในการลดความขุ่นด้วยการสร้างแกนตะกอน
2. ตะกอนที่เกิดขึ้นในระบบจะมีปริมาณมากและกำจัดได้ยาก
3. ผู้ควบคุมต้องมีความรู้และทักษะในการควบคุมถึงทรายกรองและระบบทั้งหมด
4. ใช้น้ำล้างหน้าทรายในปริมาณที่มากกว่าระบบ

Slow sand filter

ข้อเสียเปรียบ(ต่อ)

5. Headloss ในถังกรองจะมีค่าสูง

Chemical use in water treatment plant



Alum

Polyaluminum Chloride (PACl)

Chlorine

Lime

Polymer

PAC (powdered activated carbon)

เงื่อนไขการ **Operate** ระบบผลิตน้ำ

1. น้ำออกจากถังตกตะกอน (**Clarifier Tank**)

- **Turbidity** **7 ± 3 NTU**

- **pH** **6.5 – 8.5**

- **Alkalinity** **≥ 50 mg/l**